

User manual



M!DGE2
GPRS/UMTS/HSPA+/LTE
router

Quick start



Hardware



Configuration



Parameters



fw 4.6.40.x 2023-09-21 version 1.9

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Important Notice

- Due to the nature of wireless communications, transmission and reception of data can never be guaranteed. Data may be delayed, corrupted (i.e. have errors), or be totally lost. Significant delays or losses of data are rare when wireless devices such as the M!DGE are used in an appropriate manner within a well-constructed network. M!DGE should not be used in situations where failure to transmit or receive data could result in damage of any kind to the user or any other party, including but not limited to personal injury, death, or loss of property. RACOM accepts no liability for damages of any kind resulting from delays or errors in data transmitted or received using M!DGE, or for the failure of M!DGE to transmit or receive such data.
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 affect health and/or life functions of humans or animals, nor to be a component of similarly important
 systems, and RACOM does not provide any guarantee when company products are used in such
 applications.

Getting started

M!DGE Wireless Router will only operate reliably over the cellular network if there is a strong signal. For many applications a flexible stub antenna would be suitable but in some circumstances it may be necessary to use a remote antenna with an extension cable to allow the antenna itself to be positioned so as to provide the best possible signal reception.

1. Install the SIM card

Insert a SIM card into the SIM socket. Make sure the SIM is enabled for data transmission.

2. Connect and fit the cellular antenna

If needed, contact RACOM for suitable antennas and other details.

3. Connect the LAN cable

Connect one M!DGE Ethernet port to your computer using an Ethernet cat.5 cable.

4. Connect the power supply

Connect the power supply wires to the M!DGE screw terminals, ensuring correct polarity. Switch on the power supply.

5. Setting of IP address of the connected computer

By default the DHCP server is enabled, thus you can allow the Dynamic Host Configuration Protocol (DHCP) on your computer to lease an IP address from the M!DGE. Wait approximately 20 seconds until your computer has received the parameters (IP address, subnet mask, default gateway, DNS server).

As an alternative you can configure a static IP address on your PC (e.g. 192.168.1.2/24) so that it is operating in the same subnet as the M!DGE. The M!DGE default IP address for the first Ethernet interface is 192.168.1.1, the subnet mask is 255.255.255.0.

6. Start setting up using a web browser

Open a web browser such as Internet Explorer or Firefox. In the address field of the web browser, enter default IP address of M!DGE (i.e. http://192.168.1.1); initial screen will appear. Follow the instructions and use the M!DGE Web Manager to configure the device.



Fig. 1: Cellular router M!DGE



Note

M!DGE can be safely turned off by unplugging the power supply.

1. M!DGE router

1.1. Introduction

Although M!DGE wireless routers have been specifically designed for SCADA and telemetry, they are well suited to a variety of wireless applications. M!DGE HW and SW are ready to maintain reliable and secure connections from a virtually unlimited number of remote locations to a central server. Both standard Ethernet/IP and serial interfaces are available. Moreover, a digital input and a digital output can be used for direct monitoring and control of application devices; the second DI and DO are available using an extension module.

M!DGE versatility is further enhanced by four independent Ethernet ports. These can be configured to either support independent LANs (e.g. LAN and WAN settings), or simply connect up to four devices within one LAN (effectively replacing an Eth switch). M!DGE software is based on proven components, including an Embedded Linux operating system and standard TCP/IP communication protocols.

Thanks to the compact size and versatility of M!DGE, wireless routers prove indispensable in many SCADA and telemetry, as well as POS, ATM, lottery and security/surveillance applications.

M!DGE together with RACOM RipEX radio router offers an unrivalled solution for combining cellular and UHF/VHF licensed radios in a single network.

1.2. Key features

Mobile Interface Parameters

- Mobile Connection options: LTE, HSPA+, HSDPA, HSUPA, UMTS, EDGE, GPRS and GSM
- Global connectivity
- Transparent hand-over between 2G, 3G and 4G

Power supply

- Input voltage: 12 24 VDC
- Average power consumption: 7 W

Services / Networking

- Fallback Management
- · Connection supervision, Automatic connection recovery
- Quality of Service (QoS)
- · OpenVPN, IPsec, PPTP, GRE, Dial-In, Mobile IP
- VRRP
- · OSPF, BGP
- · DHCP server, DNS proxy server, DNS update agent, NTP
- · Telnet server, SSH server, Web server
- · Device server, Protocol server, SDK, LXC containers
- · Port Forwarding (NAPT), Firewall, Access Control Lists
- · Modbus TCP Modbus RTU conversion

Interfaces

- 4 Ethernet ports: LAN, WAN/LAN
- RS232
- 1× DI, 1× DO
- USB host

Diagnostic and Management

- · Web interface, CLI available
- File configuration
- · OTA SW update
- · Advanced troubleshooting
- · SMS remote control, SMS and E-mail notification
- SNMPv1/v2c/3

1.3. Standards

Safety / Health EN 62368-1:2014

EN 62311:2008

EMC EN 55032:2015

EN 55035:2017

EN 61000-6-2:2016

EN 61000-6-3:2007+A1:2011+AC:2012

EN 61000-6-5:2015 EN 301 489-1 V2.1.1 EN 301 489-3 V2.1.1 EN 301 489-7 V1.3.1

EN 301 489-17 V3.2.0 EN 301 489-24 V1.5.1

EN 301 489-52 V1.1.1

RF Spectrum EN 300 328 V2.1.1

EN 301 511 V9.0.2 EN 301 908-1 V11.1.1 EN 301 908-2 V11.1.1

EN 301 908-13 V11.1.1

Vibration & shock EN 60068-2-6:2008

ETS 300 019-2-3:1994, Class 3.4

EN 61850-3:2014

Seismic EN 60068-2-27:2010

Environmental EN 61850-3:2014

IEEE 1613:2009

2. M!DGE in detail



Fig. 2.1: M!DGE front and terminal panel

All M!DGE Wireless Routers run M!DGE Software. Software offers the following key features:

- Interfaces and Connection Management (Section 7.2, "INTERFACES")
 - Dial-out (permanent, on switchover, distributed)
 - Link Supervision
 - Fallback to backup profile
 - SIM and PIN management
 - Automatic or manual network selection
 - Ethernet (LAN, WAN, bridging, IP passthrough, VLAN management)
 - Bridges
 - USB (autorun, device server)
 - o Serial port (login console, device server, protocol server, SDK, Modem bridge, Modem emulator)
 - Digital I/O
- Routing (Section 7.3, "ROUTING")
 - Static Routing
 - Extended Routing
 - Multipath Routes
 - Multicast
 - o BGP
 - OSPF
 - o Mobile IP
 - Quality of Service (QoS)
- Security / Firewall (Section 7.4, "FIREWALL")
 - NAPT / Port Forwarding
 - Stateful Inspection Firewall
 - Firewall
- Virtual Private Networking (VPN) (Section 7.5, "VPN")
 - OpenVPN Server/Client
 - o IPsec
 - o PPTP Server/Client
 - o GRE
 - o L2TP

- Services (Section 7.6, "SERVICES")
 - o SDK
 - o NTP Server
 - o DHCP Server
 - o DNS Server
 - Dynamic DNS Client
 - E-mail Client
 - o Notification via E-mail and SMS
 - o SMS Client
 - SSH/Telnet Server
 - o SNMP Agent
 - o Let's Encrypt
 - Web Server
 - o MQTT Broker
 - o Softflow
 - Redundancy
 - Modbus TCP
 - Discovery
 - o Terminal server
 - o LXC containers
 - Voice Gateway
- System Administration (Section 7.7, "SYSTEM")
 - o Configuration via Web Manager
 - o Configuration via Command Line Interface (CLI) accessible via Secure Shell (SSH) and telnet
 - o Batch configuration with text files
 - o User Administration, RADIUS
 - Troubleshooting tools
 - Over the air software update
 - Licensing (extra features)
 - o Keys and certificates (HTTPS, SSH, OpenVPN, ...)
 - Legal Notice

3. Implementation notes

3.1. Ethernet SCADA protocols

SCADA equipment with an Ethernet protocol behaves as standard Ethernet equipment from a communications perspective. Thus the communication goes transparently through the cellular network. The implementation requires heightened caution to IP addressing and routing. NAPT functionality should be used frequently.

3.2. Serial SCADA protocols

A SCADA serial protocol typically uses simple 8 or 16 bit addressing. The mobile network address scheme is an IP network, where range is defined by the service provider (sometimes including individual addresses, even in the case of a private APN). Consequently, a mechanism of translation between SCADA and the IP addresses is required. To make matters worse, IP addresses may be assigned to GPRS (EDGE, UMTS, etc.) devices dynamically upon each connection.

Please read application note "M!DGE/MG102i - Serial SCADA Protocols" which describes how to efficiently solve this problem using RACOM routers.

3.3. Network center

In every network, the center plays a key role and has to be designed according to customer's requirements. Several possible solutions are described in the application note "M!DGE/MG102i - Typical usage"².

3.4. VPN tunnels

Customer data security arriving through the mobile network is often very important. Private APN is the basic security requirement, but not safe enough for such applications.

VPN tunnels solution is closely connected with the center and is also described in application note "M!DGE/MG102i - VPN Configuration"³.

¹ https://www.racom.eu/eng/products/m/midge/app/scada.html

https://www.racom.eu/eng/products/m/midge/app/midge-mg102i_centre.html

³ https://www.racom.eu/eng/products/m/midge/app/VPN_config.html

4. Product

4.1. Dimensions



Fig. 4.1: Dimensions in millimeters

4.2. Connectors

4.2.1. Antenna SMA



Fig. 4.2: Antenna connectors SMA

The M!DGE router is equipped with two antenna connectors. The ANT connector serves as a main antenna connection, the AUX connector is auxiliary and serves for better communication with BTS (diversity).

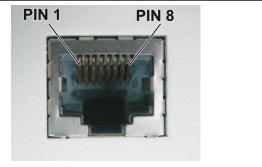
4.2.2. 4× Eth RJ45



Fig. 4.3: 4× Eth RJ45 Plug

Tab. 4.1: Pin assignment Ethernet interface

RJ-45 Socket	ETH (Ethernet 10BaseT and 100BaseT)
pin	signal
1	TX+
2	TX-
3	RX+
6	RX-





Note

Pairs 4-5 and 7-8 have an internal 75 Ohm termination.

Tab. 4.2: Ethernet Port Specification

Feature	Specification
Speed	10/100 Mbps
Mode	TX-
Crossover	Automatic MDI/MDI-X

4.2.3. USB

M!DGE uses USB 2.0, Host A interface. USB interface is wired as standard:

Tab. 4.3: USB 2.0 Host Port Specification

Feature	Specification	
Speed	Low, Full & Hi-Speed	
Current	max. 500 mA	USB
Max. cable length	3 m	
Cable shield	mandatory	
Connector type	Type A	

Tab. 4.4: USB pin description

USB pin	signal	wire
1	+5 V	red
2	Data (-)	white
3	Data (+)	green
4	GND	black

4.2.4. MicroSIM cards



Fig. 4.4: MicroSIM cards slots

The M!DGE router is equipped with two MicroSIM (3FF) cards slots which are placed under a SIM card cover. Use PH0 screw driver for its opening. If using only one SIM card, use holder one.

The SIM card holder has a locking mechanism - for opening pull the front part of the holder down and then you can open it. After inserting of SIM card (cropped edge left, connectors down), close the holder and lock it.



Important

Power off the router before inserting the SIM card.

4.2.5. Screw terminal



Fig. 4.5: Screw terminal

Screw terminal plug types:

Phoenix Contact 1847204 (MC 1.5/10-STF-3.5) for 10 pins plug and

Phoenix Contact 1847181 (MC 1.5/8-STF-3.5) for 8 pins plug (or equivalent).

This EXT plug is delivered only for units equipped with internal extension module.

Nominal cross section: 1.5 mm²

Tab. 4.5: Screw terminal pin assignment

pin	pin description	signal
1	12-24 VDC +	Power input plus: 12–24 VDC (-20% +20 %) = 9.6–28.8 VDC
2	12-24 VDC -	Power input minus – internally connected with casing
3	RS232 GND	RS-232 GND (non-isolated)
4	RS232 RxD	RS-232 RxD (non-isolated), received data
5	RS232 TxD	RS-232 TxD (non-isolated), transmitted data
6	DI -	Digital input - Negative signal input (isolated to GND)
7	DI +	Digital input - Positive signal input (isolated to GND)
8	DO NO	Digital Output isolated, Relay contact normally open
9	DO COM	Digital Output isolated, Relay common
10	DO NC	Digital Output isolated, Relay contact normally closed

Polarity Reversal protection circuit (PTC fuse) used on pin 1 and pin 2, but the reverse polarity with soft power supply could cause damage after a few minutes of wrong polarity attached.

Pins 2 and 3 Pins are internally connected.

RS232: behaves as a DTE device.

Pin 5 voltage -5.4 V (without a connected device) from HW version 1.5. In earlier HW versions was 0 V.

Pins 6 and 7 are galvanically isolated (1.5 kVAC). If voltage between the + and – pins is bigger than 60 VDC, the input circuit could be damaged. Reversed polarity will not harm the circuit.

Tab. 4.6: Digital input levels

logical level 0	0 to 3 VDC
logical level 1	9 to 32 VDC
Note: Negative input voltage is not recognised.	

Tab. 4.7: Digital output parameters

Maximal continuous current	1 A
Maximal switching voltage	32 VDC
Maximal switching capacity	32 W

4.2.6. Reset button

The Reset button is placed close to the USB connector. Use a blunt tool no more than 1 mm in diameter (e.g. a paper clip) to press the button.

The reset button has two functions:

- · Reboot the system
 - o Press at least 3 seconds to release a system reboot.
 - o The reboot is indicated with the red blinking STAT LED.
- · Factory reset
 - o Press at least 10 seconds to release a factory reset.
 - The start of the factory reset is confirmed by all LEDs lighting up GREEN for a second.



Fig. 4.6: Reset button

- · Recovery procedure
 - o Press at least 15 seconds to release a recovery procedure.
 - o The start of the recovery procedure is confirmed by all LEDs lighting up RED for a second.



Note

Contact our technical support (support@racom.eu) for recovery procedure details and required files.

4.3. Indication LEDs



Fig. 4.7: Indication LEDs

The following table describes the default M!DGE status indicators.

Tab. 4.8: M!DGE interfaces and status indicators

Description	State	Function
STAT	green blinking	Device busy device is in startup, software or configuration update
SIAI	green on	Device is ready
	off	Hotlink is disabled
WAN	blinking	Hotlink connection is being established
	on	Hotlink connection is up
LAN	green	ETH: enabled as LAN and link status is up
LAN	off	No ETH LAN-connection is up
	green on	VPN connection is up
VPN	green blinking	VPN connection is being established
	off	VPN connection down
EXT	on / off / blinking	EXT LED indicates the state of the extension interfaces. Hint: Cellular (WWAN) signal strength can be indicated (green = excellent, orange = medium, red = weak).
SYS		Shows the overall system state. This could be derived from health indicators such as: - all services up and running - overall throughput is normal - CPU load is normal - the supervisor - User application (state set by user in SDK or LXC)
	green on	System operation state: normal
	green blinking	System operation state: warning or in a transition
	red on	System operation state: emergency, watchdog, failure

4.4. Technical specifications

Tab. 4.9: Technical specifications

Frequency bands E	4G LTE Band 20 (800 MHz), Band 5 (850 MHz), Band 8 (900 MHz), Band 3 (1800 MHz), Band 1 (2100 MHz), Band 7 (2600 MHz)
	3G UMTS/HSDPA/HSUPA Band 5 (850 MHz), Band 8 (900 MHz), Band 2 (1900 MHz), Band 1 (2100 MHz)
	2G GSM/GPRS/EDGE GSM 850 MHz, E-GSM 900 MHz, DCS 1800 MHz, PCS 1900 MHz
	Ublox TOBY-L210 FCC ID XPYTOBYL210 TAC 35225506
Frequency bands P	4G LTE Band 28 (750 MHz), Band 5 (850 MHz), Band 8 (900 MHz), Band 3 (1800 MHz), Band 1 (2100 MHz), Band 7 (2600 MHz)
	3G UMTS/HSDPA/HSUPA Band 5 (850 MHz), Band 8 (900 MHz), Band 2 (1900 MHz), Band 1 (2100 MHz)
	2G GSM/GPRS/EDGE GSM 850 MHz, E-GSM 900 MHz, DCS 1800 MHz, PCS 1900 MHz
	Ublox TOBY-L280 FCC ID XPYTOBYL280 TAC 35850306
Frequency bands A	4G LTE Band 17 (700 MHz), Band 5 (850 MHz), Band 4 (1700 MHz), Band 2 (1900 MHz), Band 7 (2600 MHz)
	3G UMTS/HSDPA/HSUPA Band 5 (850 MHz), Band 8 (900 MHz), Band 4 (AWS, i.e. 1700 MHz), Band 2 (1900 MHz), Band 1 (2100 MHz)
	2G GSM/GPRS/EDGE GSM 850 MHz, E-GSM 900 MHz, DCS 1800 MHz, PCS 1900 MHz
	Ublox TOBY-L200 FCC ID XPYTOBYL200 TAC 35225406
Frequency bands U	3G UMTS/HSDPA/HSUPA Band 5 (850 MHz), Band 8 (900 MHz), Band 2 (1900 MHz), Band 1 (2100 MHz)
	2G GSM/GPRS/EDGE GSM 850 MHz, E-GSM 900 MHz, DCS 1800 MHz, PCS 1900 MHz
Specification	4G LTE 3GPP Release 9 Long Term Evolution (LTE) Evolved Uni. Terrestrial Radio Access (E-UTRA) Frequency Division Duplex (FDD) DL Multi-Input Multi-Output (MIMO) 2×2
	3G UMTS/HSDPA/HSUPA 3GPP Release 8 Dual-Cell HS Packet Access (DC-HSPA+) UMTS Terrestrial Radio Access (UTRA) Frequency Division Duplex (FDD) DL Rx diversity
	2G GSM/GPRS/EDGE 3GPP Release 8 Enhanced Data rate GSM Evolution (EDGE)

GSM EGPRS Radio Access (GERA) Time Division Multiple Access (TDMA)
DL Advanced Rx Performance Phase 1
Data rates up to 150 Mbps downlink / 50 Mbps uplink

Ethernet	4× Ethernet 10/100 Base-T, Auto MDX, 4× RJ45, bridged or routed			
Serial Interface	1× 3-wire RS232 on 15-pin screw terminal block			
	A district to the second	0–3 VDC level 0		
	1 digital input	9–32 VDC level 1		
		Relay outputs		
Digital I/O		Limiting continuous current 1 A		
	1 digital output	Max. switching voltage 32 VDC		
		Max. switching capacity 32 W		
		Isolation 1500 Vp (trans	sients)	
	Active antenna	3.3 VDC; SMA female		
GNSS (option)	72-channel Ublox M8 engine GPS/QZSS L1 C/A, GLONASS L10F BeiDou B1I, Galileo E1B/C, SBAS L1 C/A: WAAS, EGNOS, MSAS, GAGAN			
	Ublox NEO-M8N			
GNSS Time pulse (option)	TTL logic: 1 pulse/s; SMA female			
USB service	USB host interf	ace supporting memory	devices	
interface	USB type A connector USB2.0			
SIM	2× micro SIM (3	FF)		
Antenna	Impedance:	50 Ω		
Interface	Connector:	2× SMA female supporting MIMO		
	Input voltage:	9.6–28.8 VDC (12–24 VDC –20 % / +20 %)		
Power Supply	Avg. power consumption:	7 W (including max. 2.5 W on USB port)		
	For indoor use only, IP40			
	Metal casing, DIN rail mounting kit included			
	Temperature range:		-40 to +70 °C (-40 to +158 °F)	
Environmental Conditions	Humidity:		0 to 95 % (non condensing)	
	MTBF (Mean T	me Between Failure):	> 220.000 hours (> 25 years)	
	Vibration & sho	ck:	ETS 300 019-2-3:1994, Class 3.4	
	Seismic:		EN 60068-2-27:2010	
	Environmental:		EN 61850-3: 2014 IEEE 1613:2009	

Mounting	DIN rail mounting
Dimensions	45 W × 110 D × 125 H mm (1.77 × 4.33 × 4.92 in)

Weight	Ca. 450 g (0.99 lbs)
Type Approval	CE, FCC

Feature	Count
DHCP reservations	70
Local host names	35
NAPT rules	35
Firewall rules	50
Firewall address groups	50
Static routes	50
Static Multicast routes	10
Mobile IP	yes

Options	
Antennas	Various antennas suitable for your application are available
Mounting kit	Flat bracket mounting kit

4.5. Model offerings

M!DGE2-E-C-G (LXC)

Trade name	Gen. Bands	Slot	mPCle	SW keys
Туре				
	Order	code		

• **Trade name** - trade and marketing name of the product. This name is used for all products within the same product family.

Possible values:

M!DGE

• **Gen.** - generation of the product of specific Trade name. The very first generation does not have any number in this position.

Possible values:

none

2

• Bands - frequency bands

Possible values:

E – cellular module, Bands E¹

NOTE: Frequency bands P, A, U were under production till XII/2022.

• Slot - Proprietary extension slot

Possible values:

N - not used

C - The second RS232/485 + 1× DI, 1× DO, Part No.: M!DGE2-HW-COM/IO

pin description signal	
1	RS-232 GND (non-isolated)
2	RS-232 RxD (non-isolated); RS485 A (Half-Duplex)
3	RS-232 TxD (non-isolated); RS485 B (Half-Duplex)
4	Digital input - Negative signal input (isolated to GND)
5	Digital input - Positive signal input (isolated to GND)
6	Digital Output isolated, Relay contact normally opened
7	Digital Output isolated, Relay common
8	Digital Output isolated, Relay contact normally closed

• mPCle - mPCle slot

Possible values:

N - not used

G - GPS (GNSS) module, Part.No.: mPCle-GPS

¹ https://www.racom.eu/eng/products/m/midge2/product.html#technical_spec

NOTE: Frequency bands E, P, A were under production till V/2022.

- Bands, Slot, mPCle positions are used only for M!DGE2.
- SW keys if unit is ordered with SW keys, all keys are specified in this bracket. SW key activates the feature, which is under the license. SW key can be ordered independently for specific S/N anytime later on.

Possible values M!DGE2:

LXC - Linux container, Part No.: M!DGE2-SW-LXC

SERVER - Server clients extension, Part No.: M!DGE2-SW-SERVER

Feature	Default	SW key SERVER
OpenVPN clients	10	25

• Type - specific product type for which type approvals like CE, FCC etc. are issued. Possible values:

M!DGE

M!DGE2

• Order code – the complete product code, which is used on Quotations, Invoices, Delivery notes etc.

In order to find out the correct Order code, please use **RACOM WebService**².

² https://webservice-new.racom.eu/main/eshop.list?t=10

4.6. Accessories

4.6.1. F bracket

Flat-bracket

Installation bracket for flat mounting. For usage details see chapter *Mounting* and chapter *Dimensions*.



Fig. 4.8: Flat bracket

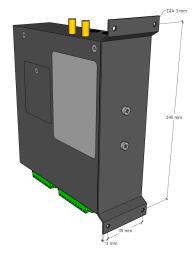


Fig. 4.9: Flat bracket dimensions

5. Bench test / Step-by-Step guide

Before starting to work with the HW please be sure that you have a SIM card enabled for data and you have all the necessary information from the mobile operator (PIN, APN, login, passwd)

5.1. Connecting the hardware

5.1.1. Install the SIM card

Insert a SIM card into the SIM socket, use the first one. Make sure the SIM is enabled for data transmission.

There are two reasons for installing the SIM card as the first task: a) the SIM card could be damaged when inserted into the powered equipment, b) the information from SIM card are read only after a power cycle.

5.1.2. Connect the cellular antenna

Fit a cellular antenna. For details see *RACOM web*¹ or contact RACOM for suitable antennas.

5.1.3. Connect the LAN cable

Connect one MIDGE Ethernet port to your computer using an Eth cat.5 cable.

5.1.4. Connect the power supply

Connect the power supply wires to the M!DGE screw terminals, ensuring correct polarity. Switch on the power supply.

5.2. Powering up your wireless router

Switch on your power supply. The STAT LED flashes for a few seconds and after 8 seconds it starts blinking to a green light. After approximately 30 seconds your router will have booted and will be ready; the STAT LED remains shining.

When the Mobile Connection is enabled the WAN LED starts blinking while connecting to the cellular network – the color (green/orange/red) represents the signal strength (excellent, medium, weak).

You'll find the description of the individual LED states in Section 4.3, "Indication LEDs".

5.3. Connecting M!DGE to a programming PC

- a. Please connect the Ethernet interfaces of your computer and M!DGE.
- b. If not yet enabled, please enable the Dynamic Host Configuration Protocol (DHCP) so that your computer can lease an IP address from M!DGE. Wait a moment until your PC has received the parameters (IP address, subnet mask, default gateway, DNS server).

Alternative: Instead of using the DHCP, configure a static IP address on your PC (e.g. 192.168.1.10 mask 255.255.255.0) so that it is operating in the same subnet as the M!DGE.

¹ https://www.racom.eu/eng/products/gprs-router-midge.html#accessories_antennas

The default IP address is 192.168.1.1 for all Eth interfaces (Eth1 - Eth4), the default subnet mask is 255.255.255.0 for all interfaces.

Default DHCP range 192.168.1.100 to 192.168.1.199

c. Start a Web Browser on your PC. Type the M!DGE IP address in the address bar:

http://192.168.1.1

d. Please set a password for the admin user account. Choose something that is both easy to remember and a strong password (such as one that contains numbers, letters and punctuation). The password must have a minimum length of 6 characters. It must contain a minimum of 2 numbers and 2 letters.

Admin Password Setup

Please set a password for the admin account.

It shall have a minimum length of 6 characters and contain at least 2 numbers and 2 letters.

Username:	admin	
Enter new password:	•••••	
Confirm new password:]
☐ I agree to the terms and cond	itions	
Configure automatic mobile	data connection	
Apply		



Note

For security reasons, there is no default password.

- e. Agree to the terms and conditions. The user is now obliged to accept our end user license agreement during the initial M!DGE setup.
- f. You might check the "Configure automatic mobile data connection" for automatic WWAN configuration. Manual changes are usually required afterwards. Note that Firewall is also enabled with predefined WAN administration ports.

5.4. Basic setup

The M!DGE Web Manager can always be reached via the Ethernet interface. After successful setup, Web Manager can also be accessed via the mobile interface. Any up to date web browser can be used. Any web browser supporting JavaScript can be used. By default, the IP address of the 1st Ethernet interface is 192.168.1.1, the web server runs on port 80.

The minimum configuration steps include:

- 1. Defining the admin password
- 2. Entering the PIN code for the SIM card
- 3. Configuring the Access Point Name (APN)
- 4. Starting the mobile connection



Note

Router M!DGE can be safely turned off by unplugging the power supply.

6. Installation

6.1. Mounting

M!DGE Wireless Router is designed for a DIN rail mounting or on a panel using flat bracket. Please consider the safety instructions in *Section 6.1, "Mounting"*.

6.2. Antenna mounting

M!DGE Wireless Routers will only operate reliably over the cellular network if there is a strong signal. For many applications the flexible stub antenna provided would be suitable but in some circumstances it may be necessary to use a remote antenna with an extended cable to allow the antenna itself to be positioned so as to provide the best possible signal reception.

Beware of the deflective effects caused by large metal surfaces (elevators, machine housings, etc.), close meshed iron constructions and choose the antenna location accordingly. Fit the antenna or connect the antenna cable to the ANT connector.

In external antennas the surge protection of coaxial connection would be required.



Note

Be sure that the antenna was installed according to the recommendation by the antenna producer and all parts of the antenna and antenna holder are properly fastened.

6.3. Power supply

M!DGE can be powered with an external power source capable of voltages from 9.6 to 28.8 Volts DC. M!DGE should be powered using a certified (CSA or equivalent) power supply, which must have a limited and SELV circuit output.

7. Web Configuration

7.1. HOME

This page gives you a system overview. It helps you when initially setting up the device and also functions as a dashboard during normal operation.

MIDGE



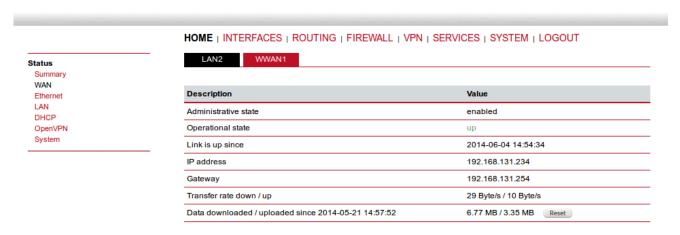
HOME INTERFACES ROUTING FIREWALL VPN SERVICES SYSTEM LO			SERVICES SYSTEM LOGOUT
Status Summary	Summary		
WAN	Description	Administrative Status	Operational Status
Ethernet LAN	Hotlink		LAN2
DHCP	LAN2	enabled	up
OpenVPN System	WWAN1	enabled	up
	OpenVPN1	enabled, server	up

The highest priority link which has been established successfully will become the so-called **hotlink** which holds the default route for outgoing packets.

Detailed information about status of each WAN interface is available in a separate window.

MIDGE







HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT

Description	Value
Administrative state	enabled
Operational state	ир
Link is up since	2018-03-05 14:55:04
IP address	10.203.0.28
Modem	Mobile1
SIM	SIM1 (ready)
PDP	PDP1
Registration status	registeredInHomeNetwork
Service type	HSPA
Network	O2 - CZ@ (Cell EDB1860)
Signal level	48% (medium)
Transfer rate down / up	0 bit/s / 0 bit/s
Data downloaded / uploaded	387.88 KB / 583.25 KB reset

7.2. INTERFACES

Details for all physical connections are given in Section 4.2, "Connectors".

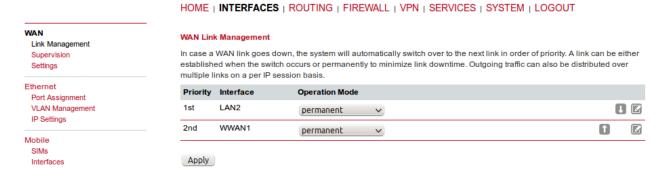
WWAN1

7.2.1. WAN

7.2.1.1. Link Management

Each available item in the WAN Link Manager matches with the particular WAN interface. Depending on your hardware model, WAN links can be made up of either Wireless Wide Area Network (WWAN), Wireless LAN (WLAN), Ethernet or PPP over Ethernet (PPPoE) connections. Please note that each WAN link has to be configured and enabled in order to appear on this page.

In case a WAN link goes down, the system will automatically switch over to the next link in order of priority (the priorities can be changed using the arrows on the right side of the window). A link can be either established when the switch occurs or permanently to minimize link downtime.

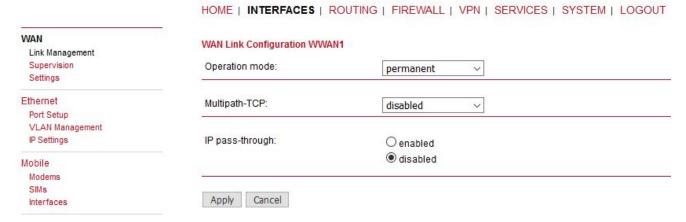


1st priority: This link will be used whenever possible.

2nd priority: The first fallback technology.

Up to four priorities can be used.

Links are being triggered periodically and put to sleep in case it was not possible to establish them within a certain amount of time. Hence it might happen that permanent links will be dialed in background and replace links with lower priority again as soon as they got established. In case of interfering links sharing the same resources (for instance in dual-SIM operation) you may define a switch-back interval after which an active hotlink is forced to go down in order to let the higher-prio link getting dialed again.



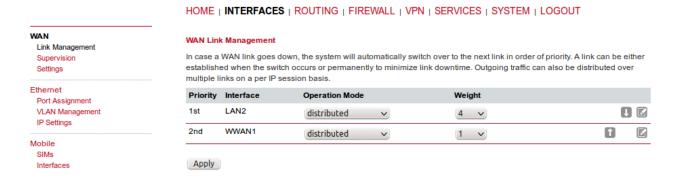
Outgoing traffic can also be distributed over multiple links on a per IP session basis. Choose the option "distributed" as an Operation Mode with the appropriate Weight.

In the following example, the outgoing traffic will be distributed between LAN2 (80 %) and WWAN1 (20 %) links.



Note

This option is general and applies to all outgoing traffic. See *Section 7.3.3, "Multipath Routes"* for more detailed configuration.



We recommend using the **permanent** option for WAN links. However, in case of time-limited mobile tariffs, the **switchover** option should be used.

After clicking on the WWAN "Edit" button, you can additionally set the "IP passthrough" option for the selected LAN interface. The result is that the connected device over the selected LAN port will obtain M!DGE's mobile IP address via DHCP. In another words, M!DGE will be transparent for the connected device and will only serve for the mobile connectivity. Typically, such connected device (e.g. firewall) will not need any special configuration facing M!DGE, it will just use its mobile IP address (usually the public IP address).

Once established, a small subnet containing the cellular IP is created, by default the netmask is 255.255.248. This small subnet consists of a network and broadcast address as a regular subnet.

In some situations it may lead to unreachability of several remote hosts due to IP address overlapping. If this is the case, user can manually configure the APN network, e.g. 10.203.0.0/255.255.128.0.

In any case, the M!DGE unit is reachable via the default gateway automatically obtained from M!DGE by DHCP. The gateway IP address is set as the first available IP address after the specified APN address range. If not specified, it is the first usable IP within the /29 subnet.



Note

We recommend to define the APN network/netmask manually. There might be situations in which the default /29 disables the communication. E.g. WWAN IP is 10.10.10.6. The connected device obtains this IP via DHCP and sets the default gateway to 10.10.10.7 - but this IP is a broadcast IP within /29 subnet and the communication is not possible. If you configure subnet 10.10.10.0/29 manually, a default gateway would be 10.10.10.8 in newly created local /28 subnet.

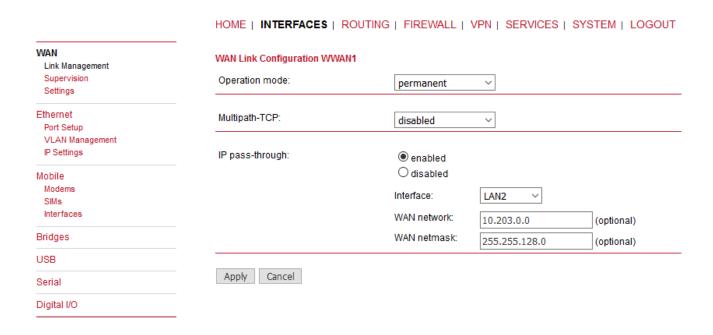
Example: If the APN network is 10.203.0.0/17, the default gateway is set to 10.203.128.0. The web interface is reachable via this IP address over the selected LAN interface. The connected device's network mask is /16 (1 bit wider), otherwise the default gateway would not be usable.





Note

- This option is configurable within WWAN links only. Remember that LAN1 cannot be used as the port for the IP passthrough functionality.
- LAN10 is not usable within M!DGE routers. Do not select it.



7.2.1.2. Connection Supervision

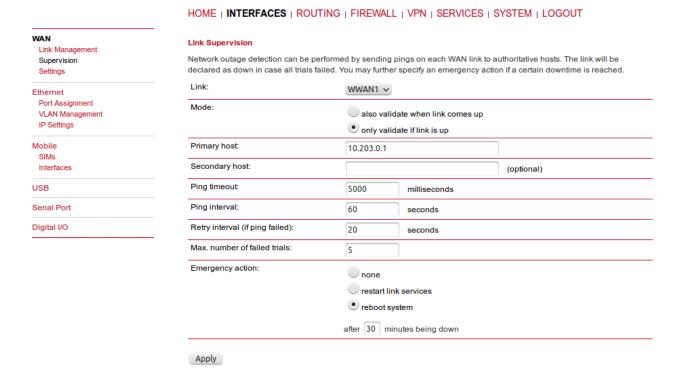
HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT WAN Link Supervision Link Management Network outage detection can be performed by sending pings on each WAN link to authoritative hosts. The link will be Supervision declared as down in case all trials failed. You may further specify an emergency action if a certain downtime is reached. Settings Hosts **Emergency Action** Port Assignment WWAN1 10.203.0.1 reboot after 30 min VLAN Management IP Settings

Network outage detection can be used for switching between available WAN links and can be performed by sending pings on each link to authoritative hosts. A link will be declared as down if all trials have failed. The link will be considered up again if at least one host is reachable.

You may further specify an emergency action if no uplink can be established at all.

Configurable actions are:

- None
- · Restart link services
- · Reboot system



Link: The WAN link to be monitored (can be ANY for all configured links).

Mode: Specifies whether the link is monitored during the connection estab-

lishment or only when it is already up.

Primary host: Reference host one which will be used for checking IP connectivity

(via ICMP pings).

Secondary host: Reference host two which will be used for checking IP connectivity

(via ICMP pings). The test is considered successful if either the

primary or the secondary host answers.

Ping timeout: Time for which the system is waiting for the ping response. With

mobile networks the response time can be quite long (several seconds) in special cases. You can check the typical response using SYSTEM – Troubleshooting – Network Debugging – Ping. The first response typically takes a longer time than the following ones in cellular networks, the Ping timeout should be set to the longer time

than with the first response.

Ping interval: Time to wait before sending the next probe.

Retry interval (if ping failed): If the first trial fails, ping hosts in this modified interval until the ping

is successful or the maximum number of failed trials is reached.

Max. number of failed trials: The maximum number of failed ping trials until the ping check will

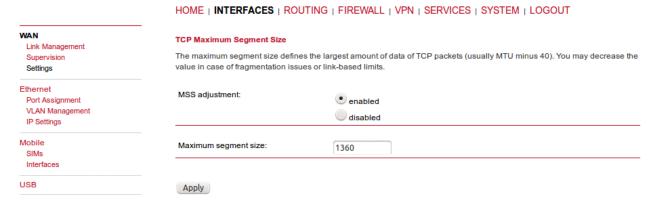
be declared as failed.

Emergency action: Configure the Emergency action which should be taken after the

maximum downtime is reached. Using "reboot" performs the system reboot. The option "restart services" restarts all link-related applications including the modem reset. No action is done if the "none" option is set. Configure the maximum amount of downtime in minutes

for which the link could not be established.

7.2.1.3. Settings



The maximum segment size defines the largest amount of data of TCP packets (usually MTU minus 40). You may decrease the value in case of fragmentation issues or link-based limits.

MSS adjustment Enable or disable MSS adjustment on WAN interfaces.

Maximum segment size Maximum number of bytes in a TCP data segment.

7.2.2. Ethernet

M!DGE routers ship with 4 dedicated Ethernet ports (ETH1 to ETH4) which can be linked via RJ45 connectors.

ETH1 usually forms the LAN1 interface which should be used for LAN purposes. Other interfaces can be used to connect other LAN segments or for configuring a WAN link. The LAN10 interface will be available as soon as a pre-configured USB Ethernet device has been plugged in (e.g. XA Ethernet/USB adapter).

7.2.2.1. Port Setup - Port Assignment

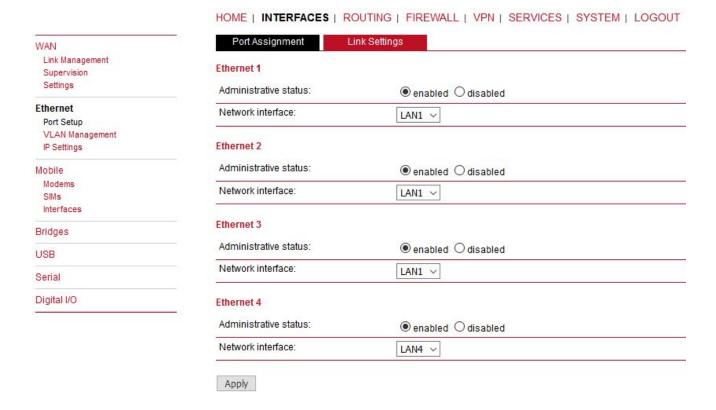
This menu can be used to individual assigning of Ethernet ports to LAN interfaces if you want to have different subnets per port or to use one port as the WAN interface.

If it is desired to have both ports in the same LAN you may assign them to the same interface. Please note that the ports will be bridged by software and operated by running the Spanning Tree Protocol.

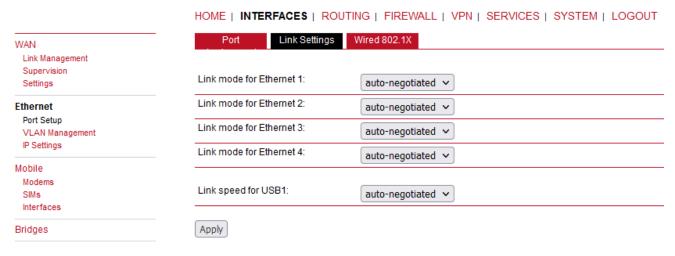


Note

If USB/ETH adapter is attached and enabled, LAN10 interface is configured with 10.9.8.7/28 IP address and DHCP enabled.

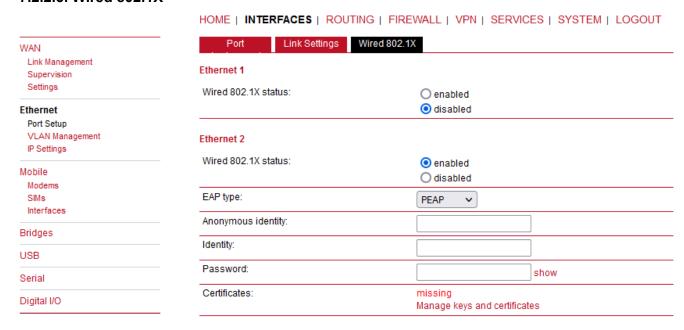


7.2.2.2. Port Setup - Link Settings



Link negotiation can be set for each Ethernet port individually. Most devices support auto negotiation which will configure the link speed automatically to comply with other devices in the network. In case of negotiation problems, you may assign the modes manually but it has to be ensured that all devices in the network utilize the same settings then.

7.2.2.3. Wired 802.1X



M!DGE2 supports authentication via the IEEE 802.1X standard. This can be configured for each Ethernet port individually. Current 802.1X can operate only in a "client" mode, i.e. the port can be authenticated against some external RADIUS server.

The following options exist:

Wired 802.1X status Enable or disable IEEE 802.1X

EAP type Authentication protocol

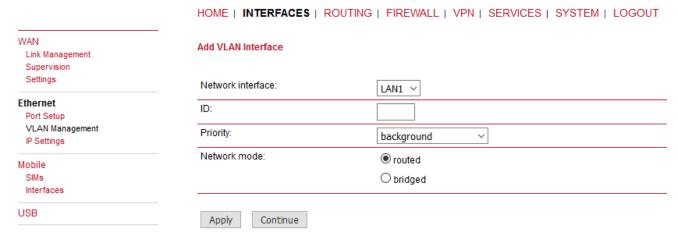
Anonymous identity The anonymous identify for PEAP authentication

Identity The identify for EAP-TLS or PEAP authentication (required)

Password The password for PEAP authentication (required)

Certificates Certificates for authentication via EAP-TLS or PEAP

7.2.2.4. VLAN Management



M!DGE routers support Virtual LAN according to IEEE 802.1Q which can be used to create virtual interfaces on top of the Ethernet interface. The VLAN protocol inserts an additional header to Ethernet frames carrying a VLAN Identifier (VLAN ID) which is used for distributing the packets to the associated virtual interface. Any untagged packets, as well as packets with an unassigned ID, will be distributed to the native interface. In order to form a distinctive subnet, the network interface of a remote LAN host must be configured with the same VLAN ID as defined on the router. Further, 802.1P introduces a priority field which influences packet scheduling in the TCP/IP stack.

The following priority levels (from the lowest to the highest) exist:

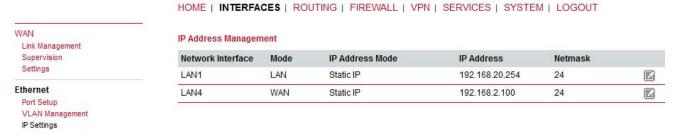
Parameter	VLAN Priority Levels
0	Background
1	Best Effort
2	Excellent Effort
3	Critical Applications
4	Video (< 100 ms latency and jitter)
5	Voice (< 10 ms latency and jitter)
6	Internetwork Control
7	Network Control



Note

The maximum number of VLAN tunnels/interfaces was increased from 4 to 10 in 4.6.40.102 software.

7.2.2.5. IP Settings

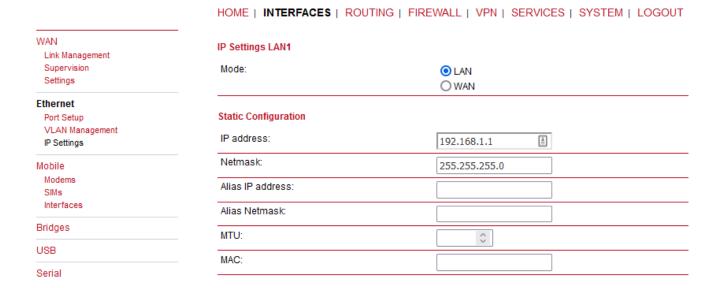


Two individual tabs will be used when different LANs are set in the Port settings menu. Each of them can be configured either in the LAN mode or in the WAN mode.



Note

The default IP address is 192.168.1.1/24 (LAN1).



Static configuration of M!DGE's own IP address and Subnet mask is available for the LAN mode. The Alias IP address enables configuring the LAN interface with a second IP address/subnet.

MTU: Configure MTU of a given Ethernet interface.

MAC: Configure MAC address of a given Ethernet interface manually.



Note

Setting of the IP address is interconnected with the DHCP Server (if enabled) - menu the SERVICES - DHCP Server menu.

	HOME INTERFACES ROUT	ING FIREWALL VPN SERVICES SYSTEM LOGOU	JΤ
WAN	IP Settings LAN1		
Link Management Supervision Settings	Mode:	○ LAN	
Port Setup VLAN Management IP Settings	IP version:	● IPv4 ○ IPv6 ○ Dual-Stack	
Mobile Modems	IPv4 Configuration		
SIMs Interfaces Bridges	IPv4 WAN mode:	O DHCP Static PPPoE	
USB	IPv4 Static Configuration		
Serial	IPv4 address:		
Digital I/O	IPv4 Netmask:		
	IPv4 Default gateway:		
	DNS Servers		
	Primary DNS server: Secondary DNS server:		_
	——————————————————————————————————————		
	MTU:	C	
	MAC:		
	Apply Continue		

When running in WAN mode, the interface can be configured with two IP versions in the following way:

IPv4 Only Internet Protocol Version 4.

IPv6 Only Internet Protocol Version 6.

Dual-Stack Internet Protocol Version 4 and Version 6 in parallel

Depending on the selected IP version, you can configure your interface with the following settings:

IPv4 Settings - the router can configure its IPv4 address via:

DHCP client: The IP configuration will be retrieved from a DHCP server in the network. No further

configuration is required (you may only set MTU).

PPPoE: PPPoE is the preferred protocol when communicating with another WAN access

device (like a DSL modem).

Username: PPPoE user name to be used for authentication

at the access device.

Password: PPPoE password to be used for authentication

at the access device.

Service Name: Specifies the service name set of the access

concentrator. Leave it blank unless you have many services and need to specify the one you

need to connect to.

Access Concentrator Name: This may be left blank and the client will connect

to any access concentrator.

Static IP: IP configuration will be set manually. At least the Default gateway and the Primary

DNS server must be configured along with the IP address and subnet mask.

IPv6 Settings - the router can configure its IPv6 address via:

SLAAC: All IP-related settings (address, prefix, routes, DNS server) will be retrieved by the neighbor-

discovery-protocol through stateless-address autoconfiguration.

Static: IP configuration will be set manually. At least the Primary DNS server must be configured

along with the IPv6 address and Prefix length.



Note

You may configure MTU and MAC for any IP configuration option.

7.2.3. Mobile

7.2.3.1. Modems

7.2.3.2. Configuration

This page lists all available WWAN modems. They can be disabled on demand. Define number of antennas to match a current physical installation.

7.2.3.3. Query

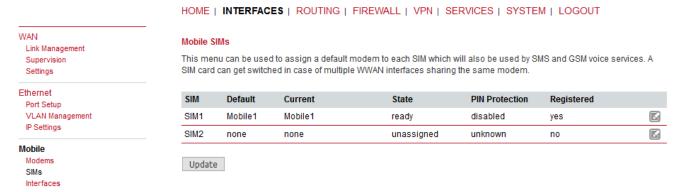
This page allows you to send Hayes AT commands to the modem. Besides the 3GPP-conforming AT command-set, further modem-specific commands can be applied (can be provided on demand). Some modems also support running Unstructured Supplementary Service Data (USSD) requests, e.g. for querying the available balance of a prepaid account.

7.2.3.4. SIMs

The SIM page gives an overview about the available SIM cards, their assigned modems and the current state. Once a SIM card has been inserted, assigned to a modem and successfully unlocked, the card should remain in state ready and the network registration status should have turned to registered. If not, please double-check your PIN.

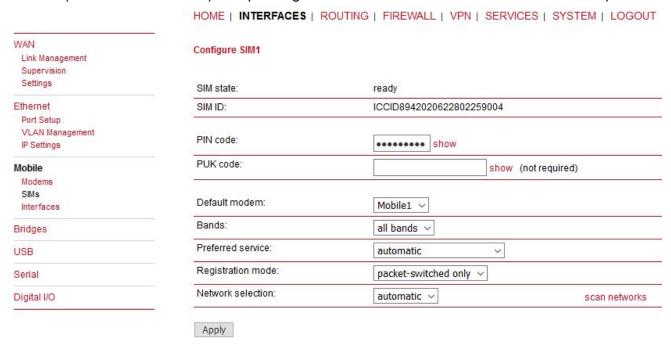
Please keep in mind that registering to a network usually takes some time and depends on signal strength and possible radio interferences. You may hit the Update button at any time in order to restart PIN unlocking and trigger another network registration attempt.

Under some circumstances (e.g. in case the modem flaps between base stations) it might be necessary to set a specific service type or assign a fixed operator. The list of operators around can be obtained by initiating a network scan (may take up to 60 seconds). Further details can be retrieved by querying the modem directly, a set of suitable commands can be provided on request.



7.2.3.5. Configuration

A SIM card is generally assigned to a default modem but this may switch, for instance if you set up two WWAN interfaces with one modem but different SIM cards. Close attention has to be paid when other services (such as SMS or Voice) are operating on that modem as a SIM switch will affect their operation.



You can configure the following parameters:

PIN protection Depending on the used card, it can be necessary to unlock the SIM with a PIN

code. Please check the account details associated with your SIM whether the

PIN protection is enabled.

PIN code The PIN code for unlocking the SIM card

PUK code The PUK code for unlocking the SIM card if the card was blocked due to several

wrong PIN attempts.

Default modem

The default modem assigned to this SIM card.

Bands

The list of allowed bands to which the unit can connect. Up to four different bands for each service type (2G, 3G and 4G) can be selected. I.e., 12 in total.

	• • • • • • • • • • • • • • • • • • •	
Bands:	select bands 🗸	
	GSM 850MHz	☐ WCDMA Band 8 900MHz
	✓ E-GSM 900MHz	LTE Band 1 2100MHz
	DCS 1800MHz	LTE Band 3 1800MHz
	☐ PCS 1900MHz	LTE Band 5 850MHz
	WCDMA Band 1 2100MHz	LTE Band 7 2600MHz
	☐ WCDMA Band 2 1900MHz	LTE Band 8 900MHz
	☐ WCDMA Band 5 850MHz	LTE Band 20 800MHz

Preferred service

The preferred service type to be used with this SIM card. The default option is "automatic", in areas with interfering base stations you can force a specific type (e.g. 3G-only) in order to prevent any flapping between the stations around. Preferred service type is usually set in the WWAN Interface settings, not SIM settings. Settings in WWAN interface overrides this SIM settings.

Registration mode

The default option is set to "all networks". You can limit the modem registration to "packet-switched only" (e.g. no Dial-in Server) or "circuit-switched only" option, which can be for example used for the Dial-in Server so one can use PPP over the Circuit-Switched Networks (analog modem style).

Network selection

LAI is a globally unique number that identifies the country, network provider and LAC of any given location area. It can be used to force the modem to register to a particular mobile cell in case of competing stations. You may further initiate mobile network scan for getting networks in range and assign a LAI manually.

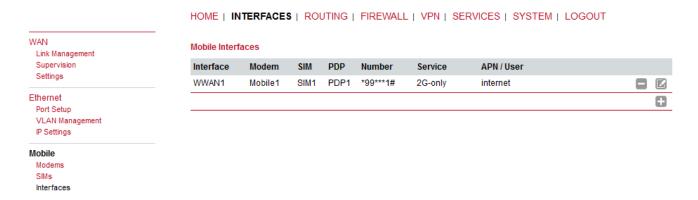
Networks for SIM1

Name	Short	LAI	Service	Status
T-Mobile CZ	TMO CZ	23001	LTE	forbidden
02 - CZ	02 - CZ	23002	LTE	current
Vodafone CZ	Vodafone	23003	LTE	forbidden

Scan again

7.2.3.6. WWAN Interfaces

This page can be used to manage your WWAN interfaces. The resulting link will pop up automatically on the WAN Link Management page once an interface has been added. The Mobile LED will be blinking during the connection establishment process and goes on as soon as the connection is up. Refer to the troubleshooting section or log files in case the connection did not come up.



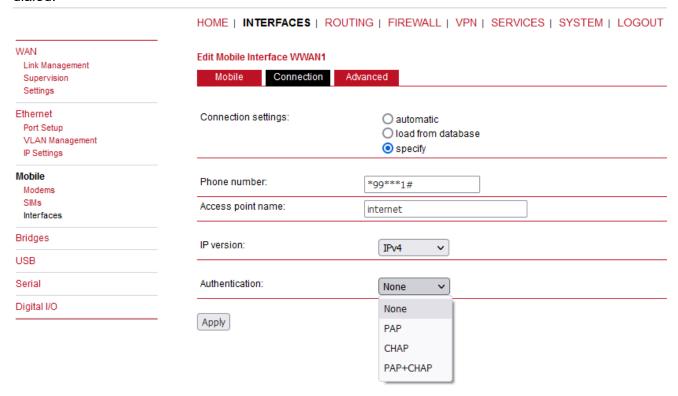
The following mobile settings are required:

Modem The modem to be used for this WWAN interface

SIM The SIM card to be used for this WWAN interface

Preferred service The preferred service type

Please note that these settings supersede the general SIM based settings as soon as the link is being dialed.



Generally, the connection settings are derived automatically as soon as the modem has been registered and the network provider has been found in our database. Otherwise, it will be required to configure the following settings:

Phone number The phone number to be dialed, for 3G+ connections this commonly refers

to be *99***1#. For circuit switched 2G connections you can enter the fixed

phone number to be dialed in the international format (e.g. +420xx).

Access point name The access point name (APN) being used

IP version Select IPv4, IPv6 or Dual-stack option for your WWAN interface. Dual-stack

lets you use IPv4 and IPv6 in parallel. Please note that your provider might

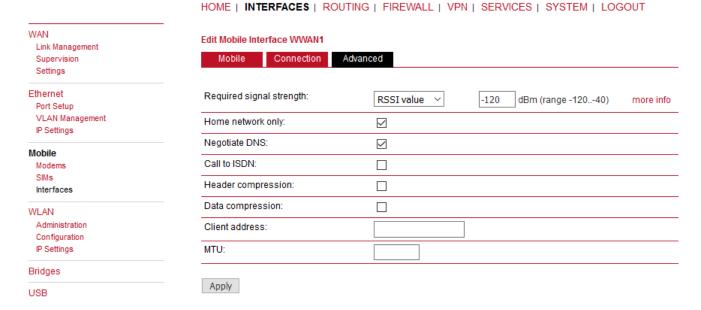
not support all IP versions.

Authentication The authentication scheme being used, if required this can be PAP or/and

CHAP

Username The username used for authentication

Password The password used for authentication



Further on, you may configure the following advanced settings:

Required signal strength The minimum required signal strength before the connection is

dialed. It can be specified as the RSSI level in dBm units, or as the Quality level in percent. See the "more info" button to see the exact

values.

Home network only Determines whether the connection should only be dialed when

registered to the home network.

Negotiate DNS Specifies whether the DNS negotiation should be performed and

the retrieved name-servers should be applied to the system.

Call to ISDN

This option must be enabled in case of 2G connections talking to

an ISDN modem.

Header compression Enables or disables Van Jacobson TCP/IP Header Compression

for PPP-based connections. This feature will improve TCP/IP performance over slow serial links. Has to be supported by your pro-

vider.

Data compression Enables or disables the data compression for PPP-based connec-

tions. Data compression reduces the packet size to improve

throughput. Has to be supported by your provider.

Client address Specifies a fixed client IP address on the mobile interface.

MTU The Maximum Transmission Unit represents the largest amount of

data that can be transmitted within one IP packet and can be defined

for any WAN interface.

7.2.4. Bridges

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT

WAN	BR1	BR2	BR3	BR4	BR5	LAN	ALL
Link Management							
Supervision							
Settings	Bridge Settings BR5						
Ethernet	Administrative status	3:	O Disabled				
Port Setup			O Enabled				
VLAN Management			Enabled	with local int	orfaco		
IP Settings			Chabled	With local life	enace		
	STP Settings:		STP				
Mobile			ORSTP				
Modems			O disabled				
SIMs							
Interfaces							
Bridges	Local IP Configu	ration					
USB	IP Address		192.168.154	.1			
Serial	Netmask		255.255.255	0]		
			255,255,255	.0	J		
Digital I/O	MTU		0				
	MAC						

Software bridges can be used to bridge layer-2 devices like OpenVPN TAP, GRE or L2TP interfaces without the need for a physical LAN interface.

Administrative status Enable (with/without local interfaces) or disable software bridges.

If you need an interface in the local system, you need to define an

IP address for the local device.

IP Address IP address of the local interface (available only if "Enabled with

local interface" was selected)

Netmask of the local interface (available only if "Enabled with local

interface" was selected)

MTU Optional MTU size for the local interface (available only if "Enabled

with local interface" was selected)

STP Settings You can enable or disable STP/RSTP on each Bridge interface.

Enable bridge network filtering If enabled, the firewall rules will also match packets between the

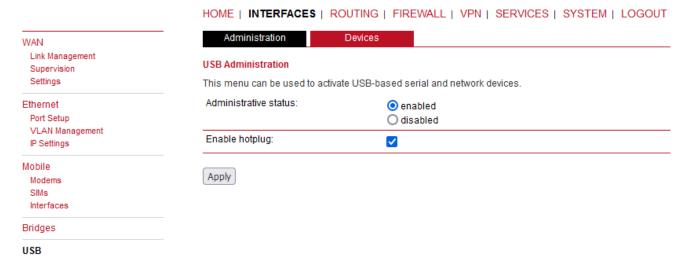
ports. Selectable from the "ALL" panel of Bridges menu.

LAN You can enable or disable STP/RSTP on LAN interfaces individually

and/or use a Global STP/RSTP settings for all LAN interfaces.

7.2.5. USB

7.2.5.1. Administration



USB administration cannot be disabled. Any supported USB converter can be attached and configured for example as another serial link (RS232, see *Section 7.2.6, "Serial Port"*). Another typical usage is the management access via USB/ETH Adapter Axago XA or XR. The same as for RipEX and RAy devices.



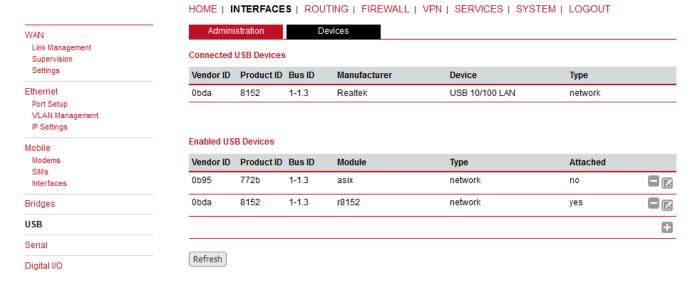
Note

Supported modules are pl2303, ch341, ftdi (quad-channel adapter), asix, pegasus and rndis.

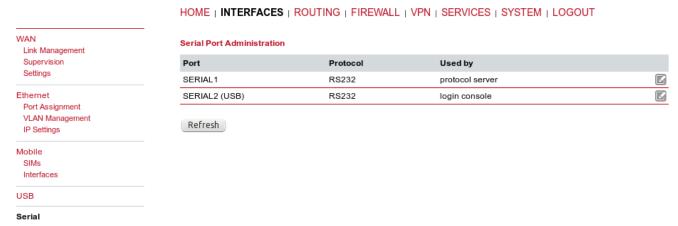
Following parameter can be configured:

Enable hotplug (always enabled)

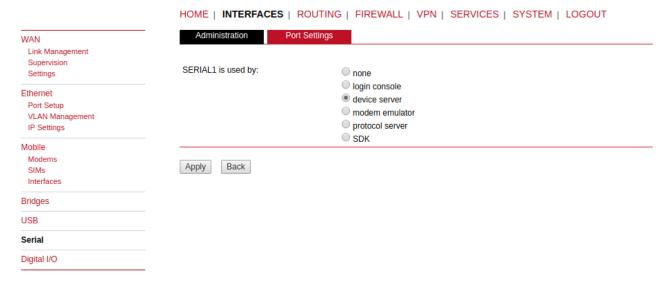
Click on the Refresh button in the tab Devices for displaying connected USB devices and add them with by clicking on the plus sign.



7.2.6. Serial Port



The serial protocol can function in various ways, configure it using the Edit button on the right. If the USB Administration is enabled, an extra SERIAL2 (USB) is available.



Five possibilities are available:

None	The serial port is not used at all.
Login console	A possibility to control the unit via the CLI commands when connected to the serial port (115200 8N1). There are no extra configuration parameters.
Device server	Use this option to control the serial device via IP (transmit the data over the cellular network,). See the details below.
Modem bridge	Direct connection between the LTE modem tty and the serial interface.
Modem emulator	Replacement for legacy dial-in / dial-out connections based on analog or GSM modems (AT commands support).
Protocol server	Special implementation of various serial protocols like Modbus, IEC101, DNP3,(available for the primary RS232 interface only). See the details below.

SDK

This option enables controlling the serial interface via the SDK scripts (similar to C programming). See *chapter SDK* for more details.

7.2.6.1. Device Server



HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT SERIAL1 Port Settings Physical protocol: RS232 Baud rate: 115200 V Data bits: 8 data bits V Parity: None V Stop bits: 1 stop bit Software flow control: None V Hardware flow control: None V Server Configuration Protocol on IP port: TCP raw Port: 2000 Timeout: endless numbered 600 Allow remote control (RFC 2217): Show banner: ~ Allow clients from: everywhere specify

Serial Port Settings:

Configure the required RS232 parameters.

Apply

Physical protocol: Only RS232 is supported.

Specifies the baud rate of the COM port. Baud rate:

Data bits: Specifies the number of data bits contained in each frame.

Parity: Specifies the parity used with every frame that is transmitted or

received.

Stop bits: Specifies the number of stop bits used to indicate the end of a

frame.

Software flow

control:

In XON/XOFF software flow control, either end can send a stop (XOFF) or start (XON) character to the other end to control the

rate of incoming data.

Hardware flow

control:

While 3 wired connection is used with M!DGE hardware flow

control is not available.

Server

Protocol on IP port:

"Telnet" or "TCP raw"

Configuration:

Port: The TCP port used by the application.

Timeout: Endless or numbered (in seconds).

Allow remote control

(RFC 2217)

Telnet with the RFC 2217 extension.

Show banner The option for displaying the banner of the connected serial

device.

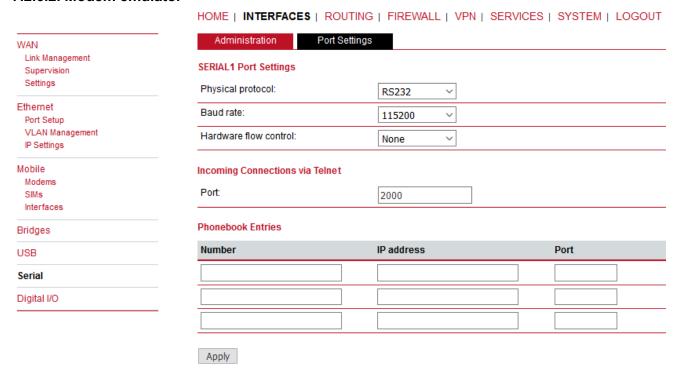
Allow clients from The option for limiting the access based on the host IP address.



Important

The UDP Device Server functionality has been moved into SDK only. The required script for this functionality can be provided on demand.

7.2.6.2. Modem emulator



Modem emulator enables replacement for legacy dial-in / dial-out connections based on analog or GSM modems. M!DGE supports the Hayes AT Command set on the serial interface and behaves like a regular router.

You can easily replace your old Modem with M!DGE. There is also no need to configure the attached device as you can prepare the M!DGE accordingly.

Physical protocol RS232

Baud rate Specifies the baud rate of the RS232 port.

Hardware flow control While 3 wired connection is used with M!DGE hardware flow control is not

available.

Port Any incoming connection will be received on the Port configured. This Port

needs to be allowed, keep this in mind for Firewall configurations.

The Phonebook configuration will keep the aliases of any Phone numbers so that you do not need to reconfigure your device and can use the original addressing scheme.

Number Remote phone number.

IP address Remote IP address.

Port Remote port number.

7.2.6.3. Protocol Server

The port settings configuration is the same as with the Device Server - Section 7.2.6.1, "Device Server" except the Advanced settings called MTU and Idle size.



Note

More details in the Serial SCADA Protocols¹ application note.

MTU

An incoming frame is closed at this size even if the stream of bytes continues. Consequently, a permanent data stream coming to the serial interface results in a sequence of MTU-sized frames sent over the network. The default value is set to 1400 bytes.

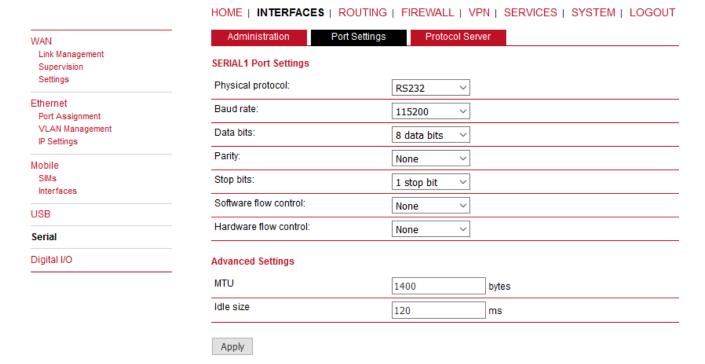
Idle size

Received frames on COM are closed when the gap between bytes is longer than the Idle value. This parameter defines the maximum gap (in milliseconds) in the received data stream. If the gap exceeds this value, the link is considered idle, the received frame is closed and forwarded to the network.

The default Idle size differs based on the serial baud rate configuration. Remember that the default Idle sizes are set to the minimal possible values:

ms
120
60
30
20
10
5
5
5
5
5

¹ https://www.racom.eu/eng/products/m/midge/app/ser/index.html



Each SCADA protocol like Modbus, DNP3, IEC101, DF1 etc. has its unique message format, most importantly its unique way of addressing the remote units. The following text is valid for all M!DGE/RipEX units (further in this *Section 7.2.6.3, "Protocol Server"* referred to as a "Unit") - the special properties for mobile cellular networks (e.g. limitation of broadcasting) are mentioned here. The basic task for the protocol server is to check whether a received frame is within the protocol format and is not corrupted. Most of the SCADA protocols are using some type of Error Detection Code (Checksum, CRC, LRC, BCC, etc.) for data integrity control, so each Unit calculates this code and checks it against the received one.

Cellular mobile network operates in IP environment, so the basic task for the Protocol server is to convert SCADA serial packets to UDP datagrams. The Address translation settings are used to define the destination IP address and UDP port. Then these UDP datagrams are sent to the M!DGE router, processed there and are forwarded as unicasts through the mobile network to their destination. When the gateway defined in the Routing table belongs to the Ethernet LAN, UDP datagrams are instead forwarded to the Ethernet interface. After reaching the gateway, the datagram is forwarded according to the Routing table.

When the UDP datagram reaches its final IP destination, it should be in a M!DGE or RipEX router again. It is processed further according to its UDP port. It can be delivered to the Protocol server where the datagram is decapsulated and the data received on the serial interface of the source unit are forwarded to COM. The UDP port can also be that of a Terminal server (RipEX) or any other special protocol daemon on Ethernet like Modbus TCP etc. The datagram is then processed according to the respective settings.



Note

All timeouts in the parameters described below are derived from the time when the packet is sent into the COM driver, i.e. it includes the transfer time of the packet. Take this into account especially when there is a low Baud rate set in the COM settings.



Important

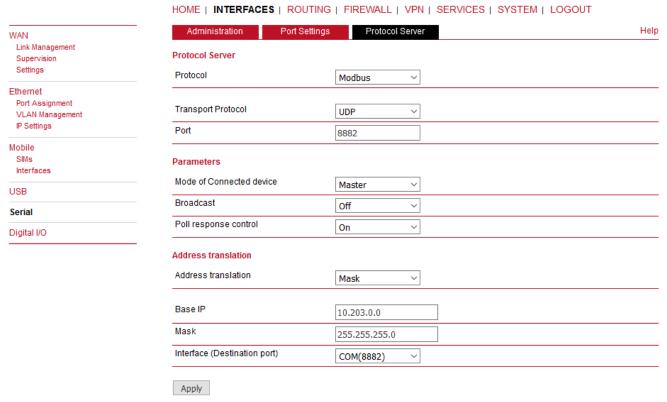
If configuring the Protocol server together with VPN tunnels the "Poll response control" protocol specific parameter must be turned off.



Important

Only one Protocol server can be configured and utilized only on the primary RS232 interface (it is not supported on the COMIO RS232/485 interface). This 2nd COM port can be controlled by Device server or SDK functionality.

7.2.6.3.1. Common parameters



For any SCADA protocol, the Transport protocol and the specific port can be chosen. The default values is UDP port 8882. The unit listens on this port for incoming messages and forwards them to the Protocol server itself.



Note

Only UDP protocol is currently implemented.

The parameters described in this section are typical of most protocols. There is only a link to them in description of the respective Protocol.

Mode of Connected device

List box: Master, Slave Default = Master The typical SCADA application follows the Master–Slave scheme where the structure of the message is different for the Master and Slave SCADA units. Because of that, it is necessary to set which type of SCADA unit is connected to the Unit.



Important

For the SCADA Master, set Master, for the SCADA Slave, set Slave.

Master

The SCADA Master always sends addressed messages to Slaves. Addressing is different for each SCADA protocol, so this is one of the main reasons why an individual Protocol server in each Unit for each SCADA protocol has to be used.

Broadcast

List box: On, Off Default = Off

Some Master SCADA units send broadcast messages to all Slave units. SCADA applications typically use a specific address for such messages. RipEX (Protocol utility) converts such messages into a customized IP broadcast and broadcasts it to all RipEX units resp. to all SCADA units within the network.



Note

Broadcasts in the cellular network are not possible, thus setting of broadcast functionality is not allowed with M!DGE units.

If **On**, the address for broadcast packets in the SCADA protocol has to be defined:

- Broadcast address format List box Hex, Dec format in which the broadcast address is defined
- Broadcast address address in the defined format (Hex, Dec)

Address translation

List box: Table, Mask

Default = Mask

In a SCADA protocol, each SCADA unit has a unique address, a "Protocol address". In a cellular mobile network, each SCADA unit is represented by an IP address (typically that of the ETH interface) and a UDP port (that of the protocol daemon or the COM port server to which the SCADA device is connected via serial interface).

A translation between the "Protocol address" and the IP address & UDP port pair has to be done. It can be done either via Table or Mask.

Hence, a SCADA message received from the serial interface is encapsulated into a UDP/IP data-gram, where the destination IP address and the destination UDP port are defined according to the settings of the Address translation.

■ Mask

Translation using the Mask is simpler to set, however it has some limitations:

- all IP addresses used have to be within the same network, which is defined by this Mask
- -the same UDP port is used for all the SCADA units, which results in the following:
 - SCADA devices on all sites have to be connected to the same interface
 - only one SCADA device can be connected to one COM port

□ Base IP

Default = IP address of the ETH interface

When creating the IP destination address of UDP datagram, in which the serial SCADA message received from COM is encapsulated, this is created, this Base IP is taken as the basis and only the part defined by the Mask is replaced by the 'Protocol address'.

□ Mask

Default = 255.255.255.0

A part of the Base IP address defined by this Mask is replaced by the 'Protocol address'. The SCADA protocol address is typically 1 byte, so Mask 255.255.255.0 is most frequently used.

□ UDP port (Interface)

List box: COM, Manual

This UDP port is used as the destination UDP port in the UDP datagram in which the serial SCADA packet received from COM1 is encapsulated. The default UDP port for COM can be used or the UDP port can be set manually. If the destination IP address belongs to a Unit and the UDP port is not assigned to COM (COM1(2) or to a Terminal server in case of RipEX) or to any special daemon running in the destination address, the packet is discarded.



Note

M!DGE use UDP port 8882 for its COM port.

■ Table

The Address translation is defined in a table. There are no limitations such as when the Mask translation is used. If there are more SCADA units on the RS485 (e.g. with RipEX COM2) their interface, their "Protocol addresses" should be translated to the same IP address and UDP port pair, where the multiple SCADA units are connected. There are 3 possibilities how to fill in the line in the table:

- One "Protocol address" to one "IP address" (e.g.: 56 --> 192.168.20.20)
- Range of "Protocol addresses" to one "IP address" (e.g.: 56 62 ===> 192.168.20.20)
- Range of "Protocol addresses" to range of "IP addresses" (e.g.: 56 62 ===> 192.168.20.20
- 26). One option is to write only the start IP and a dash, the system will add the end address itself.

□ Protocol address

This is the address which is used by the SCADA protocol. It may be set either in Hexadecimal or Decimal format according to the List box value.

Protocol address length can be 1 byte, but for the DNP3 and UNI protocols support 2 bytes addresses.

□ IP

The IP address to which Protocol address will be translated. This IP address is used as the destination IP address in the UDP datagram in which serial SCADA packet received from COM is encapsulated.

□ UDP port (Interface)

This is the UDP port number which is used as the destination UDP port in the UDP datagram in which the serial SCADA message, received from COM, is encapsulated.

□ Note

You may add a note to each address up to 16 characters long for your convenience. (E.g. "Remote unit #1").

□ Active

You may tick/un-tick each translation line in order to make it active/not active.

□ Modify

Edit, Delete Add buttons allow to edit or to add or to delete a line. The lines can be sorted using up and down arrows.

Slave

The SCADA Slave typically only responds to Master requests, however in some SCADA protocols it can communicate spontaneously.

Messages from the serial interface are processed in a similar way as the Master site, i.e. they are encapsulated in UDP datagrams, processed by the router inside the M!DGE unit and forwarded to the respective interface, typically to the mobile network.

Broadcast accept

List box: On, Off Default = Off

If **On**, broadcast messages from the Master SCADA device to all Slave units are accepted and sent to connected Slave SCADA unit.



Important

Broadcasting is not supported with mobile networks.

7.2.6.3.2. PROTOCOLS IMPLEMENTED:

Within several protocols, parameter "Poll response control" can be set. Turn it off if using any kind of port forwarding or VPN tunnels. Otherwise, it can be set to "On". More details about this parameter can be found at *UNI protocol description*.

7.2.6.3.2.1. None

All received frames from the COM port as well as from the network are discarded.

7.2.6.3.3. Async link

The async link creates asynchronous link between two COM ports on different Units. Received frames from COM are sent without any processing transparently to the mobile network to set the IP destination and UDP port. Received frames from the mobile network are sent to the respective COM according to the UDP port setting.

Parameters

Destination IP

This is the IP address of the destination Unit.

UDP port (Interface)

This is the UDP port number which is used as the destination UDP port in the UDP datagram in which the packet received from COM is encapsulated.

7.2.6.3.4. C24

C24 is a serial polling-type communication protocol used in Master–Slave applications.

Multiple C24 Masters can be used within one network and one Slave can be polled by more than one Master.

Italicised parameters are described in Common parameters.

Mode of Connected device

Master

Address translation

Table

Mask

Slave

Protocol frames

List box: 1C, 2C, 3C, 4C

Default = 1C

One of the possible C24 Protocol frames can be selected.

Frames format

List box: Format1, Format2, Format3, Format4, Format5

Default = Format1

One of the possible C24 Frames formats can be selected. According to the C24 protocol specification, it is possible to set Frames formats 1–4 for Protocol frames 1C–3C and formats 1–5 for 4C.



Important

The Unit accepts only the set Protocol frames and Frames format combination. All other combinations frames are discarded by the Unit and not passed to the application.

Local ACK

List box: Off, On Default = Off

Available for Protocol frame 1C only. When **On**, ACK on COM is send locally from this unit, not over the mobile network.

7.2.6.3.5. Cactus

Cactus is a serial polling-type communication protocol used in Master–Slave applications. Multiple Cactus Masters can be used within one network and one Slave can be polled by more than one Master.

Italicised parameters are described in Common parameters.

Mode of Connected device

Master

Broadcast

Note: There is no the possibility to set Broadcast address, since Cactus broadcast messages always have the address 0x00. Hence when the Broadcast is On, packets with this destination are handled as broadcasts. Broadcasting is not supported with mobile networks.

Address translation

Table

Mask

Slave

Broadcast accept

Max gap timeout [ms]

Default = 30

The longest time gap for which a frame can be interrupted and still received successfully as one frame. It should not be set below 10ms, while 15–40 ms should be OK for a typical Cactus protocol device.

7.2.6.3.6. Comli

Comli is a serial polling-type communication protocol used by Master–Slave applications. More Comli Masters can be used within one network and one Slave can be polled by more Masters. Broadcasts packets are not used, so the configuration is using only some parameters described in *Common parameters*.

Mode of Connected device

Master

Address translation

Table

Mask

Slave

7.2.6.3.7. DF1

Only the full-duplex mode of DF1 is supported. Each frame in the Allen-Bradley DF1 protocol contains the source and destination addresses in its header, so there is no difference between Master and Slave in the full-duplex mode in terms of Unit configuration.

· Block control mode

List box: BCC, CRC

Default = BCC

According to the DF1 specification, either BCC or CRC for Block control mode (data integrity) can be used.

Broadcast

According to the DF1 specification, packets for the destination address 0xFF are considered broadcasts. Broadcasts are not supported with the mobile network.

Address translation

Table

Mask

Advanced parameters

ACK Locally

List box: Off, On Default = On

If "On", ACK frames (0x1006) are not transferred over-the-air.

When the Unit receives a data frame from the connected device, it generates the ACK frame (0x1006) locally. When the Unit receives the data frame from the mobile network, it sends the frame to the connected device and waits for the ACK. If the ACK is not received within 1 sec. timeout, Unit sends ENQ (0x1005). ENQ and ACK are not generated for broadcast packets.

7.2.6.3.8. DNP3

Each frame in the DNP3 protocol contains the source and destination addresses in its header, so there is no difference between Master and Slave in terms of the M!DGE configuration. The DNP3 allows both Master–Slave polling as well as spontaneous communication from remote units.

• **Broadcast** - Note: There is not the option to set the Broadcast address, since DNP3 broadcast messages always have addresses in the range 0xFFFD – 0xFFFF. Broadcasting is not supported by mobile networks, thus it is not possible to set the broadcast to On..

Address translation

Table

Mask

7.2.6.3.9. IEC 870-5-101

IEC 870-5-101 is a serial polling-type communication protocol used by Master–Slave application. More IEC 870-5-101 Masters can be used within one network and one Slave can be polled by more Masters

IEC 870-5-101 protocol configuration is using all parameters described in *Common parameters*.

Mode of Connected device

Master

Broadcast - only On, Off. Protocol broadcast address is not configurable, it is defined by Address mode in Advance parameter (default 0xFF), but broadcasting is not allowed within mobile networks.

Address translation

Table

Mask

Slave

Broadcast accept

Advanced parameters

Address mode

Even if IEC 870-5-101 is the standard, there are some users who have customized this standard according to their needs. If addressed byte has been moved, M!DGE/RipEX has to read it at the correct frame position.

■ IEC101

Address byte location according to IEC 870-5-101 standard.

Broadcast from Master station is generated when address byte is 0xFF.

■ 2B ADDR

Two byte address (IEC 870-5-101 standard is 1 byte). The frame is 1 byte longer than the standard one. There is the Intel sequence of bytes: low byte, high byte. Mask Address translation has to be used, because Table one is limited to just one byte address length.

The Master station broadcast is generated when the low address byte is 0xFF and high address byte is also 0xFF.

■ TELEGYR

The Control byte in the standard IEC packet is omitted. The frame is 1 byte shorter than a standard one. This is typically used in the Telegyr 805/809 protocol.

Broadcast from Master station broadcast is generated when the address byte is 0x00.

■ SINAUT

The sequence of Address byte and Control byte in the frame is swapped-over.

Master station broadcast is generated when the address byte is 0x00.

7.2.6.3.10. ITT Flygt

ITT Flygt is a serial polling-type communication protocol used in Master–Slave applications.

ITT Flygt protocol configuration uses all parameters described in Common parameters.

Mode of Connected device

Master

Broadcast

Note: There is no possibility to set the Broadcast address, since ITT Flygt broadcast messages always have the address 0xFFFF. Hence when the Broadcast is **On**, packets with this destination are handled as broadcasts. Broadcasting is not available with mobile cellular networks.

• First Slave Address

Default = 1

Slave addresses are not defined in the ITT Flygt protocol. However Slave addresses have to be defined in the Unit network. This is the First Slave address in decimal format.

Number of Slaves

Default = 1

Since the ITT Flygt protocol Master (centre) polls the Slaves (remotes) one by one without any addressing, the number of Slaves has to be defined.

Address translation

Table

Mask

Slave

Broadcast accept

Wait timeout [ms]

Default = 5000

An ITT Flygt Slave sometimes sends the WAIT COMMAND (0x13) to its Master. The Unit does not accept the next WAIT COMMAND (discards it), till the Wait timeout expires. The Recommended value is in the 1–10 seconds range.

7.2.6.3.11. Modbus

Modbus RTU is a serial polling-type communication protocol used by Master–Slave application. More Modbus Masters can be used within one network and one Slave can be polled by more Masters. Modbus protocol configuration uses all parameters described in *Common parameters*.

Mode of Connected device

Master

Broadcast

Address translation

Table

Mask

Slave

Broadcast accept

7.2.6.3.12. Profibus

RipEX supports Profibus DP (Process Field Bus, Decentralized Periphery) the widest-spread version of Profibus. The Profibus DP is supported even by M!DGE, but it will work satisfactorily only with mobile networks with very short transport delays, like LTE or UMTS. The Profibus protocol configuration uses all parameters described in *Common parameters*.

Mode of Connected device

Master

Broadcast

Address translation

Table

Mask

Slave

Broadcast accept

7.2.6.3.13. RP570

RP570 is a serial polling-type communication protocol used in Master–Slave applications.

Multiple RP570 Masters can be used within one network and one Slave can be polled by more than one Master.

Italicised parameters are described in Common parameters.

Mode of Connected device

Master

Local simulation RB

List box: Off, On Default = Off

The RP570 protocol Master very often transmits the RB packets (hold packets) solely to check whether Slaves are connected. In order to minimize the mobile network payload, the Unit can be configured to respond to these packets locally and not to transmit them to the Slaves over the mobile network.

If **On**, the Unit responds to RB packets received from the RP 570 master locally over the COM interface. However from time to time (RB period) the RB packets are transferred over the network in order to check whether the respective Slave is still on. When the RB response from the Slave to this RB packet is not received over the mobile network within the set RB timeout, i.e. the respective Slave is out of order, the central Unit stops local answering to RB packets from the master for the respective Slave.

RB Net period [s]

Default = 10

The M!DGE/RipEX responds to the RB packets locally and in the set RB period the RB packets are transferred over the network.

• RB Net timeout [s]

Default = 10 (maximum=8190)

Whenever an RB packet is sent over the network, the set RB Net timeout starts. When the RB response from the remote unit (Slave) is not received within the timeout, i.e. the respective Slave is out of order, the central Unit stops the local answering to RB packets from the master for the respective Slave.

Address translation

Table

Mask

Slave

· Local simulation RB

List box: Off, On Default = Off

The RP570 Slave expects to receive RB packets from the Master. When the Local simulation RB on the Master is On, the RB packets are transferred over the mobile network only in the RB Net period (see the Master settings). The Local simulation RB has to be set the same (On or Off) on all sites in the network, i.e. on the master as well as all Slaves.

If **On**, the Unit generates RB packets locally and transmits them over the COM interface in the RB Request period and expects the RB response for each RB packet from the RP570 Slave within the RB Response timeout. When the Unit does not receive the response(s) from the RP570 Slave, the Unit does not respond to the RB packet from the Master, which it receives over the mobile networks.

RB Request period [ms]

Default = 200 (maximum=8190)

M!DGE/RipEX sends locally RB packets to the connected RTU in the set period.

• RB Response timeout [ms]

Default = 500 (maximum=8190)

The Unit expects a response to the RB packet within the set timeout. If it is not received, the Unit does not respond to RB packets from the Master received over the mobile network.

RTU address (Hex)

Default = 01

Active only when the Local simulation RB is On. The connected RTU's address is supposed to be filled in. This address (0x00-0xFF) is used in the RB packets generated locally in the M!DGE/RipEX and transmitted over the COM.

7.2.6.3.14. Siemens 3964(R)

The 3964 protocol is utilized by the Siemens Company as a Point-to-Point connection between two controllers. Meanwhile it has become an industry standard that can be found on many devices as a universal communications interface. 3964R is the same as 3964, in addition it only uses BCC (Block Check Character). 3964(R) handle only the link layer (L2 in OSI model), hence Unit uses a similar way to read "SCADA address" as in UNI protocol.

There is a handshake STX(0x02) - DLE(Ox10) at the start of communication and DLE+ETX - DLE at the end. This handshake is performed by M!DGE/RipEX locally, it is not transferred over the network.

Communication goes as follows:

```
LocalRTU→STX→LocalRipex
LocalRipex→DLE→LocalRTU
LocalRTU→DATA+DLE+ETX+BCC→LocalRipex
LocalRipex→DATA→RemoteRipex*
LocalRipex→DLE→LocalRTU
RemoteRipex→STX→RemoteRTU
RemoteRTU→DLE→RemoteRipex
RemoteRipex→DATA+DLE+ETX+BCC→RemoteRTU
RemoteRTU→DLE→RemoteRipex
```

Italicised parameters are described in Common parameters.

Mode of Connected device

Master

Address mode

List box: Binary (1 B), Binary (2B LSB first). Binary (2B MSB first). Default = Binary (1 B)
M!DGE/RipEX reads the Protocol address in the format and length set (in bytes).

Address position

Specify the sequence number of the byte, where the Protocol address starts.

Note 1: 3964(R) protocol uses an escape sequence (control sequence) for DLE (0x10), i.e. when 0x10 is in user data, 0x1010 is sent instead. When the address position is calculated, the bytes added by the escape sequence algorithm are not taken into account.

Note 2: The first byte in the packet has the sequence number 1, not 0.

Broadcast

Address translation

Table

Mask

Slave

Broadcast accept

DLE timeout [ms]

Default = 1000 (min. 300, max. 8190)

M!DGE/RipEX expects a response (DLE) from the connected device (RTU) within the set timeout. If it is not received, the Unit repeats the frame according to the "Retries" setting.

· Retries [No]

```
Default = 3 \text{ (min. 0, max. 7)}
```

When DLE timeout is "On", and the DLE packet is not received from the connected device (RTU) within the set DLE timeout, the Unit retransmits the frame. The number of possible retries is specified.

Priority

^{*} only this packet is transferred over the RipEX network, all the other ones are handled locally.

List box: Low, High Default = Low

When the equipment sends STX and receives STX instead of DLE, there is a collision, both devices want to start communication. In such a case, one unit has to have priority. If the Priority is High, the Unit waits for DLE. When it is Low, the Unit send DLE.

Note: Obviously, two devices which are communicating together must be set so that one has High priority and the other has Low.

BCC

List box: On, Off Default = On

BCC (Block Check Character) is a control byte used for data integrity control, it makes the reliability higher. BCC is used by 3964R, 3964 does not use it.

The unit checks (calculates itself) this byte while receiving a packet on COM. Unit transmits DLE (accepts the frame) only when the check result is OK. The BCC byte is not transferred over the network, it is calculated locally in the end Unit and appended to the received data.

7.2.6.3.15. UNI

UNI is the "Universal" protocol utility designed by RACOM. It is supposed to be used when the application protocol is not in the Unit list. The key condition is that messages generated by the Master application device always contain the respective Slave address and that address (or its relevant part) position, relative to the beginning of the message (packet, frame), is always the same (Address position).

Generally two communication modes are typical for the UNI protocol: In the first one, communication always has to be initiated by the Master and only one response to a request is supported; in the second mode, Master-Master communication or combination of UNI protocol with ASYNC LINK protocol and spontaneous packet generation on remote sites are possible.

The UNI protocol is fully transparent, i.e. all messages are transported and delivered in full, without any modifications.

Italicised parameters are described in Common parameters.

Mode of Connected device

Master

Address mode

List box: Binary (1 B), ASCII (2 B), Binary (2B LSB first). Binary (2B MSB first).

Default = Binary (1 B)

M!DGE/RipEX reads the Protocol address in the format and length set (in bytes).

The ASCII 2-byte format is read as 2-character hexadecimal representation of one-byte value. E.g. ASCII characters AB are read as 0xAB hex (10101011 binary, 171 decimal) value.

Address position

Specify the sequence number of the byte, where the Protocol address starts. Note that the first byte in the packet has the sequence number 1, not 0.

Address mask (Hex)

When the Address mode is Binary 2 bytes, a 16-bit value is read from the SCADA protocol message according to the Address mode setting (either the MSB or the LSB first), The resulting value is then bit-masked by the Address mask and used as the input value for SCADA to IP address translation (e.g. via a table). The default value of the Address mask is 0xFFFF, hence the full 16-bit value is used by default.

Example:

The Address mode is set to Binary (2B LSB first), the Address mask is set to 7FF0 and the Address position is set to 2. The SCADA message starts with bytes (in hex) 02 DA 92 C3 .. The 2-byte address is read as 0x92DA (note the LSB came first in the message), Then 0x7FF0 mask is applied and the resulting value 0x12D0 (0x92DA & 0x7FF0) is used as the input for the translation.

· Poll response control

List box: On, Off Default = On

On – The Master accepts only one response per request and it must come from the specific remote to which the request was sent. All other packets are discarded. This applies to the Master–Slave communication scheme.

Note: It may happen, that a response from a Slave (No.1) is delivered after the respective timeout expired and the Master generates the request for the next Slave (No.2) in the meantime. In such a case the delayed response from No.1 would have been considered as the response from No.2. When Poll response control is On, the delayed response from the Slave No.1 is discarded and the Master stays ready for the response from No.2.

Off – The Master does not check packets incoming from the mobile network - all packets are passed to the application. That allows e.g. spontaneous packets to be generated at remote sites. This mode is suitable for the Master–Master communication scheme or a combination of the UNI and ASYNC LINK protocols.

Broadcast

Address translation

Table

Mask

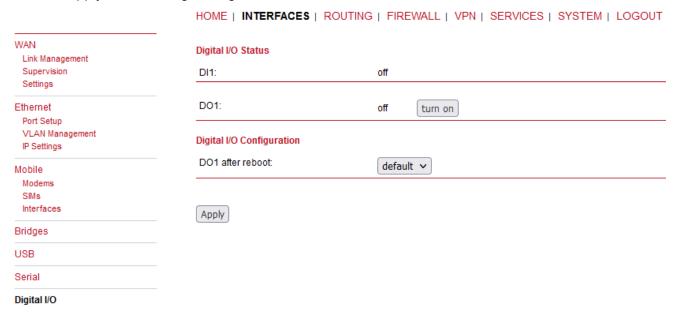
Slave

Broadcast accept

7.2.7. Digital I/O

The Digital I/O page displays the current status of the I/O ports and can be used to turn output ports on or off.

You can apply the following settings:



Besides on and off you may keep the status after reboot at default which corresponds to the default state as the hardware will be initialized at power-up.

The digital inputs and outputs can also be monitored and controlled by SDK scripts.

7.2.8. GNSS (optional)

Specification:

Receiver 72-channel GPS/QZSS L1 C/A, GLONASS L10F, BeiDou B1I, Galileo

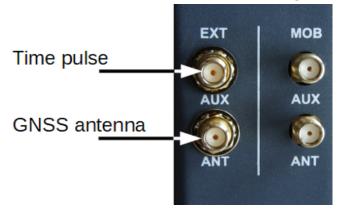
E1B/C, SBAS L1 C/A: WAAS, EGNOS, MSAS, GAGAN

Data stream JSON or NMEA

Tracking sensitivity up to -162 dBm

Supported antennas active

The GNSS antenna port have the following specification:



Max. allowed cable length 30m

Max. allowed antenna gain 3.0 dBi

Min. distance between collocated 20cm

radio transmitter antennas (e.g.:

GNSS to LTE)

Connector type SMA

Time pulse TTL logic (L: 0 to 0.8 V, H: 2 to 3.3 V), minimal connected load 100

Ω



GNSS status

This pages provides further information about the satellites in view and values derived from them:

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT

Status
Summary
WWAN
GNSS
Ethernet
LAN
Bridges
DHCP
System

80

GNSS Status				
Description		Valu	ie	
Administrative state:		enal	bled	
Operational state:		ир		
System:		GPS	SGLONASSBEIDOUSBASQZSS	
Time of last fix:		2018	8-10-24 02:38:43	
Latitude:		49.5	68395	
Longitude:		16.0	77339	
Altitude:		616.	80	
Satellites in view:		21		
Speed:		0.00	2 m/s horizontal	
Track angle:		0.00	0 °	
Dilution of precision:			0.92 horizontal 1.23 vertical 1.54 positional	
Satellites used:		15	·	
PRN	Elevation	Azimuth	SNR	
16	27°	306°	29 dB	
20	5°	168°	39 dB	
21	61°	194°	28 dB	
25	25°	138°	48 dB	
26	56°	296°	38 dB	
29	51°	71°	31 dB	
31	33°	226°	47 dB	
65	17°	71°	21 dB	
72	15°	25°	19 dB	
78	25°	174°	42 dB	
79	67°	233°	37 dB	

321°

29 dB

Latitude	The geographic coordinate specifying the north-south position
Longitude	The geographic coordinate specifying the east-west position
Altitude	The height above sea level of the current location
Satellites in view	The number of satellites in view as stated in GPGSV frames
Speed frames	The horizontal and vertical speed in meter per second as stated in GPRMC
Satellites used frames	The number of satellites used for calculating the position as stated in GPGGA
Dilution of precision	The dilution of precision as stated in GPGSA frames further on, each satellite also comes with the following details: GNSS satellite information
PRN frames	The PRN code of the satellite (also referred as satellite ID) as stated in GPGSA
Elevation stated in GPGSV frames	The elevation (up-down angle between the dish pointing direction) in degrees as stated in GPGSV frames

Azimuth frames

The azimuth (rotation around the vertical axis) in degrees as stated in GPGSV

SNR

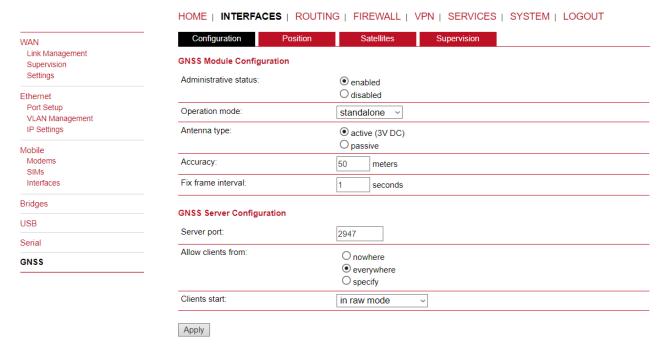
The SNR (Signal to Noise Ratio), often referred as signal strength



Note

Please note that the values are shown as calculated by the daemon, their accuracy might be suggestive.

Administration



The GNSS page lets you enable or disable the GNSS modules present in the system and can be used to configure the daemon that can be used to share access to receivers without contention or loss of data and to respond to queries with a format that is substantially easier to parse than the NMEA 0183 emitted directly by the GNSS device.

We are currently running the Berlios GPS daemon (version 3.15), supporting the new JSON format. Please navigate to http://www.catb.org/gpsd/ for getting more information about how to connect any clients to the daemon remotely. The position values can also be queried by the CLI and used in SDK scripts.

GNSS Module Configuration

Administrative status	Enable or disable the GNSS module			
	Operation mode	The mode of operation, either standalone or assisted (for AGPS)		
	Antenna type	The type of the connected GPS antenna, active 3 V DC powered		
	Accuracy	The desired accuracy in meters		

Fix frame interval

The amount of time to wait between 1x attempts

GNSS Server Configuration

Server port The TCP port on which the daemon is listening for incoming connections

Allow clients from Specifies where clients can connect from, can be either everywhere or from

a specific network

Clients start mode Specifies how data transferal is accomplished when a client connects. You

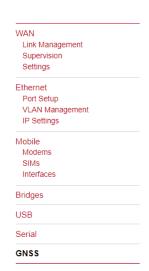
can specify on request which typically requires an R to be sent. Data will be sent instantly in case of raw mode which will provide NMEA frames or superraw which includes the original data of the GPS receiver. If the client supports the JSON format (i.e. newer libgps is used) the json mode can be specified.

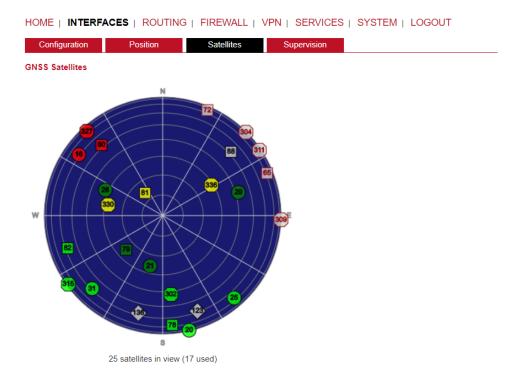


Note

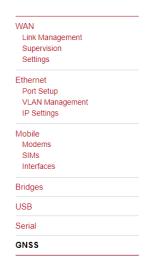
Please consider to restrict access to the server port, either by a specifying a dedicated client network or by using a firewall rule.

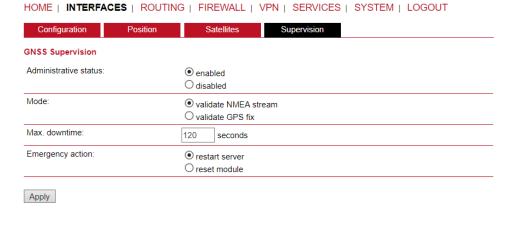
Satellites





Supervision





GNSS supervision

Administrative status Enable or disable GNSS supervision

Mode Specifies whether to monitor the NMEA stream or GPS fixes

Max. downtime The period of time without valid NMEA stream or GPS 1x after which

an emergency action shall be taken

Emergency action The corresponding emergency action. You can either let just restart the

server, which will also re-initialize the GPS function on the module, or reset the module in severe cases. Please note that this may have effects

on any running WWAN/SMS services.

7.3. ROUTING

7.3.1. Static Routes

This menu shows all routing entries of the system, which can consist of active and configured ones. (Netmasks can be specified in CIDR notation, e.g. 24 expands to 255.255.25.0).

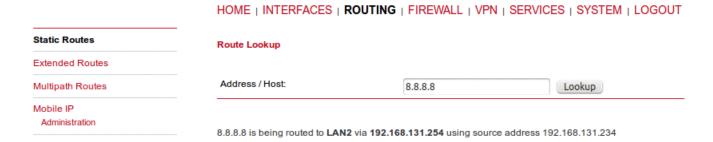
	HOME	INTERFACES ROUTII	NG FIREWALL VPN SERVICES SYSTEM LOC	GOUT	
Static Routes	Ge	neral Neighbo	rs Networks		
Extended Routes	BGP Gene	ral Settings			
Multipath Routes	Administr	rative status:	O enabled		
Multicast IGMP Proxy	Router ID	·			
Static Routes	AS numb				
BGP		ute connected routes:			
OSPF		ute local routes:			
Mobile IP		ute OSPF routes:			
Administration QoS		when redundancy backup:			
Administration	Keepalive		240 🗘 seconds		
Classification	Holddowi				
			80 C seconds		
	Apply				
Destination: Netmask:	Subnet mask wh addressed. A sin	ich forms, in comb	bination with the destination, the network to be becified by a netmask of 255.255.25.250.0.		
Gateway:	The next hop wh to-peer links).	ich operates as ga	ateway for this network (can be omitted on	peer-	
Interface:	Network interface or network behin	•	t will be transmitted in order to reach the gate	eway	
Metric:	protocols, higher	metrics have the	(default 0). The routing metric is used by ro effect of making a route less favourable; me the destination network.	_	
Flags:	(A)ctive, (P)ersis	tent, (H)ost Route,	, (N)etwork Route, (D)efault Route		
J	The flags obtain the following meanings:				
	Active	The route is considered active, it might be inactive if the interface for this route is not yet up			
	Persistent	The route is persistent, which means it is a configured route, otherwise it corresponds to an interface route			
	Host	The route is a host route, typically the netmask is set to 255.255.255.255.			
	Network		The route is a network route, consisting of an address and net mask which forms the subnet to be addressed		
	Default Route		default route, address and netmask are satching any packet	et to	

You can check the corresponding routing via the "Route lookup" functionality. Just fill in the desired IP address and click on the "Lookup" button. The detailed information about the chosen route will be displayed.



Note

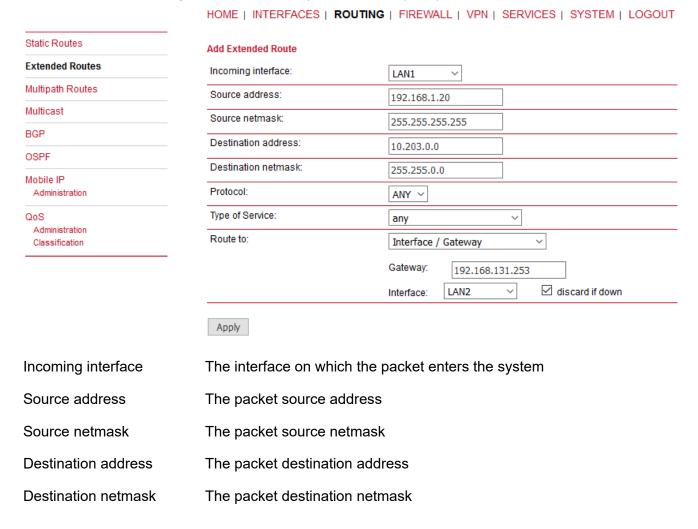
The maximum number of manual static routes is 10. This number can be increased to 30 with a SERVER licence.



7.3.2. Extended Routes

Extended routes can be used to perform policy-based routing, they generally precede static routes.

Extended routes can be made up not only of a destination address/netmask but also a source address/netmask, incoming interface and the type of service (TOS) of packets.



Protocol used (ANY, UDP or TCP)

Type of Service The ToS value within the packet header (possible values are any, normal-

service (0), minimize-cost (2), maximize-reliability (4), maximize-throughput

(8), minimize-delay (16))

Route to Specifies the target interface or gateway to where the packet should get

routed to. Check the "discard if down" option for discarding data if the In-

terface is down (e.g. nothing is connected).

7.3.3. Multipath Routes

Multipath routes perform weighted IP-session distribution for particular subnets across multiple interfaces.



At least two interfaces must be defined to establish the Multipath routing. Additional interfaces can be added by pressing the "plus" sign.

Target network/netmask

The target network for which the Multipath routing will be applied

Interface The interface for the selected path

Weight Interface weight in relation to the others (e.g. values 4 and 1 for two

paths will result in 80 and 20 % of distribution)

Nexthop Nexthop address to be used as a default gateway for the selected in-

terface

7.3.4. Multicast

Multicast routing (MCR) can be configured and managed by a daemon. Only one MCR daemon can be used at a time.



M!DGE routers ship with two different MCR daemons to select from, depending on your dependencies:

IGMP proxy Forwarding of multicast messages that are dynamically detected on a given interface

to another interface.

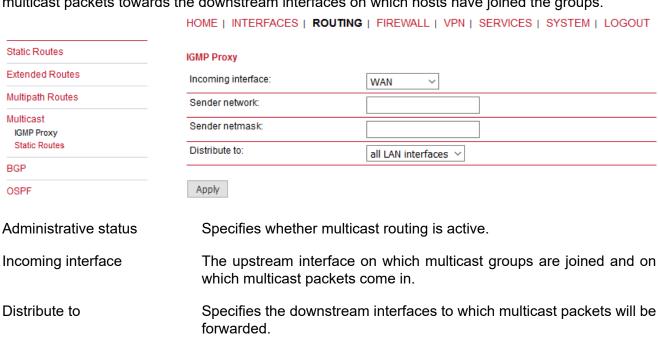
Static routes List of MCR rules to forward messages of dedicated source and group from a given

interface to another.

Disabled Disable routing of multicast messages.

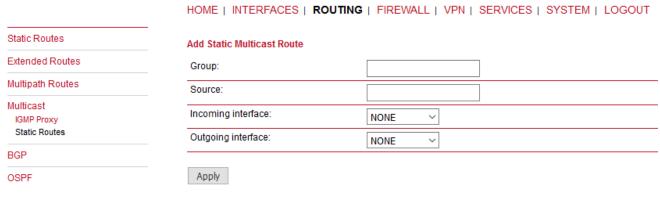
IGMP proxy

IGMP proxy which is able to maintain multicast groups on a particular interface and distribute incoming multicast packets towards the downstream interfaces on which hosts have joined the groups.



Static Routes

Routes multicast messages in different directions depending on their origin and group based on a given set of MCR rules:



Group IP address of MCR group.

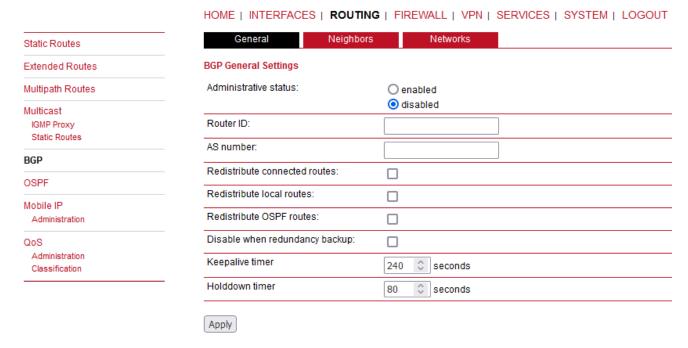
Source Source-IP of the packets.

Incoming interface Interface to listen on for messages of given group and source.

Outgoing interface Interface to forward the messages to.

7.3.5. BGP

The BGP tab allows to set up peerings of the M!DGE router with other Border Gateway Protocol enabled routers.



BGP status Specifies whether the BGP routing protocol is active.

Router ID Every router is identified by an ID having the format of IP address.

This IP address does not have to be 'real'. If no Router ID is spe-

cified, the system will automatically choose the highest IP address

as the Router ID.

AS number The number of the autonomous system to which the M!DGE router

belongs (available range: 1 - 4294967295).

Redistribute connected routes Redistribute routes to networks which are directly connected to the

M!DGE router.

Redistribute local routes Redistribute routes from the M!DGE router's own routing table.

Redistribute OSPF routes Redistribute routes learned via the OSPF routing protocol.

Disable when redundancy backup Disables the BGP protocol when the router is set to slave mode by

the VRRP redundancy protocol.

Keepalive timer When M!DGE has no 'update' messages to send, it periodically

sends 'keepalive' messages, which keep the BGP session alive.

(Default: 240 seconds. Available range 3 - 10800.)

Holddown timer The hold time specifies how long M!DGE waits for incoming BGP

messages before it assumes the neighbor is dead. (Default: 80

seconds. Available range 1 - 3600.)

The neighbors tab is used to configure all the BGP routers to peer with.



IP address IP address of the peer router.

AS number Autonomous system number of the peer router (available range 1 - 4294967295).

Password Password for authentication with the peer router. If left blank authentication is disabled.

Multihop Allow multiple hops between this router and the peer router instead of requiring the

peer to be directly connected.

Weight Weight is a simple number in the range of 0 through 65535, and the higher the weight

value, the higher the preference for that path. Default: 0

The Networks tab allows to add IP network prefixes that shall be distributed via BGP in addition to the networks that are redistributed from other sources as defined on the general tab.

	HOME INTERFACE	ES ROUTING FIRI	EWALL VPN SE	RVICES SYSTEM	LOGOUT
Static Routes	General	Neighbors	Networks		
Extended Routes	Add BGP Network				
Multipath Routes	Prefix:				
Multicast	Prefix length:				
BGP					
OSPF	Apply Cancel				

Prefix Prefix of the network to be distributed.

Prefix length Length of the prefix to be distributed.

7.3.6. OSPF

The OSPF tab allows the M!DGE router to be added to a network of OSPF routers.

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT Interfaces Networks General Static Routes **OSPF General Settings** Extended Routes Administrative status: Multipath Routes O enabled disabled Multicast IGMP Proxy Router ID: Static Routes Redistribute connected routes: \checkmark **BGP** Redistribute local routes: OSPF Redistribute BGP routes: Mobile IP Redistribute default route: Administration Disable when redundancy backup: QoS Administration Classification Apply

OSPF status Specifies whether the OSPF routing protocol is active. Router ID Every router is identified by an ID having the format of IP address. This IP address does not have to be 'real'. If no Router ID is specified, the system will automatically choose the highest IP address as the Router ID. Redistribute connected routes Redistribute routes to networks which are directly connected to the M!DGE router. Redistribute local routes Redistribute routes from the M!DGE router's own routing table. Redistribute BGP routes Redistribute routes learned via the BGP routing protocol. Redistribute default route Redistribute the routers default route. Disable when redundancy backup Disables the OSPF protocol when the router is set to slave mode

The interfaces tab is used to define OSPF specific settings for the IP interfaces of the router. If no settings are defined for a specific interface, default settings will be used.

by the VRRP redundancy protocol.

	HOME INTERFACES ROUTING FIREWALL VPN SERVICES SYSTEM LOGOUT				
Static Routes	General Interfaces	Networks			
Extended Routes	Add OSPF Interface				
Multipath Routes	Interface:	LAN1 ~			
Multicast	Authentication:	None ~			
BGP	Key:				
OSPF	Key ID:				
Mobile IP Administration	Cost:				
QoS	Passive:				
Administration Classification	Apply Cancel				

Interface The name of the interface for which settings shall be defined.

Authentication The authentication protocol to be used on the interface to authenticate OSPF

packets.

Key The key to be used for authentication.

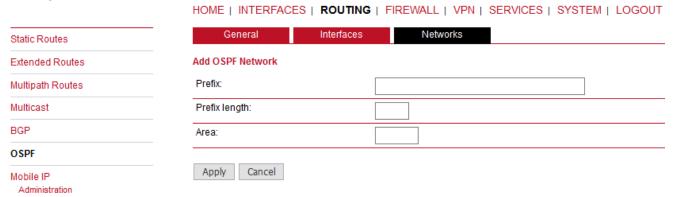
Key ID The ID of the key to be used for authentication (1-255).

Cost The cost for sending packets via this interface. If not specified or set to 0, OSPF

defaults are used.

Passive Do not send out OSPF packets on this interface.

The networks tab defines the IP networks to be handled in OSPF as well as to which routing area they belong.



Prefix Prefix of the network.

Prefix length Length of the prefix.

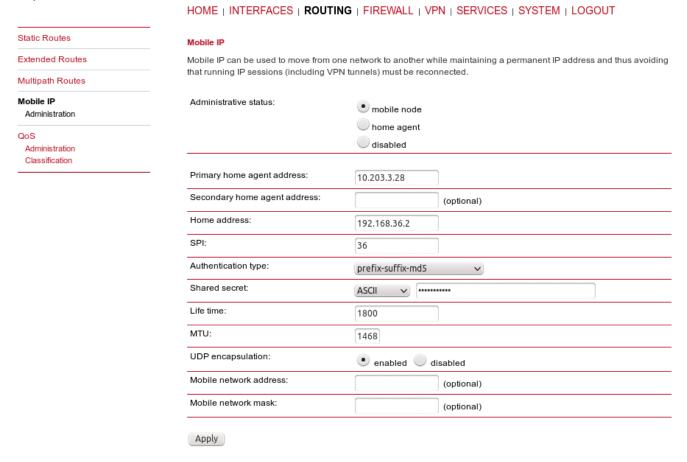
Area Routing area to which this interface belongs (0-65535, 0 means backbone).

7.3.7. Mobile IP

Mobile IP (MIP) can be used to enable a seamless switch between different WAN technologies.

It boasts with very small outages during switchover while keeping all IP sessions alive which is being accomplished by communicating with the static public IP address of a home agent which will encapsulate the packets and send them further to the router. Switching works by telling the home agent that the hotlink address has changed, the agent will then re-route (that means encapsulate the packets with the new target address) the packets transparently down to the box.

Our implementation supports RFC 3344, 5177, 3024 and 3519 and interoperability with Cisco has been verified. However, M!DGE routers can run as node and home agent which makes them able to replace expensive kits in the backbone for smaller scenarios.



If MIP is run as the Mobile node, the following settings can be configured:

Primary home agent address: The address of the primary home agent

Secondary home agent address: The address of the secondary (fallback) home agent

Home address: The permanent home address of the node which can be used to

address the box

SPI: The Security Parameter Index (SPI) identifying the security context

between a pair of nodes (represented in 8 chars hex)

Authentication type: The used authentication, can be prefix-suffix-md5 or hmac-md5

Shared secret: The shared secret used for authentication, can be a 128-bit hex or

ASCII string

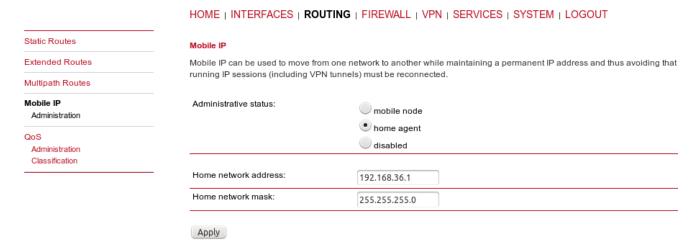
Life time: The lifetime of security associations in seconds

MTU: Maximum transmission unit in bytes

UDP encapsulation: Specifies whether UDP encapsulation shall be used

Mobile network address: Optionally specifies a subnet which should be routed to the box

Mobile network mask: The netmask for the optional routed network



If MIP is run as home agent, you will have to set up a home address and netmask first and configure various nodes afterwards which are made up of the following settings:

SPI The home address of the network

Authentication type The mask for the home network.

Shared secret
The shared secret used for the mobile node authentication at the home

agent. This can be either a 128-bit hexadecimal value or a random length

ASCII string.

Static Routes

SPI:

Authentication type:

Shared secret:

Mobile IP

Administration
Mobile Nodes

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT

Static Routes

SPI:

36

Authentication type:

prefix-suffix-md5

Shared secret:

HEX

Mobile IP

Administration
Mobile Nodes

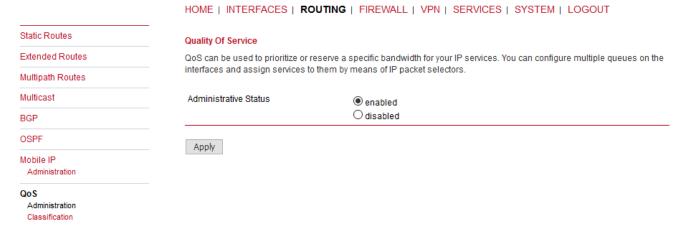
7.3.8. Quality of Service (QoS)

M!DGE routers are able to prioritize and shape certain kinds of IP traffic. This is currently limited on egress, which means that only outgoing traffic can be stipulated. The current QoS solution is using Stochastic Fairness Queueing (SFQ) classes in combination with Hierarchy Token Bucket (HTB) qdiscs. Its principle of operation can be summarized as ceiling the max. throughput per link and shaping traffic by reflecting the specified queue priorities. In general, the lowest priority number of a queue gets most out of the available bandwidth.

In case of demands for other class or qdisc algorithms please contact our support team in order to evaluate the best approach for your application.

QoS Administration

The administration page can be used to enable and disable QoS.



QoS Classification

The classification section can be used to define the WAN interfaces on which QoS should be active.

	HOME INTERFACES RO	UTING FIREWALL VPN SERVICES SYSTEM LOGOUT
Static Routes	Add QoS Interface	
Extended Routes	Interface:	wwan1 ~
Multipath Routes	Bandwidth congestion:	fixed ∨
Multicast		
BGP	Upstream bandwidth:	4.0 Mbit/s
OSPF		
Mobile IP Administration	Apply Cancel	
QoS Administration Classification		

Interface: The WAN interface on which QoS should be active.

Bandwidth congestion: The bandwidth congestion method. In case of the auto option, the

system will try to apply limits in a best-effort way. However, it is suggested to set fixed bandwidth limits as they also offer a way of tuning

the QoS behaviour.

Upstream bandwidth: The available bandwidth for outgoing traffic.

IP to ping (primary)

An IP, which answers ICMP echo requests to determine the bandwidth

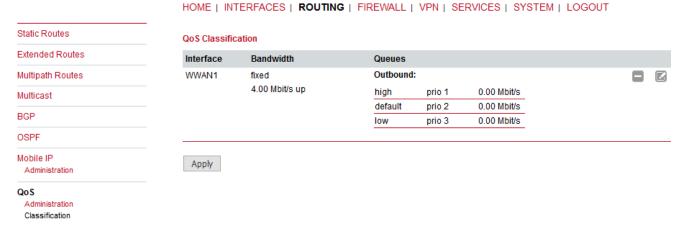
of the link.

IP to ping (secondary)

An IP, which answers ICMP echo requests to determine the bandwidth

of the link.

When defining limits, you should consider bandwidth limits which are at least possible as most shaping and queues algorithms will not work correctly if the specified limits cannot be achieved. In particular, any WWAN interfaces operating in a mobile environment are suffering variable bandwidths, thus rather lower values should be used.



In case an interface has been activated, the system will automatically create the following queues:

high: A high priority queue which may hold any latency-critical services (such as VoIP).

default: A default queue which will handle all other services.

low: A low priority queue which may hold less-critical services for which shaping is intended.

	HOME INTERFACES ROUTING FIREWALL VPN SERVICES			
Static Routes	Edit Outbound QoS Queue on	WWAN1		
Extended Routes	Name:	high		
Multipath Routes	Set TOS:	Don't set		
Multicast	Priority:	1 🗸		
BGP				
OSPF	Upstream bandwidth:	0.00 Mbit/s		
Mobile IP Administration	Assigned Services			
QoS	Source	Destination	Type of Service	
Administration Classification			•	
	Apply Cancel			

Each queue can be configured as follows:

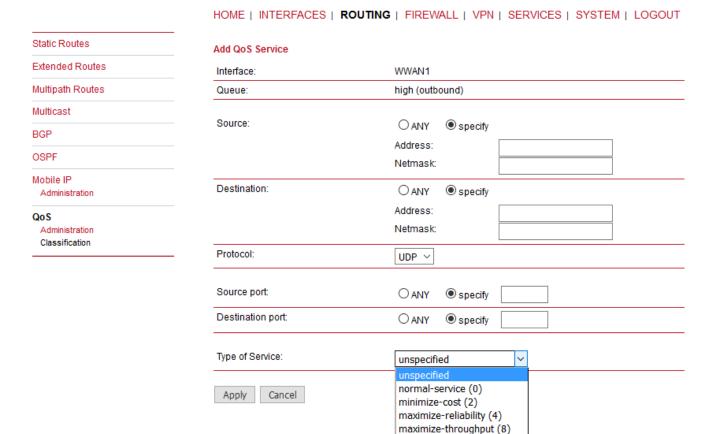
Name: The name of the QoS queue.

Priority: A numerical priority for the queue, lower values indicate higher priorities.

Bandwidth: The maximum possible bandwidth for this queue in case the total bandwidth of all

queues exceeds the set upstream bandwidth of "QoS Interface Parameters".

Set TOS The TOS/DiffServ value to set on matching packets.



You can now configure and assign any services to each queue. The following parameters apply:

minimize-delay (16)

numeric

Interface: The QoS interface of the queue

Queue: The QoS queue to which this service shall be assigned

Source: Specifies a network address and netmask used to match the source address

of packets

Destination: Specifies a network address and netmask used to match the destination (target)

address of packets

Protocol: Specifies the protocol for packets to be matched

Type of Service: Specifies the ToS/DiffServ for packets to be matched

7.4. FIREWALL

This router uses Linux's netfilter/iptables firewall framework (see *http://www.netfilter.org* for more information). It is set up of a range of rules which control each packet's permission to pass the router. Packets, not matching any of the rules, are allowed by default.

7.4.1. Firewall

7.4.1.1. Administration

The administration page can be used to enable and disable firewalling. When turning it on, a shortcut can be used to generate a predefined set of rules which allow administration (over HTTP, HTTPS, SSH or TELNET) by default but block any other packets coming from the WAN interface. Please note that the specified rules are processed by order, that means, traversing the list from top to bottom until a matching rule is found. If there is no matching rule found, the packet is allowed.

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT Firewall Firewall Administration Administration Address / Port Groups Administrative status: enabled Filtering Rules disabled Administration Allow WAN administration: Inbound Rules ~ Outbound Rules Apply Administrative status: Enable or disable packet filtering. This option will predefine the rules for services on the WAN link as Allow WAN administration: follows (TCP ports 80, 443, 22 and 23): HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT Firewall Firewall Filtering Rules This menu can be used to filter the packets passing the device and targeting its services. Address / Port Groups Filtering Rules Packets which are not matching any of the rules below will be ALLOWED. Port(s) Description Action Source Destination NAPT ALLOW-WAN-ADMIN ALLOW ANY on WAN Masquerading ANY TCP ADMIN-PORTS Inbound Rules Outbound Rules DENY-WAN-ALL DENY ANY on WAN ANY ANY

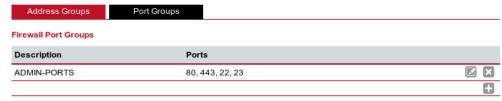
7.4.1.2. Address / Port Groups

Apply

This menu can be used to form address or port groups which can be later used for firewall rules in order to reduce the number of rules.







7.4.1.3. Add Firewall Rule

Firewall

Administration
Address / Port Groups
Filtering Rules

NAPT

Masquerading
Inbound Rules
Outbound Rules

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT **Edit Firewall Rule** Description: ALLOW-WAN-ADMIN Action: ALLOW ~ log matches Incoming interface: WAN Outgoing interface: v ANY Source: ANY O MAC O LOCAL O specify Destination ANY O LOCAL O specify Protocol: TCP Destination port(s): O single port O multiple ports O group ADMIN-PORTS V 80, 443, 22, 23 Continue | Cancel

Description: A meaningful description about the purpose of this rule.

Action: Whether the packets of this rule should be allowed or denied.

Log matches Throw a syslog message if rule matches.

Incoming interface: The Interface on which matching packets are received.

Outgoing interface: The interface on which matching packets are received.

Source: Source address of matching packets. Possible values are "ANY", "LOCAL"

(addressed to the system itself), "Group" or "Specify" (specified by an

address/netmask).

Destination: The destination address of matching packets, can be "ANY", "LOCAL"

(addressed ... itself), "Group" or "Specify (specified by address/netmask).

Protocol: Used IP protocol of matching packets.

Destination port(s): Destination port of matching packets. You can specify a single port or a

range of ports here. Note that protocol must be set to UDP/TCP when

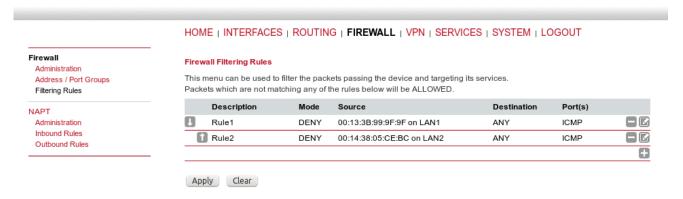
using port filters.

7.4.1.4. Transparent Firewall

M!DGE can be configured with its Ethernet interfaces being bridged. In this case, the transparent firewall functionality can be configured to limit reachability of individual hosts connected to M!DGE based on their MAC addresses, i.e. units connected to ETH1 cannot communicate to units connected to ETH2.

M!DGE







Note

Asymmetric routing is when a packet takes one path to the destination and takes another path when returning to the source. These data were dropped by M!DGE2 firewall preceding 4.4.40.104 firmware release. It could cause temporary issues if RipEX Backup paths were configured in the network. It can be controlled now via CLI. The required parameter is "fire-wall.invalid_ip".

\$ cli-set firewall.invalid ip = 0 // enables assymetric routing

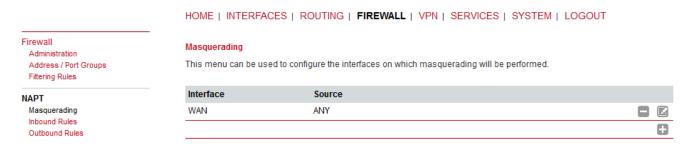
\$ cli-set firewall.invalid_ip = 1 // disables assymetric routing

7.4.2. NAPT

This page allows setting of the options for Network Address and Port Translation (NAPT). NAPT translates IP addresses or TCP/UDP ports and enables communication between hosts on a private network and hosts on a public network. It generally allows a single public IP address to be used by many hosts from the private LAN network.

7.4.2.1. Administration

The administration page lets you specify the interfaces on which masquerading will be performed. NAT will hereby use the address of the selected interface and choose a random source port for outgoing connections and thus enables communication between hosts from a private local area network towards hosts on the public network.

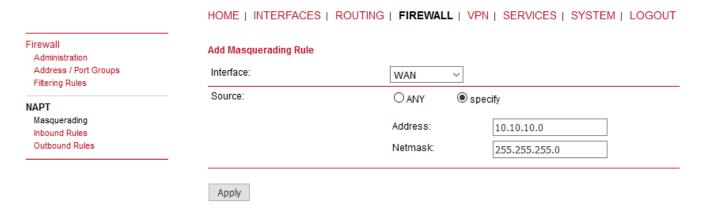


Interface

The outgoing interface on which connections will be masqueraded.

Source address

The source address or network from which matching packets are masqueraded.



7.4.2.2. Inbound Rules

Inbound rules can be used to modify the target section of IP packets and, for instance, forward a service or port to an internal host. By doing so, you can expose that service and make it available from the Internet. You may also establish 1:1 NAT mapping for a single host using additional outbound rules.



Note

The rules are processed by order, that means, traversing the list from top to bottom until a matching rule is found. If there is no matching rule found, the packet will pass as is.

Description:

Firewall Add NAPT Rule For Inbound Packets Administration Address / Port Groups Description: VPN Filtering Rules Map: host network NAPT Masquerading Inbound Rules Packet Selection Outbound Rules Incoming interface: WAN Source: ANY O specify Target: ANY specify

Protocol:

Redirect to

Redirect address:

Add | Cancel

Port:

A meaningful rule description

Incoming interface: Interface from which matching packets are received.

Source The source address or network from which matching packets are received.

Map: Choosing whether the rule applies to the host (one given host), network

(subnet to subnet) or port range (IP and port range to subnet and port,

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT

Source port:

Destination port:

Specify

UDP V

192.168.10.1

same port

O port range

to

to

1194

e.g., 10.0.0.1:22000-22255 -> 192.168.1.0/24:22).

Target: Destination address of matching packets (optional)

Protocol: ANY, ESP, GRE protocols or UDP/TCP protocols with an option to define

both the source and destination port ranges.

Redirect to Address: Address to which matching packets will be redirected.

Redirect to Port: Port to which matching packets will be targeted.

7.4.2.3. Outbound Rules

Outbound rules will modify the source section of IP packets and can be used to establish 1:1 NAT mappings but also to redirect packets to a specific service.

	RFACES ROUTING	FIREWAL	L VPN	SERVICES SYSTEM LOGOUT		
Firewall	Add NAPT Rule For Outbound Packets					
Administration Address / Port Groups	Description:					
Filtering Rules	Map:		O host			
Masquerading Inbound Rules	Packet Selection	on .				
Outbound Rules	Outgoing interface:		WAN	~		
	Target:		ANY	specify		
	Source network	C				
	Source netmas	k				
	Rewrite to					
	Network:					
	Netmask:					
	Add Canc	el				
Description:	A m	eaningful descrip	tion of th	is rule		
Мар:	Cho	osing whether th	e rule ap	plies to th	ne host or to the network.	
Outgoing interface:		Outgoing interface on which matching packets are leaving the router.				
Target	The target address or network to which matching destined.		nich matching packets are			
Source address:		The source IP address (if Map is set to "host")				
Protocol		/, or UDP/TCP so nost")	urce and	destinati	on port ranges (if Map is set	
Source network/netmask:		rce network/netr work")	nask of	matching	packets (if Map is set to	
•		Address/port to which the source address/port of matching packets will be rewritten to				

packets will be rewritten to

Network/netmask to which the source network/netmask of matching

Rewrite to network/netmask:

7.5. **VPN**

7.5.1. OpenVPN

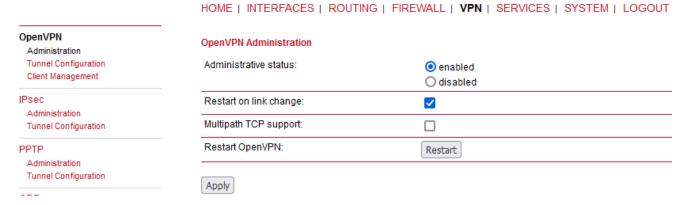
7.5.1.1. Administration

Restart on link change If checked, the tunnel is restarted whenever any link changes the

status.

Multipath TCP Enables OpenVPN multipath TCP support.

If enabled, OpenVPN client configurations will be started whenever a WAN link has been established. Server configuration will be started immediately after the bootup.



7.5.1.2. Tunnel Configuration

The router supports a single server tunnel and up to 4 client tunnels. You can specify tunnel parameters in standard configuration or upload an expert mode file which has been created in advance. Refer to section *Section 7.5.1.3*, "Client Management" to learn more about how to manage clients and generate the files.

Operation mode Choose the client or server mode for this tunnel



Note

M!DGE can be running up to 4 OpenVPN tunnels in the Client mode, but only one tunnel in the Server mode.

Download

Client Mode



HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT Tunnel 3 Tunnel 4 Tunnel 2 OpenVPN Tunnel 1 Configuration O disabled Operation mode: standard client O expert O server Peer selection: single Port: 1194 Server: Interface type: TUN V Protocol UDP (IPv4) V Network mode routed MTU: Obridged Authentication: certificate-based v SHA256 HMAC digest: Encryption: AES-256-CBC Options: use compression redirect gateway negotiate DNS use keepalive

Peer selection

Specifies how the remote peer shall be selected, besides a single server you may configure multiple servers which can, in case of failures, either be selected sequentially (i.e. failover) or randomly (i.e. load balancing).

Server The remote server address or hostname

Port The remote server port (1194 by default)

Interface type

The VPN device type which can be either TUN (typically used for routed connections) or TAP (used for bridged networks)

Protocol

The OpenVPN tunnel protocol to be used. UDP or TCP can be selected and also IPv4 or IPv6.

Network mode

Defines how the packets should be forwarded, can be routed or bridged from or to a particular interface. You can also set the MTU for the tunnel.

Authentication

You can choose between credential-based (where you have to specify a username and password) and certificate-based options. Note that keys/certificates have to be created in the SYSTEM -> Keys & Certificates menu. You may also upload files which you have generated on your host system.

HMAC digest

HMAC is commonly used message authentication algorithm (MAC) that uses a data string, a secure algorithm, and a key, to produce a digital signature. OpenVPN's HMAC usage is to first encrypt a packet, then HMAC the resulting cipher text. If OpenVPN receives a packet with a bad HMAC, it drops this packet. HMAC usually adds 16 or 20 Bytes per packet.

Encryption

Required cipher mechanism used for encryption.

Apply

Erase

Use compression Enable or disable OpenVPN compression.

Use keepalive Can be used to send a periodic keep alive packet in order to keep the tunnel

up despite inactivity.

Redirect gateway By redirecting the gateway, all packets will be directed to the VPN tunnel.

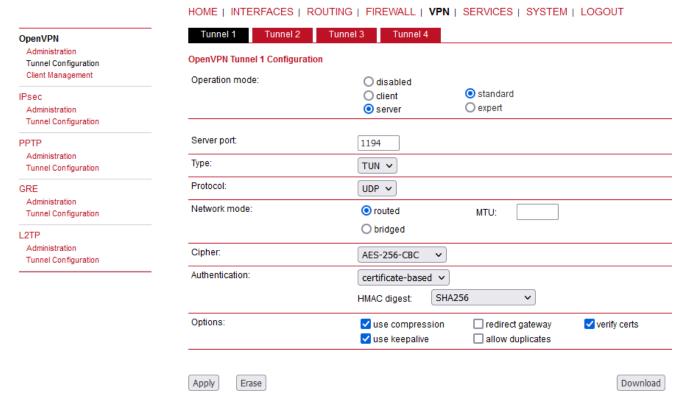
Please ensure that essential services (such as DNS or NTP servers) can be reached via the network behind the tunnel. If in doubt, create an extra static

route pointing to the correct interface.

Negotiate DNS If enabled, the system will use the nameservers which have been negotiated

over the tunnel.

Server Mode



Additional settings (compared to the client mode):

Allow duplicates Allow multiple clients with the same common name to concurrently connect.

Verify certs Check peer certificate against local CRL.

A server tunnel typically requires the following files:

- server.conf (OpenVPN configuration file),
- ca.crt (root certificate file),
- · server.crt (certificate file),
- server.key (private key file),

- · dh.pem (Diffie Hellman parameters file),
- a directory (with default name "ccd") containing client-specific configuration files.



Important

OpenVPN tunnels require a correct system time. Please ensure that all NTP servers are reachable. When using host names, a working DNS server is required as well.

7.5.1.3. Client Management

Once you have successfully set up an OpenVPN server tunnel, you can manage and enable clients connecting to your service. Currently connected clients can be seen on this page, including the connect time and IP address. You may kick connected clients by disabling them.

In the Networking section you can specify a fixed tunnel endpoint address for each client. Please note that, if you intend to use a fixed address for a particular client, you would have to apply fixed addresses to the other ones as well.

You may specify the network behind the clients as well as the routes to be pushed to each client. This can be useful for routing purposes, e.g. in case you want to redirect traffic for particular networks towards the server. Routing between the clients is generally not allowed but you can enable it if desired.

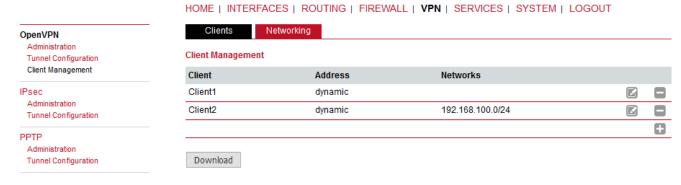
Finally, you can generate and download all expert mode files for enabled clients which can be used to easily populate each client.

Operating in server mode with certificates, it is possible to block a specific client by "kicking" (disconnecting) him.



Note

The downloaded expert mode file needs to be unzipped and then individual client expert files can be uploaded to the respective routers.





Note

See the *OpenVPN configuration*² example in our Application notes.

² https://www.racom.eu/eng/products/m/midge/app/vpn/OpenVPN.html

7.5.2. IPsec

IPsec is a protocol suite for securing IP communications by authenticating and encrypting each packet of a communication session and thus establishing a secure virtual private network.

IPsec includes various cryptographic protocols and ciphers for key exchange and data encryption and can be seen as one of the strongest VPN technologies in terms of security.

It uses the following mechanisms:

- AH Authentication Headers (AH) provide connectionless integrity and data origin authentication for IP datagrams and ensure protection against replay attacks.
- ESP Encapsulating Security Payloads (ESP) provide confidentiality, data-origin authentication, connectionless integrity, an anti-replay service and limited traffic-flow confidentiality.
- SA Security Associations (SA) provide a secure channel and a bundle of algorithms that provide the parameters necessary to operate the AH and/or ESP operations. The Internet Security Association Key Management Protocol (ISAKMP) provides a framework for authenticated key exchange.

Negotiating keys for encryption and authentication is generally done by the Internet Key Exchange protocol (IKE) which consists of two phases:

IKE phase 1

IKE authenticates the peer during this phase for setting up an ISAKMP secure association. This can be carried out by either using main or aggressive mode. The main mode approach utilizes the Diffie-Hellman key exchange and authentication is always encrypted with the negotiated key. The aggressive mode just uses hashes of the preshared key and therefore represents a less secure mechanism which should generally be avoided as it is prone to dictionary attacks.

IKE phase 2

IKE finally negotiates IPsec SA parameters and keys and sets up matching IPsec SAs in the peers which is required for AH/ESP later on.

7.5.2.1. Administration

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT OpenVPN IPsec Administration Administration Tunnel Configuration IPsec administrative status: enabled Client Management disabled **IPsec** Propose NAT traversal: V Administration Enable IKEv2 Make-before-Break: Tunnel Configuration Restart on link change: V Administration **Tunnel Configuration** Apply

IPsec administrative status

Enable or disable IPsec

Propose NAT Traversal

NAT-Traversal is mainly used for connections which traverse a path where a router modifies the IP address/port of packets. It encapsulates packets in UDP and therefore requires a slight overhead which has to be taken into account when running over smallsized MTU interfaces.

Make-before-break This parameter is valid for all IKE SA using IKEv2 with re-authentic-

ation. A temporary connection breaks during IKE_SA re-authentication is suppressed by this parameter. This function may not operate

correctly with some IPsec implementations (on peer side).

status.



Note

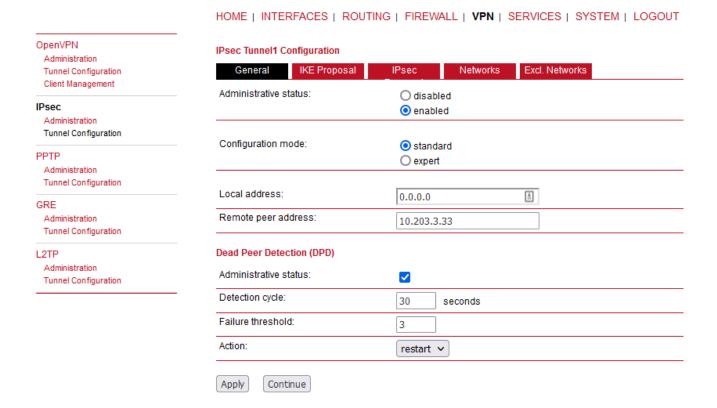
Running NAT-Traversal makes IKE using UDP port 4500 rather than 500 which has to be taken into account when setting up firewall rules.

7.5.2.2. Configuration



Note

Since the firmware 4.4.40.104, the maximum number of IPsec tunnels has increased from 4 to 10.



General

Administrative status Enable or disable particular IPsec tunnel.

Configuration mode

Use the expert configuration file, or configure all manually.

Local address for IPsec data - change it to a particular WAN IP address

in case of multiple WANs and dynamic routing configured in a M!DGE2

unit. Otherwise, keep a dynamic default value 0.0.0.0.

Remote peer address

The IPsec peer/responder/server IP address or host name (if 0.0.0.0 is provided, M!DGE is in IPsec "passive" mode).

Administrative status

Enable or disable Dead Peer Detection. DPD will detect any broken IPsec connection, in particular the ISAKMP tunnel, and refresh the corresponding SAs (Security Associations) and SPIs (Security Payload Identifiers) for a faster tunnel re-establishment.

Detection cycle

Set the delay (in seconds) between Dead Peer Detection (RFC 3706) keepalives (R_U_THERE, R_U_THERE_ACK) that are sent for this connection (default 30 seconds).

Failure threshold

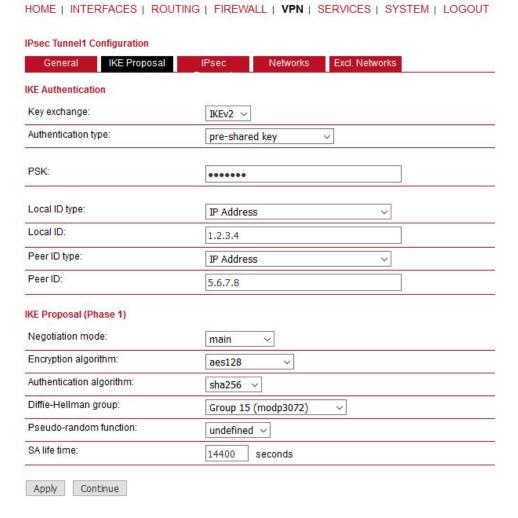
The number of unanswered DPD R_U_THERE requests until the IPsec peer is considered dead (the router will then try to re-establish a dead connection automatically).

Action

The action when a DPD enabled peer is declared dead. Hold (default) means the eroute is put into the hold status, while clear means the eroute and SA will both be cleared. Restart means that the SA will be immediately renegotiated.

IKE Proposal





RACOM routers support IKEv1 or IKEv2 authentication via the pre-shared keys (PSK) or certificates within a public key infrastructure.

Using PSK requires the following settings:

PSK The pre-shared key used

Local ID Type The identification type for the local router which can be FQDN, username@FQDN

or IP address

Local ID The local ID value

Peer ID type The identification type for the remote router

Peer ID The peer ID value

Negotiation mode Choose the negotiation mode (main, aggressive). The aggressive

mode has to be used when dealing with dynamic endpoint addresses, but it is referred to be less secure compared to the main

mode as it reveals your identity to an eavesdropper.

Encryption algorithm The IKE encryption method (default: aes128)

Authentication algorithm The IKE authentication method (default: sha256)

IKE Diffie-Hellman group The IKE Diffie-Hellman group (default: group15)

Pseudo-random function The PRF algorithms that can be used.

SA life time The Security Association lifetime (default: 14400 s)

Using Public Key Infrastructure requires similar settings, but the Operation mode must be configured.

Operation mode

Mode can be set either to "server" or "client". As a "server" and once you have successfully set up an IPsec tunnel, you can manage and enable clients connecting to your service. It is possible to generate and download expert mode files for enabled clients which can be used to easily populate each client.

When using certificates you would need to specify the Operation mode. When run as the PKI client you can create a Certificate Signing Request (CSR) in the certificates section which needs to be submitted at your Certificate Authority and imported to the router afterwards. In the PKI server mode the router represents the Certificate Authority and issues the certificates for remote peers.

Using XAUTH the following settings can be made:

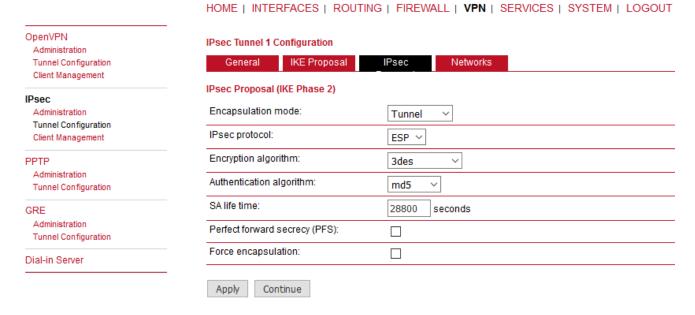
Parameter IPsec XAUTH Settings

User name The name of the XAUTH user
User password The password of the XAUTH user

Group name The group ID

Group password The group secret

IPsec Proposal



Encapsulation mode Choose either the Tunnel mode or Transport mode.

IPsec protocol Only the ESP IPsec protocol is enabled.

Encryption algorithm The IKE encryption method (default: aes128)

Authentication algorithm The IKE authentication method (default: sha256)

SA life time The Security Association lifetime in seconds (default: 3600 s)

Perfect forward secrecy (PFS) Specifies whether Perfect Forward Secrecy (PFS) should be used.

This feature increases security as PFS avoids penetration of the key-exchange protocol and prevents compromization of previous

keys.

Force encapsulation Force UDP encapsulation for ESP packets even if no NAT situation

is detected.

Networks



When creating Security Associations, IPsec keeps track of routed networks within the tunnel. Packets are only transmitted when a valid SA with the matching source and destination network is present. Therefore, you may need to specify the networks behind the endpoints by applying the following settings:

Local network address
The address of your Local Area Network (LAN)

Local network mask The netmask of your LAN

Peer network mask

The netmask of the remote network behind the peer

NAT address Optionally, you can apply NAT (masquerading) for packets coming from

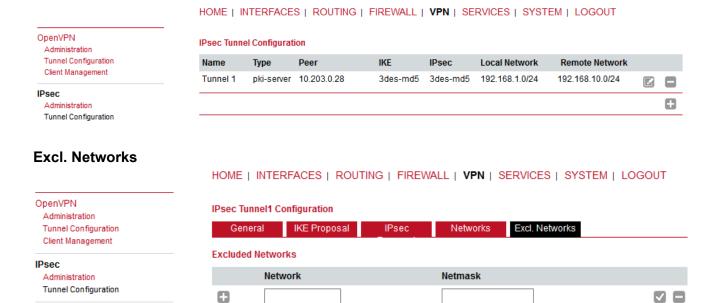
a different local network. The NAT address must reside in the network previously specified as the local network. It is now possible to disable

Source-NAT rules for single IPsec SA's.



Note

Since the firmware 3.7.40.103, the maximum number of networks for individual IPsec tunnels has increased from 4 to 10.



If IPsec is used as default gateway (Remote Network 0.0.0.0/0), this option can be used to exclude some subnet/network. I.e. IPsec is not used for this particular subnet/network.



Note

See the *IPsec configuration example*³ in our Application notes.

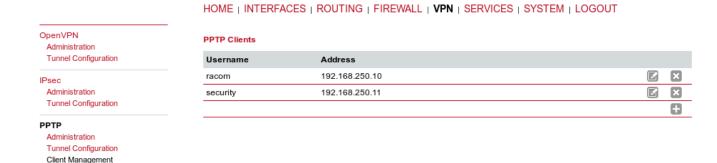
7.5.3. PPTP

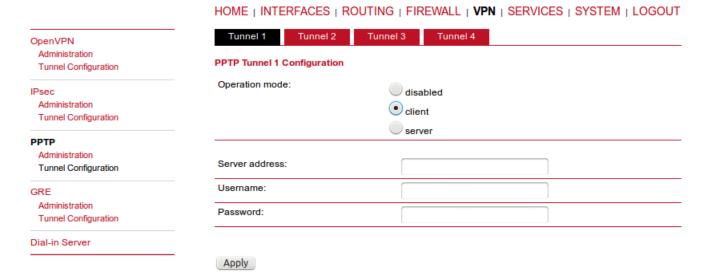
The Point-to-Point Tunneling Protocol (PPTP) is a method for implementing virtual private networks between two hosts. PPTP is easy to configure and widely deployed amongst Microsoft Dial-up networking servers. However, due to its weak encryption algorithms, it is nowadays considered insecure but it still provides a straightforward way for establishing tunnels. When setting up a PPTP tunnel, you would need to choose between server or client.

³ https://www.racom.eu/eng/products/m/midge/app/vpn/IPsec.html

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT Tunnel 1 Tunnel 2 Tunnel 3 Tunnel 4 OpenVPN Administration PPTP Tunnel 1 Configuration **Tunnel Configuration** Operation mode: disabled Administration client **Tunnel Configuration** server PPTP Administration Server listen address: **Tunnel Configuration** ANY GRE specify Administration Server address: **Tunnel Configuration** Client address range: Dial-in Server to Username: Password: Apply Listen address Specifies on which IP address should be listened for incoming client connections Server address The server address within the tunnel Client address range Specifies a range of IP addresses assigned to each client Username/password The common username/password configuration

Once configured, individual clients can be configured with different credentials and IP addresses.





A client tunnel requires the following parameters to be set:

Server address The address of the remote server

Username The username used for authentication

Password The password used for authentication

7.5.4. GRE

The Generic Routing Encapsulation (GRE) is a tunneling protocol that can encapsulate a wide variety of network layer protocols inside virtual point-to-point links over IP. GRE is defined in RFC 1701, 1702 and 2784. It does not provide encryption nor authorization but can be used on an address-basis on top of other VPN techniques (such as IPsec) for tunneling purposes.

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT Tunnel 3 Tunnel 4 Tunnel 2 OpenVPN Administration **GRE Tunnel 1 Configuration** Tunnel Configuration Client Management Operation mode: enabled O disabled **IPsec** Administration **Tunnel Configuration** Local address: Peer address: Administration **Tunnel Configuration** Interface type: TUN V GRE Administration Local tunnel address: Tunnel Configuration Local tunnel netmask: L2TP Administration Remote network: Tunnel Configuration Remote netmask: Tunnel key: Apply

The following parameters are required for setting up a tunnel:

packets (optional, useful in case of multiple WANs - choose a correct

WAN IP).

Peer address The remote peer IP address

Interface type The device type for this tunnel. If "tap" device is chosen, another paramet-

er "Bridge interface" must be configured with one LAN port.

Local tunnel netmask The local subnet mask of the tunnel

Remote network The remote network address of the tunnel

Remote netmask The remote subnet mask of the tunnel

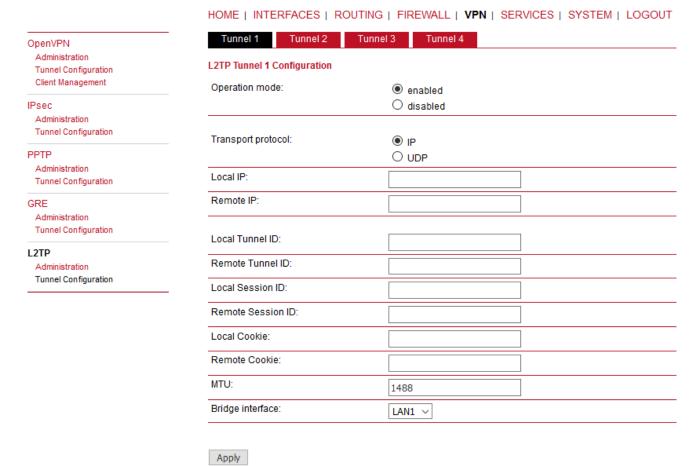
Tunnel key GRE tunnel key allows the remote server to distinguish between GRE

packets from different communication partners.

In general, the local tunnel address/netmask should not conflict with any other interface addresses. The remote network/netmask will result in an additional route entry in order to control which packets should be encapsulated and transferred over the tunnel.

7.5.5. L2TP

The Layer 2 Tunnelling Protocol is a tunnelling protocol which does not support any encryption or confidentiality. It relies on an encryption protocol that it passes within the tunnel to provide privacy. L2TPv3 is supported. Tunnel can be bridged to the local interfaces.



The following parameters are required for setting up a tunnel:

Transport protocol The transport protocol which shall be used

Local IP The local IP address of the tunnel

Remote IP The remote IP address of the tunnel

Local port The local port address of the tunnel

Remote port The remote port address of the tunnel

Local tunnel ID The local tunnel ID identifies the tunnel into which the session will be created

Remote tunnel ID The remote tunnel ID identifies the tunnel assigned by the peer

Local session ID The local session ID identifies the session being created

Remote session ID The remote session ID identifies the session assigned by the peer

Local cookie The local cookie sets an optional cookie value to be assigned to the session

Web Configuration

Remote cookie The remote cookie set an optional per cookie value to be assigned to the

session

MTU The Maximum Transmission Unit of the tunnel interface

Bridge interface The interface to which the guest interface shall be bridged

7.5.6. Dial-in Server

The Dial-in Server is not supported by M!DGE hardware. Use the "Modem bridge" mode in the *Interfaces - Serial menu*.

Besides the admin account you can configure further users in the user accounts section, which shall be allowed to dial-in. Please note that Dial-In connections are generally discouraged. As they are implemented as GSM voice calls, they suffer from unreliability and poor bandwidth.

7.6. SERVICES

7.6.1. SDK

RACOM routers are shipping with a Software Development Kit (SDK) which offers a simple and fast way to implement customer-specific functions and applications. It consists of:

- 1. An SDK host which defines the runtime environment (a so-called sandbox), that is, controlling access to system resources (such as memory, storage and CPU) and, by doing so, catering for the right scalability.
- An interpreter language called arena, a light-weight scripting language optimized for embedded systems, which uses a syntax similar to ANSI-C but adds support for exceptions, automatic memory management and runtime polymorphism on top of that.
- 3. A RACOM-specific Application Programming Interface (API), which ships with a comprehensive set of functions for accessing hardware interfaces (e.g. digital IO ports, GPS, external storage media, serial ports) but also for retrieving system status parameters, sending E-Mail or SMS messages or simply just to configure the router.

Anyone, reasonably experienced in the C language, will find an environment that is easy to dig in. However, feel free to contact us via <support@racom.eu> and we will happily support you in finding a programming solution to your specific problem.

7.6.1.1. The Language

The arena scripting language offers a broad range of POSIX functions (like printf or open) and provides, together with tailor-made API functions, a simple platform for implementing any sort of applications to interconnect your favourite device or service with the router.

Here comes a short example:

```
/* This script prints short status and if the SMS section is setted properly, the status \( \)
will be send even to your mobile phone :-)
*/

printf("-----");
printf("\n\n");
printf(nb_status_summary(all));
printf("\n\n");
printf("----");

/* Please change the following number to your mobile phone number
*/
nb_sms_send("+420123456789", nb_status_summary(all));
```

A set of example scripts can be downloaded directly from the router, you can find a list of them in the appendix. The manual at *menu SERVICES-Administration-Troubleshooting-SDK API* gives a detailed introduction of the language, including a description of all available functions.

7.6.1.2. SDK API Functions

The current range of API functions can be used to implement the following features:

- 1. Send/Retrieve SMS
- 2. Send E-mail
- 3. Read/Write from/to serial device
- 4. Control digital input/output ports
- 5. Run TCP/UDP servers
- 6. Run IP/TCP/UDP clients
- 7. Access files of mounted media (e.g. an USB stick)
- 8. Retrieve status information from the system
- 9. Get or set configuration parameters
- 10. Write to syslog
- 11. Transfer files over HTTP/FTP
- 12. Perform config/software updates
- 13. Control the LEDs
- 14. Get system events, restart services or reboot system
- 15. Scan for networks in range
- 16. Create your own web pages
- 17. Voice control functions
- 18. SNMP functions
- 19. Various network-related functions
- 20. Other system-related functions

The SDK API manual at *menu SERVICES-Administration-Troubleshooting-SDK API* provides an overview but also explains all functions in detail.

Please note that some functions require the corresponding services (e.g. E-Mail, SMS) to be properly configured prior to utilizing them in the SDK.

Let's now pay some attention to the very powerful API function nb_status. It can be used to query the router's status values in the same manner as they can be shown with the CLI. It returns a structure of variables for a specific section (a list of available sections can be obtained by running cli status -h).

By using the dump function you can figure out the content of the returned structure:

```
/* Dump current WAN status */
dump ( nb_status ("wan") );
```

The script will then generate lines like maybe these:

```
struct(35): {
   .WANLINK1_GATEWAY = string[3]: "n/a"
   .WANLINK2_REGISTRATION_STATE = string[23]: "registeredInHomeNetwork"
   .WANLINK1_STATE = string[7]: "dialing"
   .WANLINK2_STATE_UP_SINCE = string[19]: "2018-12-03 09:08:30"
   .WANLINK1_DIAL_ATTEMPTS = string[3]: "320"
   .WANLINK2_SIGNAL_STRENGTH = string[3]: "-69"
   .WANLINK2_DATA_DOWNLOADED = string[6]: "747608"
   .WANLINK2_DATA_UPLOADED = string[7]: "1225984"
   .WANLINK1_DATA_UPLOADED = string[3]: "n/a"
   .WANLINK2_ADDRESS = string[11]: "10.203.0.28"
   .WANLINK2_NETWORK = string[7]: "02 - CZ"
   .WANLINK1_DIAL_SUCCESS = string[1]: "0"
   .WANLINK2_PDP = string[4]: "PDP1"
```

```
.WANLINK1 ADDRESS = string[3]: "n/a"
.WANLINK1 DOWNLOAD RATE = string[1]: "0"
.WANLINK2 SIM = string[4]: "SIM1"
.WANLINK2 DOWNLOAD RATE = string[2]: "52"
.WANLINK1 UPLOAD RATE = string[1]: "0"
.WANLINK2 SIGNAL LEVEL = string[2]: "46"
.WANLINK2 SIGNAL QUALITY = string[4]: "good"
.WANLINK2 UPLOAD RATE = string[2]: "85"
.WANLINK2 DIAL FAILURES = string[1]: "0"
.WANLINK1 TYPE = string[3]: "eth"
.WANLINK1 DIAL FAILURES = string[3]: "319"
.WANLINK2 DIAL ATTEMPTS = string[1]: "3"
.WANLINK2 MODEM = string[7]: "Mobile1"
.WANLINK1 INTERFACE = string[4]: "LAN4"
.WANLINK1 DATA DOWNLOADED = string[3]: "n/a"
.WAN HOTLINK = string[8]: "WANLINK2"
.WANLINK2 INTERFACE = string[5]: "WWAN1"
.WANLINK2 SERVICE TYPE = string[3]: "LTE"
.WANLINK2 DIAL SUCCESS = string[1]: "3"
.WANLINK2 TYPE = string[4]: "wwan"
.WANLINK1 STATE DIALING SINCE = string[19]: "2018-12-03 12:15:10"
.WANLINK2 STATE = string[2]: "up"
```

In combination with the nb_config_set function, it is possible to start a re-configuration of any parts of the system upon status changes. You may find all possible parameters by reading the /etc/config/factory-config.cfg file accessible via CLI.

```
~ $ cat /etc/config/factory-config.cfg | grep ntp
network.ntp.status
                                                 =1
network.ntp.server0
                                                 =0.pool.ntp.org
network.ntp.server1
                                                 =1.pool.ntp.org
network.ntp.ping
                                                 =1
                                                 =256
network.ntp.interval
network.ntp.qpstime
                                                 = 0
network.ntp.stratum
                                                 =15
                                                 =192.168.1.0
network.ntp.access.0.address
network.ntp.access.0.netmask
                                                 =255.255.255.0
network.ntp.access.1.address
network.ntp.access.1.netmask
network.ntp.access.2.address
network.ntp.access.2.netmask
```

Here is an example how one might adopt those functions:

```
/* Check the current NTP server and set it to the IP address 192.168.0.2
and enable the NTP synchronisation */
printf ("The NTP server was previously using IP address: ");
printf (nb_config_get("network.ntp.server0"));
printf("\n\n");
```

```
nb_config_set("network.ntp.server0=192.168.0.2");

if (nb_config_get ("network.ntp.status") == "0"){
    printf ("and was not running.");
    printf("\n\n");
    nb_config_set ("network.ntp.status=1");
}

else {
    printf ("and was running.");
    printf("\n\n");
}

printf ("The NTP server is now running with IP address: ");
printf (nb_config_get("network.ntp.server0"));
```

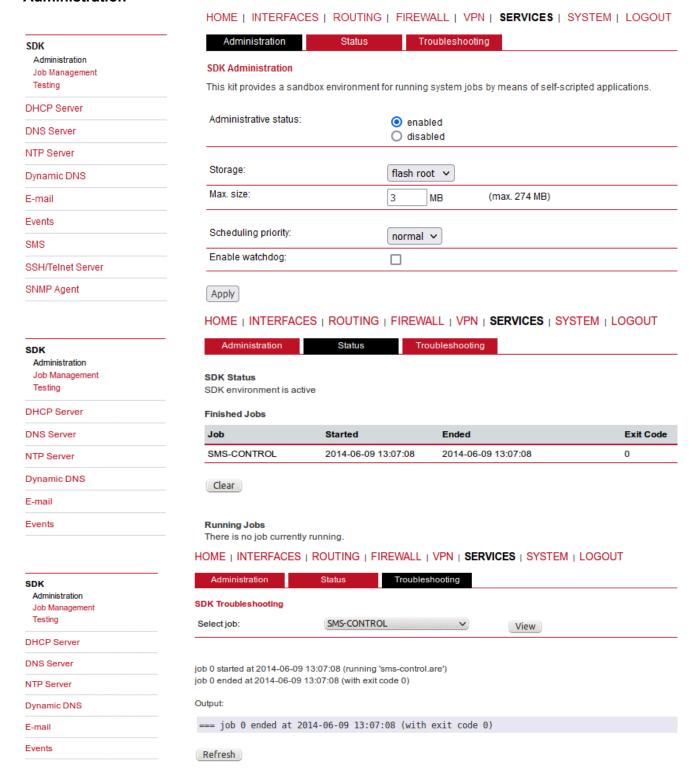
7.6.1.3. Running SDK

In the SDK, we are speaking of scripts and triggers which form jobs. Any arena script can be uploaded to the router or imported by using dedicated user configuration packages. You may also edit the script directly at the Web Manager or select one of our examples. You also have a testing section on the router which can be used to check your syntax or doing test runs.

Once uploaded, you will have to specify a trigger, that is, telling the router when the script is to be executed. This can be either time-based (e.g. each Monday) or triggered by one of the pre-defined system events (e.g. wan-up) as described in *Section 7.6.7*, "Events". With both, a script and a trigger, you can finally set up an SDK job now. The test event usually serves as a good facility to check whether your job is working as expected. The admin section also offers facilities to troubleshoot any issues and control running jobs. The SDK host (sdkhost) corresponds to the daemon managing the scripts and their operations and thus avoiding any harm to the system. In terms of resources, it will limit CPU and memory for running scripts and also provide a pre-defined portion of the available flash storage. You may, however, extend it by external USB storage.

Files written to / tmp will be hold in the memory and will be cleared upon a script restart.. As your scripts operate in the sandbox, you will have no access to the system tools (such as ifconfig).

Administration



This page can be used to control the SDK host and apply the following settings:

Administrative status Specifies whether SDK scripts should run or not

Scheduling priority

Specifies the process priority of the sdkhost, higher priorities will speed up scheduling your scripts, lower ones will have less impact to the host

system

Maximum flash usage The maximum amount of Mbytes your scripts can write to the flash root

or flash data

does not respond or is stopped with an exit code not equal null, the

system is rebooted.

The status page informs you about the current SDK status. It provides an overview about any finished jobs, you can also stop a running job there and view the script output in the troubleshooting section where you will also find links for downloading the manuals and examples.

Job Management

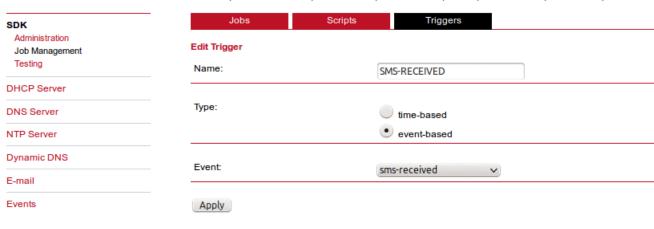






This page can be used to set up scripts, triggers and jobs.

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT



It is usually a good idea to create a trigger first which is made up by the following parameters:

Name A meaningful name to identify the trigger

Type The type of the trigger, either time-based or event-based

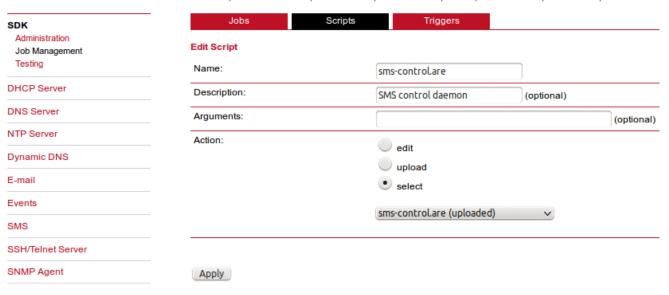
Condition Specifies the time condition for time-based triggers (e.g. hourly)

Timespec The time specification which, together with the condition, specifies the time (s) when

the trigger should be pulled

Event The system event upon which the trigger should be pulled

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT



You can now add your personal script to the system by applying the following parameters:

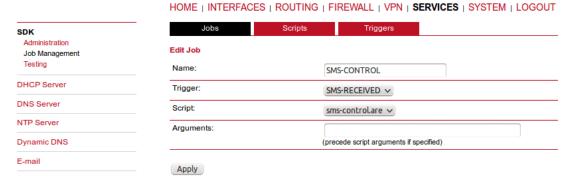
Name A meaningful name to identify the script

Description An optional script description

Arguments An optional set of arguments passed to the script (supports quoting)

Action You may either edit a script, upload it to the system or select one of the example

scripts or an already uploaded script



You are ready to set up a job afterwards, it can be created by using the following parameters:

Name A meaningful name to identify the job

Trigger Specifies the trigger that should launch the job

Script Specifies the script to be executed

Arguments Defines arguments which can be passed to the script (supports quoting), they will precede

the arguments you formerly may have assigned to the script itself

Testing

```
/* Check the current NTP server and set it to the IP address 192.168.0.2
and enable the NTP synchronisation */
printf ("The NTP server was previously using IP address: ");
printf (nb_config_get("network.ntp.server0"));
printf("\n\n");

nb_config_set("network.ntp.server0=192.168.0.2");

if (nb_config_get ("network.ntp.status") == "0"){
    printf ("and was not running.");
    printf("\n\n");
    nb_config_set ("network.ntp.status=1");
}
else {
    printf ("and was running.");
    printf("\n\n");
}
```

```
printf ("The NTP server is now running with IP address: ");
printf (nb_config_get("network.ntp.server0"));
```

The testing page offers an editor and an input field for optional arguments which can be used to perform test runs of your script or test dedicated portions of it. Please note that you might need to quote arguments as they will otherwise be separated by white-spaces.

```
/* arguments : schnick schnack "s c h n u c k" */
for (i = 0; i < argc; i++) {
    printf (" argv %d: %s\n", i, argv [i]);
}

/* generates:
  * argv 0: /scripts/testrun
  * argv 1: schnick
  * argv 2: schnack
  * argv 3: s c h n u c k
  */</pre>
```

In case of syntax errors, arena will usually print error messages as follows (indicating the line and position where the parsing error occurred):

```
/scripts/testrun:2:10:FATAL: parse error, unexpected $, expecting ';'
```



Note

It is now possible to upload SDK scripts into the Testing menu via browsing the required SDK script and clicking on the "Run" button.

7.6.1.4. SDK Sample Application

As an introduction, you can step through a sample application, namely the SMS control script, which implements remote control over short messages and can be used to send a system status back to the sender. The source code is listed in the appendix.

Once enabled, you can send a message to the phone number associated with a SIM / modem. It generally requires a password to be given on the first line and a command on the second, such as:

```
admin01 status
```

We strongly recommend to use authentication in order to avoid any unintended access, however you may pass noauth as argument to disable it. You can then skip the first line containing the password. Having a closer look to the script, you will see that you will also be able to restrict the list of permitted senders. Please inspect the system log for troubleshooting any issues.

The following commands are supported:

status An SMS with the following information will be returned

Signal strength

- Mobile connection state (up/down)
- · current IP address of the mobile interface
- current IP address of the VPN interface (if enabled)

connect

This will initiate a Dial-out connection over configured WAN (LAN or cellular) and the VPN connection (if enabled) and trigger sending an SMS with the following information:

- current IP address of the PPP interface
- current IP address of the VPN interface (if enabled)

disconnect terminates all WAN connections (including VPN)

reboot Initiates a system reboot

output 1 on Switch digital output 1 on

output 1 off Switch digital output 1 off

output 2 on Switch digital output 2 on

output 2 off Switch digital output 2 off

A response to the status command typically looks like:

System: MIDGE midge (0002A9FFC32E) WAN1: WWAN1 is up (10.204.8.3, Mobile1,

HSPA, -65 dBm, LAI 23003)

DIO: IN1=off, IN2=off, OUT1=off, OUT2=on



Note

Correct time is a must! Otherwise, old SMS will be dropped. The script is included by default, but it is not working by default (FWs 4.4.40.102 and older). For a proper functionality, you would need to uncheck and then check the "store password" in User management for "admin" user.

7.6.2. DHCP Server

This section can be used to individually configure a DHCP service for each LAN interface.

	NOWE INTERFACES	ROUTING FIREWALL VPN	SERVICES STSTEM LOGOUT
SDK Administration Job Management	DHCP Server LAN1		
Testing	Operation mode:	● server ○ relay	
DHCP Server		O disabled	
DNS Server	First lanes address:		1
NTP Server	First lease address:	192.168.10.100	
Dynamic DNS	Last lease address:	192.168.10.199	
E-mail	Lease duration:	7200 seconds	
Events	Persistent leases:		
SMS	DHCP options:	● use default ○ specif	fy
SSH/Telnet Server	Only allow static hosts:		
SNMP Agent		<u> </u>	
Web Server	Static Hosts		
Discovery	IP Address	Identified by	
Redundancy			C
Modbus TCP	Apply		
Operational mode	mode. As a sei LAN directly. A	rver, the unit answers to	bled or set to the "server" or "relay' DHCP requests from hosts in the ds the requests to the configured
First lease address	First address fo	or DHCP clients	
Last lease address	Last address fo	or DHCP clients	
Lease duration	Number of sec it has to be req	•	ng a given lease will be valid unti
Persistent leases	By checking th	is option, only static host	s will obtain the IP leases
DHCP options	and DNS serv		ce address as the default gateway ured elsewhere. It is possible to
Static Hosts	-	dd a static host configured ss, hostname or Ethernet	d with the IP address and identified port.

7.6.3. DNS Server

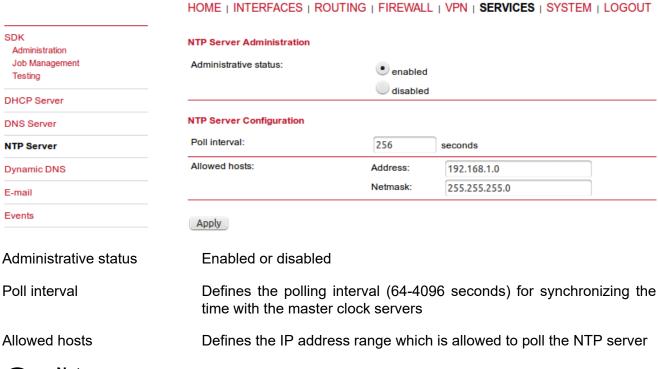
The DNS server can be used to proxy DNS requests towards servers on the net which have for instance been negotiated during WAN link negotiation. By pointing DNS requests to the router, one can reduce outbound DNS traffic as it is caching already resolved names but it can be also used for serving fixed addresses for particular host names.

	HOME INTERFACES RC	JUTING FIREWALL VPN	SERVICES SYSTEM LOGOUT
SDK Administration Job Management Testing	DNS Server Administration Administrative status:	enabled disabled	
DHCP Server			
DNS Server	DNS Server Configuration		_
NTP Server	Domain name:		
Dynamic DNS	Primary name server:		
E-mail	Secondary name server:		
Events	Ourset name accurat	00.74.20.040	
SMS	Current name servers:	80.74.32.240 80.74.32.241	
SSH/Telnet Server	Static Hosts		
SNMP Agent	Hostname	Addre	ess
Web Server			+
Redundancy			
Modbus TCP	Apply		
Administrative status	Enabled or disa	abled	
Domain name	The domain na	ame used for short nar	me lookups.
Primary name server	The primary de name servers.	fault name server whic	h will be used instead of negotiated
Secondary name server	The secondary default name server which will be used instead of negotiated name servers.		

You may further configure static hosts for serving fixed IP addresses for various hostnames. Please remember to point local hosts to the router's address for resolving them.

7.6.4. NTP Server

This section can be used to individually configure the Network Time Protocol (NTP) server function.



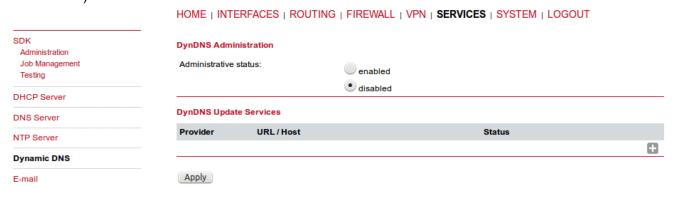


Note

See the description of how to set the correct router time in Section 7.7.1.6, "Time & Region".

7.6.5. Dynamic DNS

Dynamic DNS client on this box is generally compatible with various DynDNS services on the Internet running by means of definitions by the DynDNS organization (see www.dyndns.com for server implementations).



Administrative status: Enabled or disabled

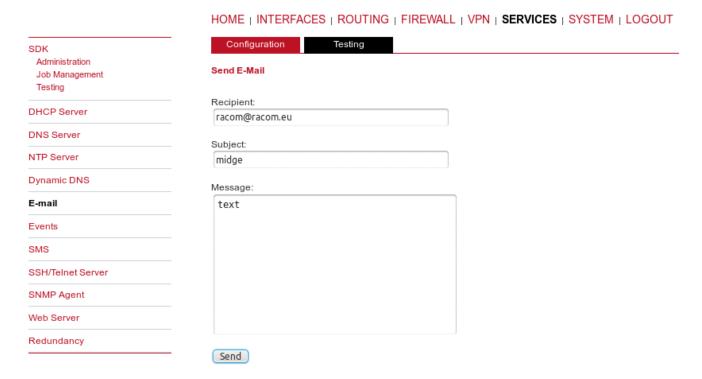
	HOME INTERFACES	ROUTING FIREWALL VPN SERVICES SYSTEM LOG	OUT	
SDK Administration	Add DynDNS Service			
Job Management Testing	Provider:	dyndns.org ~		
DHCP Server	Dynamic address:	derive from hotlink interface		
DNS Server		 ○ use outgoing interface address ○ query CheckIP service at dyndns.org 		
NTP Server	Hostname:			
Dynamic DNS	Hostilatile.			
E-mail	Username:			
Events	Password:			
SMS	Protocol:	http ~		
SSH/Telnet Server				
SNMP Agent	Apply			
Dynamic address	•	ddress is derived from the hotlink, outgoing inter al service. Usually, the hotlink option is used.	face	
Hostname	The host-name provided	by your DynDNS service (e.g. mybox.dyndns.org)	
Username	The user-name used for	authenticating at the service		
Password	The password used for a	uthentication		
Protocol	The protocol used for au	thentication (HTTP, HTTPS).		
Server address	The address of the serve	er which shall be updated.		
Server port	The port of the server when	nich shall be updated.		
TSIG key name	The name of the TSIG k	ey which is allowed to perform updates.		

TSIG key The TSIG key encoded in base64.

7.6.6. E-mail client

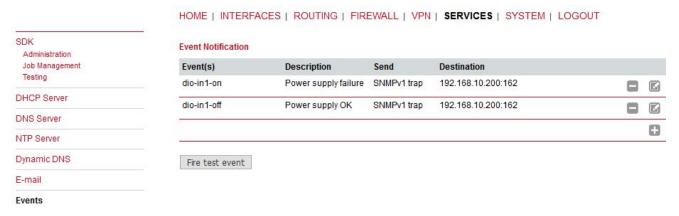
The E-Mail client can be used to send notifications to a particular E-Mail address upon certain events or by SDK scripts.

	HOME INTERFACES RO	OUTING FIREWALL VPN	SERVICES SYSTEM LOGOUT
SDK Administration Job Management Testing	Configuration E-mail Client Configuration Administrative status:		
DHCP Server		enabled disabled	
DNS Server			
NTP Server	From address:		
Dynamic DNS	Server address:		
E-mail	Server port:	25	
Events	Authentication:	automatic	v)
SMS	Encryption:	none v	
SSH/Telnet Server	Username:		
SNMP Agent	Password:		
Web Server	(t		
Redundancy	Apply		
Administrative status	E-mail client admin	istrative status - enable	ed or disabled
From address	Sender e-mail address		
Server address	SMTP server address		
Server port	SMTP server port (typically 25)		
Authentication	Choose the required authentication method to authenticate against the SMTP server		
Encryption	The optional encryption for the e-mail messaging (none or TLS)		saging (none or TLS)
Username	User name for auth	entication	
Password	Password for authe	ntication	



After configuring E-mail successfully, you can also test e-mail messages.

7.6.7. Events



By using the event manager you can notify remote systems about system events. A notification can be sent using E-Mail, SMS or SNMPv1 traps, SNMPv3 traps or SNMPv3 informs.

	HOME INTERF	ACES ROUTING	FIREWALL VP	N SERVIC	ES SYSTEM LO	GOUT
SDK Administration	Add Event Notificati	ion				
Job Management Testing	Description:					
DHCP Server	Send:		E-Mail + SMS V			
DNS Server	E-Mail address:					
NTP Server						
Dynamic DNS	Phone number:					
E-mail	Category	Event		Description	on	
Events	CALL	all-incoming	9	•	l is coming in	
SMS		call-outgoing	1	Outgoing v	oice call is being establi:	shed
SSH/Telnet Server	DDNS	ddns-update			NS update failed	
SNMP Agent	DIALIN	☐ dialin-down	-succeeded		nection went down	
Web Server		dialin-up			nection came up	
E-Mail address Phone number	The E-Mail address enabled) The phone number to enabled)				`	
SNMP host	The SNMP host or a	address to whic	h the trap sha	ll be sent		
SNMP port	The port of the remo	The port of the remote SNMP service				
Username	The username for a	The username for accessing the remote SNMP service				
Password	The password for ac	The password for accessing the remote SNMP service				
Authentication	The authentication a SHA)	The authentication algorithm for accessing the remote SNMP service (MD5 o SHA)			D5 oı	
Encryption	The encryption algor	rithm for acces	sing the remot	e SNMP	service (DES or	SHA
Engine ID	The engine ID of the remote SNMP service					

The messages will contain a description provided by you and a short system information.

The default texts for a specific Event are as follows:

Category	Event (ID)	Description
CALL	call-incoming (701)	A GSM call is coming in
	call-outgoing (702)	Outgoing voice call is being established
DDNS	ddns-update-failed (802)	Dynamic DNS update failed
	ddns-update-succeeded (801)	Dynamic DNS update succeeded
DIALIN	dialin-down (409)	Dial-In connection went down
	dialin-up (408)	Dial-In connection came up

Category	Event (ID)	Description
DIO	dio-in1-off (202)	DIO IN1 turned off
	dio-in1-on (201)	DIO IN1 turned on
	dio-in2-off (204)	DIO IN2 turned off
	dio-in2-on (203)	DIO IN2 turned on
	dio-out1-off (206)	DIO OUT1 turned off
	dio-out1-on (205)	DIO OUT1 turned on
	dio-out2-off (208)	DIO OUT2 turned off
	dio-out2-on (207)	DIO OUT2 turned on
GPS	gps-down (302)	GPS signal is not available
	gps-up (301)	GPS signal is available
GRE	gre-down (413)	GRE connection went down
	gre-up (412)	GRE connection came up
IPSEC	ipsec-down (404)	IPsec connection went down
	ipsec-up (403)	IPsec connection came up
L2TP	l2tp-down (415)	L2TP connection went down
	l2tp-up (414)	L2TP connection came up
MOBILEIP	mobileip-down (411)	Mobile IP connection went down
	mobileip-up (410)	Mobile IP connection came up
OPENVPN	openvpn-down (402)	OpenVPN connection went down
	openvpn-up (401)	OpenVPN connection came up
PPTP	pptp-down (407)	PPTP connection went down
	pptp-up (406)	PPTP connection came up
REDUNDANCY	redundancy-backup (1002)	System is now backup router
	redundancy-master (1001)	System is now master router
SDK	sdk-startup (507)	SDK has been started
SMS	sms-notsent (602)	SMS has not been sent
	sms-received (603)	SMS has been received
	sms-report-received (604)	SMS report has been received
	sms-sent (601)	SMS has been sent
SYSTEM	system-error (510)	System is in error state
	system-login-failed (501)	User login failed
	system-login-succeeded (502)	User login succeeded
	system-logout (503)	User logged out
	system-no-error (511)	System left error state
	system-poweroff (509)	System poweroff has been triggered
	system-rebooting (504)	System reboot has been triggered
	system-startup (505)	System has been started
	system-time-updated (508)	System time has been updated
TEST	test (506)	test event

Category	Event (ID)	Description
USB	usb-eth-added (903)	USB Ethernet device has been added
	usb-eth-removed (904)	USB Ethernet device has been removed
	usb-serial-added (905)	USB serial device has been added
	usb-serial-removed (906)	USB serial device has been removed
	usb-storage-added (901)	USB storage device has been added
	usb-storage-removed (902)	USB storage device has been removed
WAN	wan-down (101)	WAN link went down
	wan-up (102)	WAN link came up

7.6.8. SMS

This page lets you turn on the SMS event notification service and enable remote control via SMS.

7.6.8.1. Administration

On RACOM routers it is possible to receive or send short messages (SMS) over each mounted modem (depending on the assembly options). Messages are received by querying the SIM card over a modem, so prior to that, the required assignment of a SIM card to a modem needs to be specified on the SIMs page.

Please bear in mind, in case you are running multiple WWAN interfaces sharing the same SIM, that the system may switch SIMs during operation which will also result in different settings for SMS communication.

Sending messages heavily depends on the registration state of the modem and whether the provided SMS Center service works and may fail. You may use the sms-report-received event to figure out whether a message has been successfully sent.

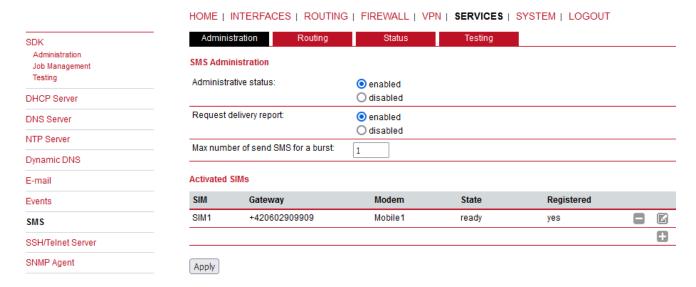
Received messages are pulled from the SIMs and temporarily stored on the router but get cleared after a system reboot. Please consider to consult an SDK script in case you want to process or copy them.

Sending messages heavily depends on the registration state of the modem and whether the provided SMS Center service works and may fail. You may use the sms-report-received event to figure out whether a message has been successfully sent.

Please do not forget that modems might register roaming to foreign networks where other fees may apply. You can manually assign a fixed network (by LAI) in the SIMs section.

We identify SIMs based on their IMEI number and track their statistics in a non-volatile manner.

The relevant page can be used to enable the SMS service and specify on which modem should operate.



Administrative status

Enable or disable SMS notifications and control

Request delivery report

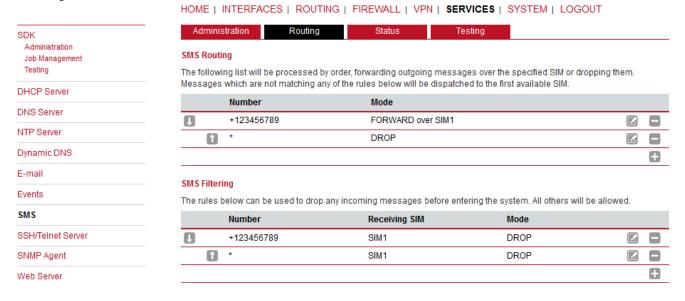
Enable or disable receiving the confirmation whether SMS was successfully received or not. This can be then read in the SMS Status menu.

Max number of send SMS for a burst

Maximum rate of sending SMS events.

7.6.8.2. Routing & Filtering

By using SMS routing you can specify outbound rules which will be applied whenever messages are sent. You can forward them to an enabled modem. For a particular number, you can for instance enforce messages be sent over a dedicated SIM.



Phone numbers can also be specified by regular expressions, here are some examples:

+12345678 Specifies a fixed number +1* Specifies any numbers starting with +1

```
+1*9 Specifies any numbers starting with +1 and ending with 9
+[12]* Specifies any numbers starting with either +1 or 2
```

Please note that numbers have to be entered in international format including a valid prefix. On the other hand, you can also define rules to drop outgoing messages, for instance, when you want to avoid using any expensive service or international numbers.

Both types of rules form a list will be processed in order, forwarding outgoing messages over the specified modem or dropping them. Messages which are not matching any of the rules below will be dispatched to the first available modem.

Filtering serves a concept of firewalling incoming messages, thus either dropping or allowing them on a per-modem basis. The created rules are processed in order and in case of matches will either drop or forward the incoming message before entering the system. All non-matching messages will be allowed.

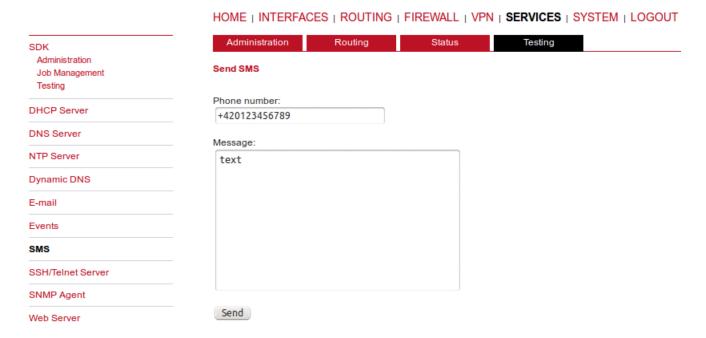
7.6.8.3. Status

The status page can be used to the current modem status and get information about any sent or received messages. There is a small SMS inbox reader which can be used to view or delete the messages. Please note that the inbox will be cleared each midnight in case it exceeds 512 kbytes of flash usage.



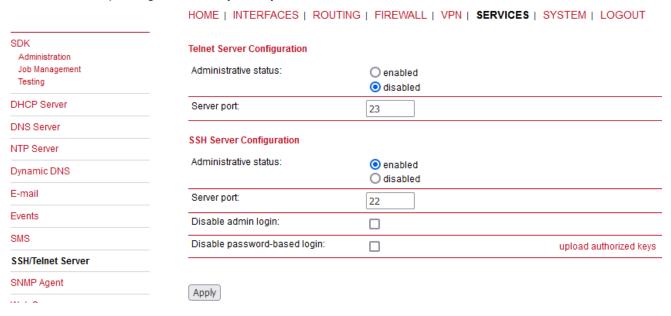
7.6.8.4. Testing

This page can be used to test whether SMS sending in general or filtering/routing rules works. The maximum length per message part is limited to 160 characters, we also suggest to exclusively use characters which are supported by the GSM 7-bit alphabet.



7.6.9. SSH/Telnet Server

Apart from the Web Manager, the SSH and Telnet services can be used to log into the system. Valid users include root and admin as well as additional users as they can be created in the User Accounts section. Please note, that a regular system shell will only be provided for the root user, the CLI will be launched for any other user whereas normal users will only be able to view status values, the admin user will obtain privileges to modify the system.



Please note that these services will be accessible from the WAN interface also. In doubt, please consider to disable or restrict access to them by applying applicable firewall rules.

The following parameters can be applied to the Telnet service (disabled by default):

Administrative status Whether the Telnet service is enabled or disabled

Server port The TCP port of the service (usually 23)

The following parameters can be applied to the SSH service:

Administrative status Whether the SSH service is enabled or disabled

Server port The TCP port of the service (usually 22)

Other users may have access as usual, but with restricted privileges.

Disable password-based login By turning on this option, all users will have to authenticate by SSH

keys which can be uploaded to the router.



Note

You can manually upload the authorized keys.

7.6.10. SNMP Agent

M!DGE is equipped with an SNMP daemon, supporting basic MIB tables (such as ifTable), plus additional enterprise MIBs to manage multiple systems. M!DGE OID starts with 1.3.6.1.4.1.33555.10 prefix. The corresponding VENDOR MIB can be downloaded from the router.

Parameter	Supported MIBs
.1.3.6.1.2.1	MIB-II (RFC1213), SNMPv2-MIB (RFC3418)
.1.3.6.1.2.1.2.1	IF-MIB (RFC2863)
.1.3.6.1.2.1.4	IP-MIB (RFC1213)
.1.3.6.1.2.1.10.131	TUNNEL-MIB (RFC4087)
.1.3.6.1.2.25	HOST-RESOURCES-MIB (RFC2790)
.1.3.6.1.6.3.10	SNMP-FRAMEWORK-MIB
.1.3.6.1.6.3.11	SNMPv2-SMI (RFC2578)
.1.0.8802.1.1.2	LLDP-MIB
.1.0.8802.1.1.2.1.5.4795	LLDP-EXT-MED-MIB
.1.3.6.1.4.1.33555	VENDOR-MIB (RACOM)

The VENDOR-MIB tables offer some additional information over the system and its WWAN, GNSS and WLAN interfaces. They can be accessed over the following OIDs:

Parameter	RACOM MIB OID Assignment
admin	.1.3.6.1.4.1.33555.10.40
mgWwanTable	.1.3.6.1.4.1.33555.10.50
mgGnssTable	.1.3.6.1.4.1.33555.10.51
dio	.1.3.6.1.4.1.33555.10.53
mgSerialTable	.1.3.6.1.4.1.33555.10.54
mgWlanTable	.1.3.6.1.4.1.33555.10.60
mgWlanStationTable	.1.3.6.1.4.1.33555.10.61
mgHotLink	.1.3.6.1.4.1.33555.10.70
mgWanTable	.1.3.6.1.4.1.33555.10.71
sdk	.1.3.6.1.4.1.33555.10.90
traps	.1.3.6.1.4.1.33555.10.100



Note

GNSS and WLAN on M!DGE are available with special extension only.

M!DGE extensions contain support for:

- Rebooting the device
- Updating to a new system software via FTP/TFTP/HTTP
- Updating to a new system configuration via FTP/TFTP/HTTP
- Getting WWAN/GNSS/WLAN/DIO information



Note

Attention must be paid to the fact that SNMP passwords have to be more than 8 characters long. Shorter passwords will be doubled for SNMP, e.g. 'admin01' becomes 'admin01admin01'.

SNMP extensions can be read and triggered as follows:

- To get system software version:
 - snmpget -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1 1.3.6.1.4.1.33555.10.40.1.0
- To get a kernel version:
 - snmpget -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1 1.3.6.1.4.1.33555.10.40.2.0
- · To get a serial number:
 - snmpget -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1 1.3.6.1.4.1.33555.10.40.3.0
- To restart the device:
 - snmpset -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1 1.3.6.1.4.1.33555.10.40.10.0 i 1
- To run a configuration update:
 - snmpset -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1 1.3.6.1.4.1.33555.10.40.11.0 s "http://server/directory"



Note

config Update expects a zip-file named <serial-number>.zip in the specified directory which contains at least a "user-config.zip".

Supported protocols are TFTP, HTTP(s) and FTP.

Specifying a username/password or port is not yet supported.

- get configuration update status:
 - snmpget -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1 1.3.6.1.4.1.33555.10.40.12.0
 - The return value can be one of: (1) succeeded, (2) failed, (3) inprogress, (4) notstarted.
- run software update:
 - snmpset -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1 1.3.6.1.4.1.33555.10.40.13.0 s "http://server/directory"
- get software update status:
 - snmpget -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1 1.3.6.1.4.1.33555.10.40.14.0
 - Return value can be either of: (1) succeeded, (2) failed, (3) inprogress, (4) notstarted.

Listening port

7.6.10.1. SNMP Configuration

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT

SDK Administration Job Management Testing	SNMP Agent Configuration Administrative status:	uthentication enabled	
DHCP Server		disabled	
DNS Server	Operation mode:	• v1 v2c v3	v3 only
NTP Server	Contact:	0 111120110	- 10 d.i.y
Dynamic DNS	Location:		
E-mail	Listening port:	161	
Events		101	
SMS			Download N
SSH/Telnet Server	Apply		
SNMP Agent			
Administrative status	Enable or disable	the SNMP agent	
Operation mode	Specifies if agent	should run in compa	tibility mode or for SNMPv3 or
Contact	System maintaine	er or other contact inf	ormation
Location	Device location		

Once the SNMP agent is enabled, SNMP traps can be generated using SDK scripts or can be triggered by various Events (see the SYSTEM \rightarrow Events menu).

SNMP agent port

7.6.10.2. SNMP Authentication

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT Authentication Configuration SDK Administration SNMP v3 Authentication Job Management Testing If you want to use an account in SNMP v3, make sure you enabled "Store password" in the User Accounts page Authentication: **DHCP Server** SHA V DNS Server Encryption: AES v NTP Server EngineID: 8000831304303030324139464645424530 Dynamic DNS SNMP v1/v2c Authentication F-mail Read community: public Events SMS Admin access: enabled O disabled SSH/Telnet Server Admin community: **SNMP Agent** Allowed host Web Server Soffflow Discovery Apply

When running in SNMPv3, it is possible to configure the following two authentication options:

Authentication Defines the authentication (MD5 or SHA)

Encryption Defines the privacy protocols to use (DES or AES)

EngineID Current EngineID for SNMP secure communication

Both the Authentication and Encryption passwords are the same and equal to the user's password. In general, the admin user can read and write any values. Read access will be granted to any other system users. The password must be at least 8 characters long and contain both digits and letters.

There is no authentication/encryption in SNMPv1/v2c and should not be used to set any values. However, it is possible to define its communities and authoritative host which will be granted administrative access.

Read community Defines the community name for read access via SNMPv2c. The RACOM En-

terprise OIDs cannot be read via this Read access - allow the SNMPv3 or use

the "Admin" community for RACOM OIDs.

Admin community Defines the community name for admin access. Use this community string to

read RACOM Enterprise OIDs.

Allowed host Defines the host which is allowed for admin access



Note

The SNMP daemon is also listening on WAN interfaces and it is therefore suggested to restrict the access via the firewall.

7.6.11. Let's Encrypt

	HOWE INTERFACES ROC	UTING TIREWALE VFN SERVICES STSTEM LOGOUT	
SDK Administration	Let's Encrypt Configuration		
Job Management Testing	Enable:	enableddisabled	
DHCP Server	Domain:		
DNS Server	Certificate state:	missing	
NTP Server	Certificate valid not before:		
Dynamic DNS	Certificate valid not after:		
E-mail	Apply		
Events			
SMS			
SSH/Telnet Server			
SNMP Agent			
Let's Encrypt			

This service allows you to automatically issue TLS certificates for the web interface of the router using the PKI provided by Let's Encrypt. If HTTPS is enabled, the web interface will automatically use the Let's Encrypt certificate. Make sure that the following preconditions are met in order to be able to issue and use Let's Encrypt certificates:

- HTTP and HTTPS must be enabled on the web server on the standard ports 80 and 443.
- The router must be reachable from the internet using the domain name configured for Let's Encrypt via TCP ports 80 and 443.

As soon as the Let's Encrypt component is enabled, it automatically starts requesting a certificate for the configured domain. It also checks once a day if the certificate needs to be renewed and requests a new certificate if necessary.

Enable	Enables/disables the component
Domain	Domain for which to request a certificate
Certificate state	Indicates if the certificate is installed or missing or if it is currently being issued
Certificate valid not before	Time at which the validity of the installed certificate started
Certificate valid not after	Time at which the validity of the installed certificate ends
Renew Certificate	Allows to manually request renewal of the certificate. Note that this only works if renewal is due.
Delete Certificate	Deletes the installed certificate. This is only available if Let's Encrypt is disabled.

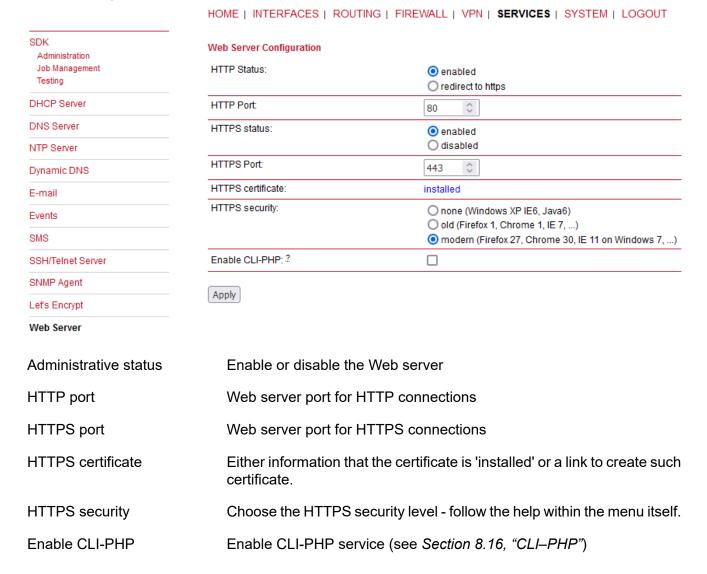
For debugging, you can use the tail-scripts command in the CLI which shows the log of the ACME client which requests the certificates. Or you can also find the log of the last certificate request in the following file:

/etc/acme/<DOMAIN>/issue.log

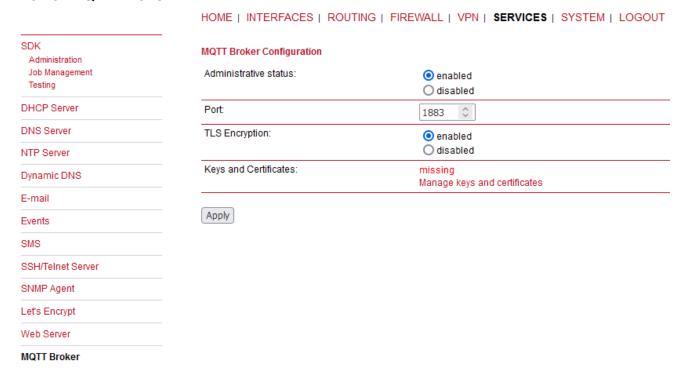
7.6.12. Web Server

This page can be used to configure different ports for accessing the Web Manager via HTTP/HTTPS. We strongly recommend to use HTTPS when accessing the web service via a WAN interface as the communication will be encrypted and thus avoids any misuse of the system.

In order to enable HTTPS you would need to generate or upload a server certificate in the section SYSTEM-Keys and Certificates.



7.6.13. MQTT Broker



The MQTT Broker can be used to distribute MQTT messages between MQTT clients. Please set up appropriate firewall rules if you want to restrict access to the MQTT Broker.

Keys and certificates for TLS encryption are managed via Keys & Certificates. The MQTT Broker service can receive the following parameters:

Administrative Status Enable or disable Service

Port Specifies the network port to listen on

TLS Encryption Enables or disables TLS encryption for the service

7.6.14. Softflow

This page can be used to configure the network traffic analyser daemon Softflow used for exporting NetFlow traffic data.

HOME INTERFACES	ROUTING FIREWALL VPN SERVICES SYSTEM L	.OGOU
Add Softflow setup		
Interface:	LAN1 ~	
Host address:		
Port:	2055	
Protocol Version:	9 🗸	
Maximum Flows:	8192	
Track Level:	Full v	
Sample Rate:		
Apply		
При		
	Add Softflow setup Interface: Host address: Port: Protocol Version: Maximum Flows: Track Level:	Interface: Host address: Port: 2055 Protocol Version: 9 ∨ Maximum Flows: 8192 Track Level: Full ∨ Sample Rate:

Parameters Softflow Settings

Host address Destination address of the traffic data

Port of the destination address

Protocol version Protocol version of the data

Maximum flows The maximum number of flows to concurrently track

Track level Flow elements that should be used to define a flow

Sample rate Periodical sampling rate

7.6.15. Discovery

	HOME INTERFACES RO	DUTING FIREWALL VPN SERVICES SYSTEM LOGO	TUC
SDK Administration	Discovery		
Job Management Testing	Administrative status:	enabled disabled	
DHCP Server			
DNS Server	Enabled protocols:	☐ LLDP	
NTP Server		□ CDP □ SONMP	
Dynamic DNS		□EDP	
E-mail		□FDP □IRDP	
Events			
SMS	Apply		
SSH/Telnet Server			
SNMP Agent			
Web Server			
Discovery			

Discovery protocols can be used to discover and to get discovered by other hosts.

Administrative status Enable or disable the Discovery

The following protocols are supported:

LLDP Link Layer Discovery Protocol
CDP Cisco Discovery Protocol
FDP Foundry Discovery Protocol
SONMP Nortel Discovery Protocol
EDP Extreme Discovery Protocol
IRDP ICMP Router Discovery Protocol

IRDP implements RFC1256 and can also inform locally connected hosts about the nexthop gateway. Any discovered hosts will be exposed to the LLDP-MIB and can be queried over SNMP or CLI/GUI.

7.6.16. Redundancy

This section can be used to set up a redundant pair of M!DGE (or other systems) by running the Virtual Router Redundancy Protocol (VRRP) among them. A typical VRRP scenario defines the first host playing the master and another the backup device, they both define a virtual gateway IP address which will be distributed by gratuitous ARP messages for updating the ARP cache of all LAN hosts and thus redirecting the packets accordingly.

A takeover will happen within approximately 3 seconds as soon as the partner is no longer reachable (checked via multicast packets). This may happen when one device is rebooting or the Ethernet link went down. Same applies when the WAN link goes down.

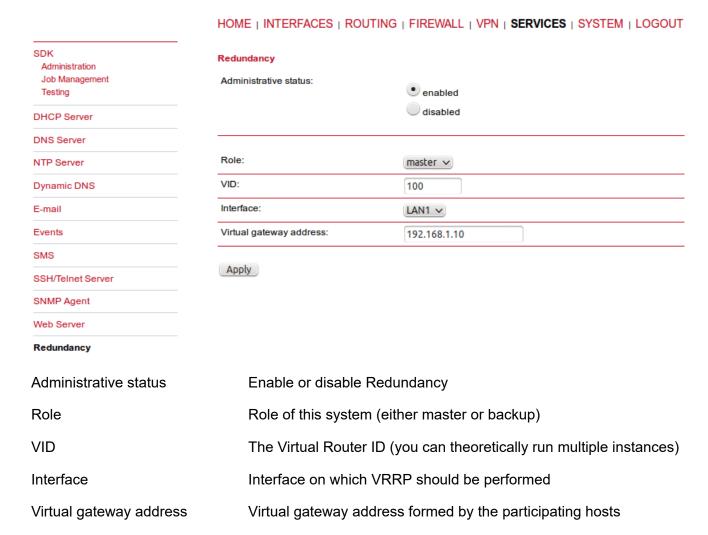
In case DHCP has been activated, please keep in mind that you will need to reconfigure the DHCP gateway address offered by the server and let them point to the virtual gateway address. In order to

avoid conflicts you may turn off DHCP on the backup device or even better, split the DHCP lease range in order to prevent any lease duplication.



Note

M!DGE assigns a priority of 100 to the master and 1 to the backup router. Please adapt the priority of your third-party device appropriately.



7.6.17. Modbus TCP

While in UHF RipEX radios, using Modbus TCP transparently was not a preferred option, in the cellular routers, on contrary, it is a recommended solution. In such a case that all connected devices use Modbus TCP, there is no need to use and configure this feature. Just send data transparently as TCP over the cellular network.

But if you combine Modbus TCP and Modbus RTU within one network, you should use our Modbus TCP solution. You do not need any external Modbus TCP - Modbus RTU converter, the functionality is implemented in the M!DGE firmware.

The Modbus TCP daemon listens for the local TCP connection on the TCP port 502 by default. After the connection is established, the communication can be initiated. Any incoming Modbus TCP datagram is investigated and based on the Modbus TCP "Unit ID" Byte and Address translation Table/mask rules,

is forwarded as UDP to the final destination (by default the UDP port is 8902), e.g. another M!DGE unit with Modbus RTU device connected over the RS232 port.



Note

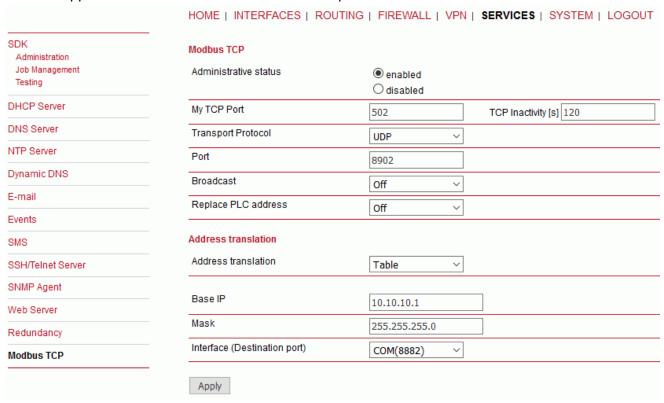
This behaviour comes from the RipEX functionality where UDP is a preferred transport solution. In case of cellular networks, TCP might be a better solution. When implementing this solution into your network, you might configure Modbus TCP on the remote M!DGE (not a unit locally connected via Ethernet) causing the TCP session to be between a local device and remote M!DGE instead of UDP. The final conversion from TCP to UDP so the Protocol server listening on the UDP port 8882 by default is done at the remote unit afterwards. In such a case, make a Translation rule which sends all received packets to the localhost.



Important

In some Modbus TCP implementations, Unit ID field within the datagram is always set to "FF". In such a case, you can use the "Replace PLC address" option so that the Unit ID is replaced by some Modbus RTU address. Thanks to this parameter, regular Mask/Table address translation can be used. Consider carefully where you put the corresponding parameter (local or remote M!DGE and if placed in Modbus TCP or Modbus RTU Protocol server menu - it can be set at both places, but not simultaneously).

See the Application note for more details and examples.



Administrative status Enable or disable the feature.

My TCP Port The TCP port for a session with local Modbus TCP Master. It can also

be a remote Modbus TCP Master resulting in a TCP session over the

cellular network instead of UDP.

TCP inactivity [s] The TCP inactivity timeout in seconds.

Transport protocol The transport protocol used, must be set to UDP only.

Port The port number for a transport protocol (8902 by default).

Broadcast The broadcast is always disabled in cellular networks.

Modbus RTU address. Modbus TCP consists of the Unit ID field which

can be changed manually by this parameter.

Address translation See *Protocol Server* article.

7.6.18. Terminal Server

Generally a Terminal Server (also referred to as a Serial Server) enables connection of devices with serial interface to a M!DGE over the local area network (LAN), or even over the cellular network. It is a virtual substitute for devices used as serial-to-TCP(UDP) converters. It is possible to configure two Terminal servers.

Examples of the use:

A SCADA application in the centre should be connected to the cellular (M!DGE) network via a serial interface, however for some reason that serial interface is not used. The operating system (e.g. Windows) can provide a virtual serial interface to such application and converts the serial data to TCP (UDP) datagrams, which are then received by the Terminal server in M!DGE. This type of interconnection between M!DGE and application is especially advantageous when:

- there is not any physical serial interface on the computer
- the serial cable between M!DGE and computer would be too long (e.g. the M!DGE is installed very close to the antenna to improve radio coverage)
- the LAN between the computer and the place of M!DGE installation already exists
- Modbus TCP is used with local TCP sessions on slave sites or when combination of Modbus RTU and Modbus TCP is used. For more information refer to Application note Modbus TCP/RTU⁴. This applies also to other SCADA protocol TCP versions, e.g. DNP3 TCP.

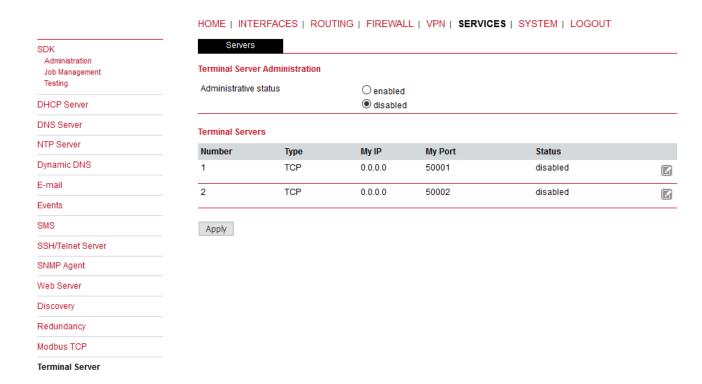


Note

If configured on LAN, the TCP (UDP) session operates only locally between the M!DGE and the central computer, hence it does not increase the data load on WWAN (cellular network).

In some special cases, the Terminal server can be also used for reducing the network load from applications using TCP. A TCP session can be terminated locally at the Terminal server in M!DGE, user data extracted from TCP messages and processed like it comes from a serial (RS232) port. When data reaches the destination M!DGE, it can be transferred to the RTU either via a serial interface or via TCP (UDP), using the Terminal server again.

⁴ https://www.racom.eu/eng/products/m/ripex/app/modbus/index.html

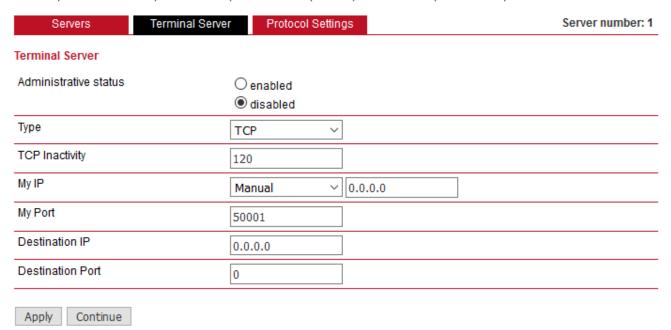


Administrative status

Enable or disable the feature

If Enabled, 2 independent Terminal servers can be set up.

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Administrative status

Enable or disable the particular TS

Type

Set the TS Type - either TCP or UDP session

TCP Timeout

If the Type is TCP, configure the required TCP timeout (i.e. close the TCP session if there is no communication for a given time period)

My IP IP address of M!DGE - usually Ethernet interface, but IP address of any

interface can be used (pre-set IP address of given interface). "Manual"

IP can also be filled.

My Port Set any listening TCP/UDP port (i.e. M!DGE listens for incoming con-

nection on a given port).

Destination IP The destination IP address of TCP/UDP session (e.g. locally connected

SCADA, virtual serial interface). IP address 0.0.0.0 can also be con-

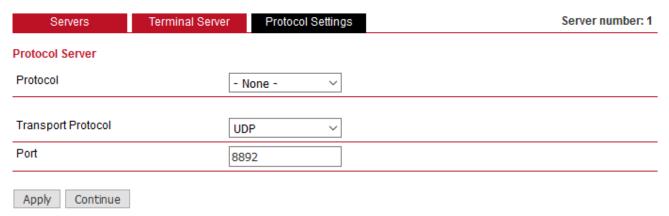
figured - any host can open the session with M!DGE.

Destination Port The destination port of TCP/UDP session. In some cases, applications

dynamically change the IP port with each datagram. In such a case set Destination port=0. M!DGE will then send replies to the port from which the last response was received. This feature allows to extend the number of simultaneously opened TCP connections between a M!DGE and locally connected application to any value up to 10 on each Terminal

server.

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT

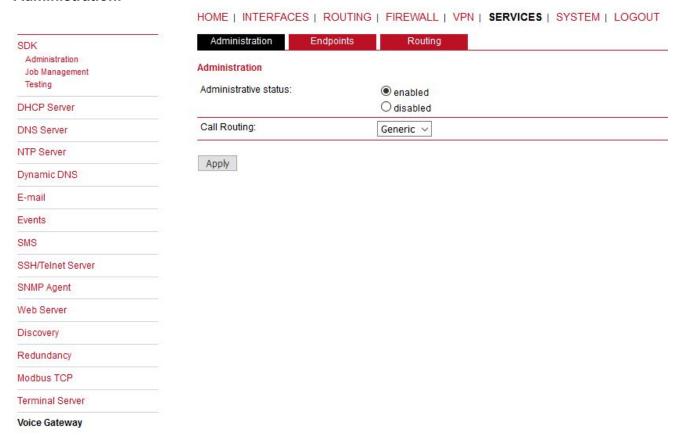


Protocol follows the same principles as a protocol on RS232 interface. The default UDP port is 8892 (transporting data usually over cellular network).

7.6.19. Voice Gateway

You can set up a voice gateway on the M!DGE2 router which can be used to connect mobile calls to VoIP clients and vice versa.

Administration:



The following parameters can be used to set it up:

Administrative status Specifies whether the gateway shall be enabled or disabled

Call routing Defines who will be responsible for call routing. If SDK has been spe-

cified you would need to install a script (see examples) which will be responsible for routing and accepting the calls. Otherwise the static

routing configuration will be used.

In case you are running multiple WWAN interfaces sharing the same SIM, please bear in mind that the system may switch SIMs during operation which will also result in different settings for voice communication.

Endpoints:

Administration	Endpoints	Routing
dit Voice Endpoint Vo	om1	
Type:		Voice-over-Mobile ∨
Modem:		Mobile1 ∨
Audio profile:		Handset ~

On this page you can activate the endpoints used for voice communication, the following types are supported:

Voice-Over-Mobile Endpoint for GSM/UMTS/LTE calls (can be used for calls to mobile or landline

phones)

Nil-Device A proforma Device to enable Call Signaling without Voice Support

Based on your equipment, we recommend to adjust the modem's audio profile for a better sound experience. The following profiles are available:

Handset Provides a mild echo, short delay (less than 16-ms dispersion). This mode is

intended for use with a well-designed handset, where the Echo Return Loss (ERL) is generally high. Full-duplex performance is easiest to achieve in this

mode.

Headset Provides a moderate echo, short delay (less than 16-ms dispersion). This mode

is intended for use in situations where the echo may be loud but low in delay. There are a variety of different headsets available with a wide variety of echo characteristics and noise pickup. Although the echo delay is typically short (< 16 ms) with all headsets, the echo return loss characteristics can vary significantly and are not well known a priori to the handset designer. This mode is

more robust and more aggressive at echo cancellation.

Speakerphone Handle situations of loud echo with extreme acoustic distortion. This mode is

intended for use with a car kit or speakerphone applications with high volume and high distortion. Acoustic echo in this situation has negative ERL and is impossible to cancel completely. It operates in a half-duplex manner and will be very aggressive in muting the entire signal to prevent any echo blips from

being heard.

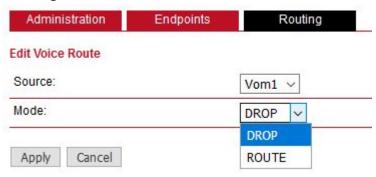
Bluetooth/Carkit Provides moderate echo, long delay (up to 64-ms dispersion). These modes

are intended for bluetooth headsets and carkits which may have DSP pro-

cessing on board and could give added delay to the system.

Volume level Specifies the modem's volume level. 1 = low. 9 = high.

Routing:



This page can be used to configure generic voice routing between the endpoints.

Enhanced routing facilities are provided via the SDK interface which is able to dispatch voice calls based on their attributes (such as phone number) and other system related status information (e.g. number/duration of calls per endpoint, registration status and so on). Using the SDK, you can also initiate or accept a call, adjust its volume level or do a hangup.

Anyway, for simple scenarios the generic method should be sufficient and can be configured as follows:

Source Specifies the source endpoint (i.e. where the call comes in)

Mode The type of action which shall be applied for the call: DROP will silently hangup the call, ROUTE will route the call to the specified endpoint. Destination Specfies the target endpoint (i.e. where to call is routed to).

7.7. SYSTEM

7.7.1. System

7.7.1.1. Settings

System	System Syslog	LEDs	Bootloader	Autorun	
Settings Time & Region				_	
Reboot	Local hostname:	MIDGE2			
Authentication User Accounts Remote Authentication	Application area:	stationary 🗸			
	Reboot delay:	3 seconds			
Software Update Software Update Modem Firmware Update Software Profiles	Enable TCP timestamps:	✓			
	Show messages and infos on log-in screen:				
Configuration File Configuration	Apply				

Local host name: The local system hostname

Application area: The desired application area which influences the system behaviour

such as registration timeouts when operating in the mobile environ-

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT

ment.

Reboot delay: The number of seconds to wait before the reboot is initiated (might

be needed for some system-rebooting events).

Enable TCP timestamps: Enable TCP timestamps for system wide TCP communication. This

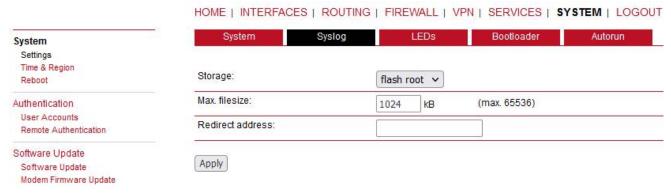
is needed for Protection Against Wrapped Sequence numbers (PAWS), but with these timestamps enabled a remote attacker can guess the uptime of the system. The uptime is a lower bound for the age of the main system components like the kernel. If the system has an uptime of 3 years, it's unlikely that recent security patches

were applied.

Show messages and infos on login screen: Show error messages and notifications on login screen. If this option is enabled, these messages are also shown before logging in with

user credentials.

7.7.1.2. Syslog



Storage: The storage device on which logfiles shall be stored. Either internal flash root,

or flash data.

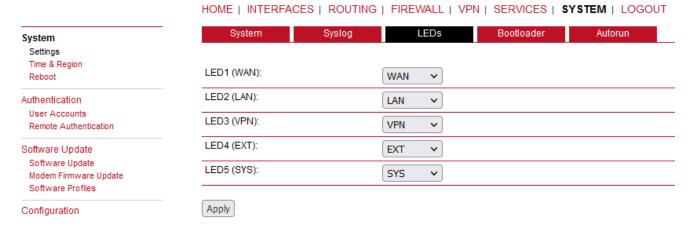
Max. filesize: The maximum size of the logfiles (in kB) until they will get rotated.

Redirect address: Specifies an IP address to which log messages should be redirected to. A

tiny system log server for Windows is included in TFTP32 which can be

provided if requested.

7.7.1.3. LEDs



This menu allows to configure the behaviour of the LEDs on the front panel. The first LED (STAT) cannot be changed. A common settings for EXT LED is WWAN to show a signal strength.

7.7.1.4. Bootloader



Password The password used to unlock the bootloader. If empty, the admin password will be used.

7.7.1.5. Autorun

This feature can be used to automatically perform a software/config update as soon as an USB storage stick has been plugged in. Following files must exist in the root directory of a FAT16/32 formatted stick:

- For authentication: autorun.key
- For a software update: sw-update.img
- For a configuration update: cfg-<SERIALNO>.zip or cfg.zip

	HOWE INTERFACES ROO	TING FIREWALL VEN SERVICES STSTEM LOGOUT	
System	System Syslog	g LEDs Bootloader Autorun	
Settings Time & Region Reboot	Autorun		
Authentication User Accounts Remote Authentication	This feature can be used to automatically perform a software/config update as soon as an external mass storage (like USB stick or SD-card) has been plugged in. The following files must exist in the root directory of a FAT16/32 formatted device:		
Software Update	For authentication:	autorun.key (download)	
Software Update Modem Firmware Update	Running a script:	autorun.sh	
Software Profiles	Performing a software update:	sw-update.img	
Configuration File Configuration Factory Configuration	Loading a configuration update:	cfg- <serial>.zip or cfg.zip</serial>	
Troubleshooting	Administrative status:	O enabled	
Network Debugging		o disabled	
System Debugging Tech Support	Password:	show	
Keys & Certificates	Only allow enabled devices:		
Licensing	Apply		
Legal Notice	(.464)		

Administrative status: Enable or disable autorun feature.

Password: Password for enabling autorun features. It can be set the same as

the 'admin' password.

Only allow enabled devices: Check this if only enabled devices are allowed to proceed with

autorun.

The autorun.key file must hold valid access keys to perform any actions when the storage device is plugged in. The keys are made up of your configured password (SHA256). They can be generated and downloaded. You may also define multiple keys in this file (line-after-line) in case your admin password differs if applied to multiple M!DGE routers.

For new devices with an empty password the hash key e3b0c44298fc1c149afbf4c8996fb92427ae41e4649b934ca495991b7852b855 can be used.

The hash keys can be generated by running the command *echo -n* "<admin-password>" | sha256sum on a Linux system or an Internet hash key generator (search for "sha-256 hash calculator").



Note

Units in complete factory state have Autorun feature enabled, using the hash key above. Once the 'admin' password is configured to access M!DGE unit, the Autorun feature is disabled until you set the Password within this menu.

7.7.1.6. Time & Region

Network Time Protocol (NTP) is a protocol for synchronizing the clocks of computer systems over packet-switched, variable-latency data networks. M!DGE can synchronize its system time with an NTP server. If enabled, time synchronization is usually triggered after a WAN link has come up but before

starting any VPN connections. Further time synchronizations are scheduled in the background every 60 minutes.

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT

System Settings	System Time	
Time & Region Reboot	Current system time:	2021-07-22 09:05:57 Set time
Authentication User Accounts Remote Authentication	Time Synchronisation	
	Primary NTP server:	8.8.8.8
Software Update Software Update Modem Firmware Update Software Profiles	Secondary NTP server:	4.4.4.4
	Preferred NTP server:	Primary NTP Server 🔻
	Ping check:	✓ enabled
Configuration File Configuration Factory Configuration	Time Zone	
Troubleshooting	Time zone:	UTC+01:00 Prague
Network Debugging System Debugging	Daylight saving changes:	✓
Tech Support	Apply Sync	
Kave & Cartificates		

Current system time: The current system time which can be synchronized against a valid

NTP server or set manually. If manually set, the time is lost after

the reboot.

NTP server 1: The primary NTP server IP address or hostname.

NTP server 2 (optional): The optional secondary NTP server IP address or hostname.

Preferred NTP server: Whether you prefer the 1st or 2nd NTP server.

Ping check: Uses an ICMP ping to check whether NTP servers are available

when running initial time update.

Time zone: Time zone based on your geographical location.

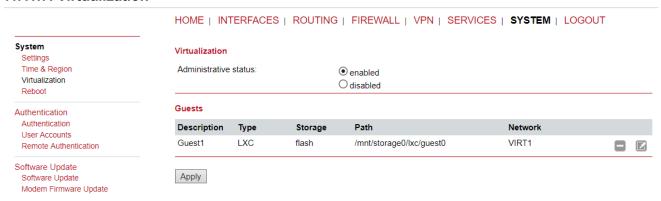
Daylight saving changes: This option can be used to reflect daylight saving changes (e.g.

switching from summer to standard time) depending on the selected

time zone.

Sync will perform the time synchronization immediately.

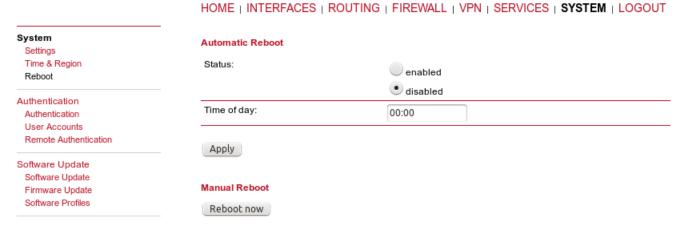
7.7.1.7. Virtualization



Virtualization gives customers the possibility to execute their own applications.

7.7.1.8. Reboot

This menu can be used to reboot the system. All WAN links will be interrupted.



7.7.2. Authentication

7.7.2.1. Authentication



This page offers a simple shortcut to allow only secure connections (SSH, HTTPS) for managing the router. If the option "Secure authentication preferred" is set, users will be redirected to HTTPS but can still login via HTTP/telnet.

7.7.2.2. User Accounts

This page lets you manage the user accounts on the device.

The standard admin user is a built-in power user that has permission to access the Web Manager and other administrative services and is used by several services as the default user. Keep in mind that the admin password will be also applied to the root user which is able to enter a system shell. Any other user represents a user with lower privileges, for instance it has only permission to view the status page or retrieve status values when using the CLI.

The Web Manager supports up to 5 concurrent users with 'user' access rights (and only one Administrator). If login was successful, any duplicate users from other remote hosts will be logged out. Web interface is being blocked for 5 minutes after 10 failed login attempts.

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT



User Accounts

Admin accounts represent users with administrative privileges that can alter the system configuration. Other users only have the permission to view status information and can be used for VPN access.

Username	Role	Description	Shell	
admin	administrator	Administrator	cli	
test	user	testing	cli	

Username: Define a user name.

Description: The user description.

Role: Either admin or user.

Old password: Enter the current password.

New password: Enter a new password.

Confirm new password: Enter a new password again to confirm correctness.



Note

When adding additional admin users you are required to provide the password of the default administrator.

The user access management was improved in 4.4.40.104 firmware. It is now possible to grant native shell access to additional admin users or to disable shell access for a user.

7.7.2.3. Remote Authentication

A remote RADIUS server can be used to authenticate users. This applies for the Web Manager and other services supporting and incorporating remote authentication.

	HOME INTERFACES RO	DUTING FIREWALL VPN SERVICES SYSTEM LOGOU
System Settings	Remote Authentication	
Time & Region Reboot	Administrative Status:	enabled disabled
Authentication Authentication	Use for login:	
User Accounts Remote Authentication	Primary RADIUS Configuration	
Software Update Software Update	Server address:	
Modem Firmware Update Software Profiles	Secret:	
Configuration	Authentication port:	1812
File Configuration Factory Configuration	Accounting port:	1813
Troubleshooting	Secondary RADIUS Configuration	n
Network Debugging System Debugging	Server address:	
Tech Support	Secret:	
Keys & Certificates	Authentication port:	1812
Licensing	Accounting port:	1813
Legal Notice		
	Apply	

Administrative status: Enable or disable remote authentication.

Use for login: This option enables remotely-defined users to access the Web Man-

ager.

Primary RADIUS configuration:

Server address: RADIUS server address.

Secret: Secret used to authenticate against the RADIUS server.

Authentication port: Port used for authentication.

Accounting port: Port used for accounting messages.

Secondary RADIUS configuration:

This is used if the first server is not available.

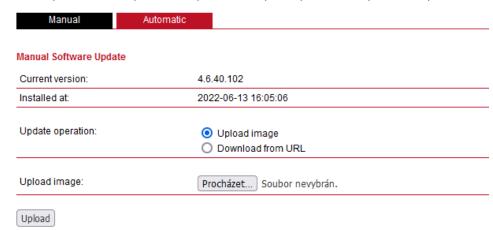
7.7.3. Software Update

7.7.3.1. Manual Software Update

This menu can be used to run a manual software update.



HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT



Update operation:

The update operation method being used. You can upload the image or download it from the given URL

URL: You can upload the image or download it from the given URL.

When issuing a software update, the current configuration (including files like keys/certificates) will be backuped. Any other modifications to the filesystem will be erased. The configuration is generally backward-compatible. We also apply forward compatibility when downgrading to a previous software within the same release line, which is accomplished by sorting out unknown configuration directives which actually may lead to loss of settings and features. Therefore, it's always a good idea to keep a copy of the working configuration. Generally, we do not recommend downgrading the software.

A software image can be either uploaded via the Web Manager or retrieved from a specific URL. It will be unpacked and deployed to a spare partition which gets activated if the update completed successfully. The whole procedure is accompanied by all green LEDs flashing up, the subsequent system reboot gets denoted by a slowly blinking Status LED. The backuped configuration will be applied at bootup and the Status LED will blink faster during this operation. Depending on your configuration, this may take a while.



Note

Starting with SW release 4.2 we set default to not saving passwords; using password hashes instead. Storing passwords for users can be enabled, but is not recommended for new applications.

Older SW releases require the passwords to be stored encrypted on the device. As we don't have them any more in release version 4.2 and later you will have to provide the administrator password if you want to downgrade to a release 4.1.x and lower. The same passphrase will be used for bootloader login as well.

All users which have no password stored on the device will not be able to login after downgrade until new passwords have been applied.

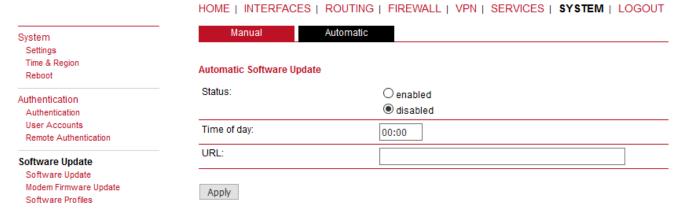


Important

Upgrade the Toby LTE module version to 17.00,A01.00 before updating M!DGE2 Software to 4.4.40.111.

If installing 4.4.40.111 MIDGE2 software, make sure you have already upgraded Toby LTE module to newer version than 15.63 (i.e. 16.19,A01.02, 16.19,A01.04 or 17.00,A01.00)! Otherwise, the AT communication between M!DGE2 and the module stops working, which usually ends in a USB disconnection (i.e., MIDGE2/Toby LTE module cannot connect to cellular network).

7.7.3.2. Automatic Software Update



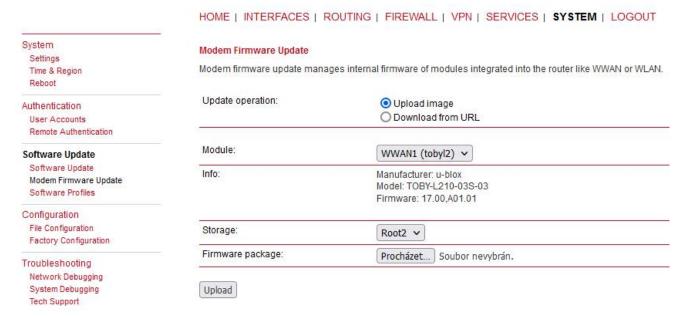
Status: Enable/disable automatic software update

Time of day: Every day at this time M!DGE will do a check for updates

URL: The server URL where the software update package should be downloaded from.

Supported protocols are TFTP, HTTP(s), and FTP

7.7.3.3. Modem Firmware Update



This menu can be used to perform a firmware update of a specific module.

Update operation: The update operation method being used. You can upload a firmware package

or download the files from a specific URL.

Module: The module which shall be updated. If you need to update the LTE module,

select the WWAN1 module. In case you have M!DGE2 unit with two LTE modules, select WWAN2 for the 2nd LTE module. The file is usually in a .zip

format - use it directly as this .zip file (do not unzip it for the update).

Info: Detailed module information (manufacturer, model, current firmware).

Storage: The temporary storage which shall be used for the update procedure. For

boxes with limited amount of flash it is possible to use an USB stick which must be properly set up in the USB section and hold a proper filesystem such

as ext4.

Firmware package: Select the desired firmware package (usually a .ZIP file).

The maximum file size for WWAN firmware-update files was increased to 45 MB (since M!DGE2 software 4.4.40.107). This should be sufficient to perform most FW updates directly via web interface without the need for an external web or FTP server.

7.7.3.4. Software Profiles

In every router you have two software profiles. One is active (currently used) and one is inactive. You can easily switch between these profiles any time.

It can be for example useful when there is some issue with the newest firmware and you need to restore the previous firmware version easily. Or you can just test some new features in the newest firmware and then get back to the previous one.

System **Available Software Profiles** Settings Time & Region Profile 1 Status: active Version: 3.8.40.100 Reboot Installed: 2015-05-28 17:05:07 Authentication Authentication Profile 2 Status: inactive User Accounts Version: 0.0.0.0 Remote Authentication Installed: 2015-04-27 02:04:10 Software Update Switch Profile Software Update Firmware Update Profile 1 Current profile: Software Profiles Switch to: Profile 2 V with current v configuration Configuration File Configuration Switch Factory Configuration

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT

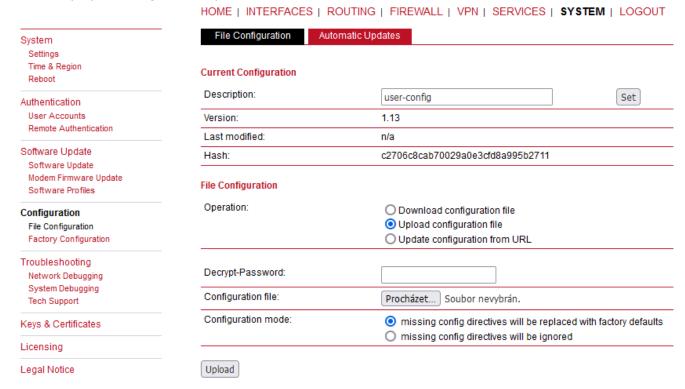
7.7.4. Configuration

Configuration via the Web Manager becomes tedious for large volumes of devices. M!DGE therefore offers automatic and manual file-based configuration to automate things. Once you have successfully set up the system you can back up the configuration and restore the system with it afterwards. You can either upload a single configuration file (.cfg) or a complete package (.zip) containing the configuration file and a packed version of other essential files (such as certificates).

7.7.4.1. File Configuration

This section can be used to download the currently running system configuration (including essential files such as certificates).

The current configuration file is updated after every change and the time of this update is displayed along with a configuration version and a security hash. The current configuration can be updated manually by pressing the Apply button.



In order to restore a particular configuration you can upload a configuration previously downloaded or update configuration from the provided URL link.

You can choose between missing configuration directives stay the same as in the currently running configuration or be replaced with factory defaults.

A configuration file can be downloaded and encrypted with a password. When the file is uploaded, you need to provide this password to decrypt the file again.

7.7.4.2. Automatic Updates

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT File Configuration Automatic Updates System Settings Time & Region Automatic Updates Reboot Status: enabled Authentication Authentication disabled User Accounts Time of day: 00:00 Remote Authentication URL: Software Update Software Update Firmware Update Apply Software Profiles Configuration File Configuration **Factory Configuration**

Status: Enable/disable automatic configuration update

Time of day: Time of day when the system will check for updates

URL: The server URL where the configuration file should be retrieved from (supported

protocols are HTTP(s), TFTP, FTP)

7.7.4.3. Factory Configuration

This menu can be used to reset the device to factory defaults. Your current configuration will be lost.

This procedure can also be initiated by pressing and holding the Reset button for at least 10 seconds. A successfully initiated factory reset can be noticed by all LEDs being turned on.

Factory reset will set the IP address of the Ethernet interface back to 192.168.1.1. You will be able to communicate again with the device using the default network parameters.

You may store the currently running configuration as factory defaults which will reside active even when a factory reset has been initiated (e.g. by your service staff). Please ensure that this corresponds to a working configuration. A real factory reset to the default settings can be achieved by restoring the original factory configuration and initiating the factory reset again.



Important

If you store the currently running configuration as the factory defaults, have in mind that the password is also stored within this configuration.

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT

System

Settings

Time & Region

Reboot

Authentication

Authentication

User Accounts

Remote Authentication

Software Update

Software Update

Firmware Update

Software Profiles

Configuration

File Configuration

Factory Configuration

Initiate Factory Reset

This operation will reset all settings to factory defaults. Your current configuration will be lost. You may consider backing up the current configuration prior to running a reset.

Reset

Factory Default Configuration

You may store the currently running configuration as factory defaults.

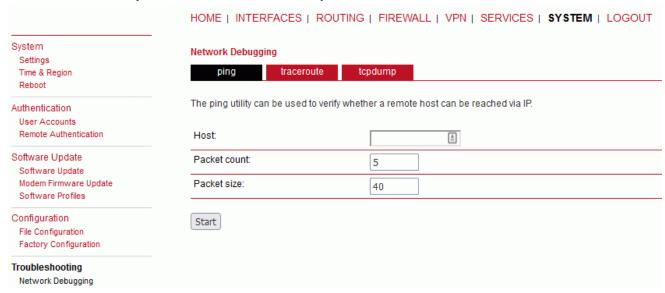
This configuration will be activated whenever a factory reset has been triggered.

Store

7.7.5. Troubleshooting

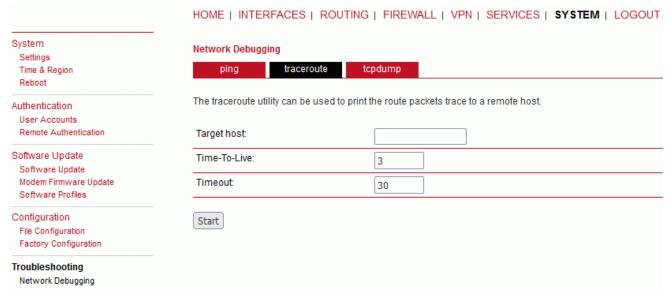
7.7.5.1. Network Debugging

Various tools reside on this page for further analysis of potential configuration issues. The **ping** utility can be used to verify the remote host reachability.



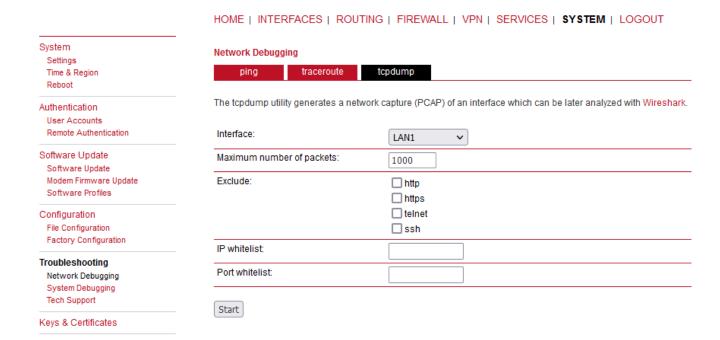
Define the remote host (IP address or hostname), number of packets and the packet size.

The **traceroute** utility can be used to print the route to a remote host.



Define the target host (IP or hostname), Time-To-Live (TTL - number of hops on the resulting route) and the timeout in seconds (max. time to wait for the final respond).

The **tcpdump** utility generates a network capture (PCAP) of an interface which can be later analyzed with Wireshark. Interface can also be set as "ANY" to capture data from all available interfaces simultaneously.



Several basic protocols can be excluded from the resulting PCAP file (HTTP, HTTPS, Telnet and SSH). Only specific IP addresses and/or ports can be captured.

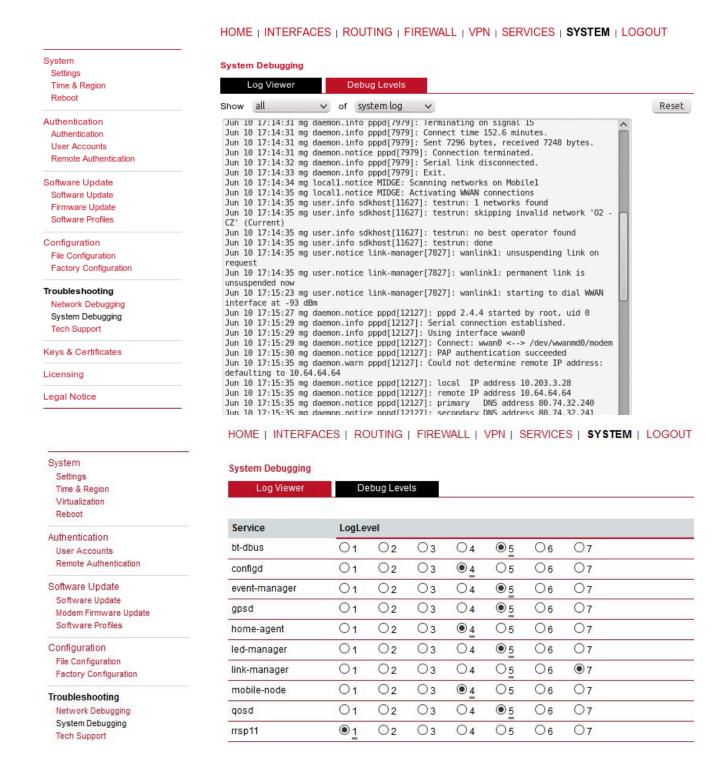


Note

The default number of received packets is set to 1000. For downloading the file, just click on the Download button. The captured file can be also downloaded from the /tmp/ directory via the appropriate file manager.

7.7.5.2. System Debugging

Log files can be viewed, downloaded and reset here. Please study them carefully in case of any issues.



Default debugging levels for individual daemons are as follows:

- bt-dbus 5
- configd 4
- event-manager 5
- gpsd 5
- home-agent 4

- led-manager 5
- link-manager 5
- mobile-node 4
- qosd 5
- rrsp11 1
- rrsp12 1
- rrsp2 1
- rrsp21 1
- sdkhost 6
- ser2net 4
- smsd 5
- surveyor 5
- swupdate 5
- ubxd 5
- voiced 5
- watchdog 5
- wwan-managerc 5
- wwanmd 5

You can change the values to suit your needs and you can reset the values into their defaults by pressing the "Reset" button afterwards.

7.7.5.3. Tech Support

You can generate and download a tech support file here.

We strongly recommend providing this file when getting in touch with our support team, either by e-mail or via our online support form, as it would significantly speed up the process of analyzing and resolving your problem.



Note

For both direct E-mail and Online support form a connection to the Internet has to be available.



You can encrypt the Techsupport file in order to secure the file against reading it without knowing the security key for decrypting the file. It is more secure way to send the techsupport file via nonsecure email. The decrypting key is known by our support team only and cannot be provided to anybody. Another option is to exclude secrets - passwords, credentials... But they are not readable in a plain text anyway. The last option is to include SDK scripts as well.

7.7.6. Keys & Certificates

The key and certificate page lets you generate required files for securing your services (such as the HTTPS/WebServer and SSH server). Keep in mind that you will need to create keys and certificates for VPN or WLAN in case of certificate based authentication.

	HOME INTERFACE	S ROUTING FIREWALL VPN SERVICES SYSTEM	LOGOUT	
System Settings	Keys & Certificates	Configuration		
Time & Region Reboot	Name	Description	Status	
Authentication	Root CA	The root authority used for issuing local certificates	installed	
User Accounts Remote Authentication	Web Server	The SSL certificates used by the Web server	installed	
Software Update	MQTT Broker	The SSL certificates used by the MQTT broker	missing	
Software Update Modem Firmware Update	SSH Server	The host keys used by the SSH server	installed	
Software Profiles	SSH Authorization	The keys used for SSH authorization	missing	
Configuration File Configuration	OpenVPN1	The certificates used for authenticating OpenVPN Tunnel 1	installed	
Factory Configuration	Authorities	Other certificate authorities which we trust	missing	
Troubleshooting Network Debugging System Debugging Tech Support	Erase			

The entry pages shows an overview about installed keys and certificates. The following sections may appear:

Root CA: The root Certificate Authority (CA) which issues certificates, its key can be used to certify it at trusted third party on other systems.

Keys & Certificates

Web Server: The certificates for the Web server required for running HTTP over SSL

(HTTPS).

MQTT Broker: The certificates for the MQTT Broker required for running MQTT over TLS

encrypted connection.

SSH Server: The DSS/DSA keys for the SSH server.

SSH Authorization: The keys used for SSH authorization.

OpenVPN: Server or client keys and certificates for running OpenVPN tunnels.

IPsec: Server or client keys and certificates for running IPsec tunnels.

WLAN: Keys and certificates for implementing certificate-based WLAN authentication

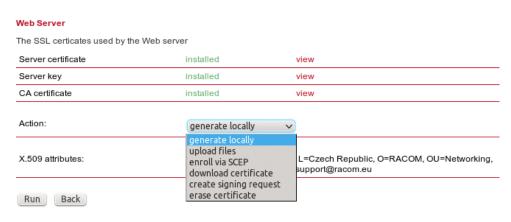
(e.g. WPA-EAP-TLS).

Authorities: Other certificate authorities which we trust when establishing SSL client

connections.

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT





For each certificate section it is possible to perform the following operations:

generate locally: Generate key and certificate locally on M!DGE

upload files: Key and certificate will be uploaded. We support files in PKCS12,

PKCS7, PEM/DER format as well as RSA/DSS keys in OpenSSH or

Dropbear format.

enroll via SCEP: Enroll key and certificate via SCEP

download certificate: Download key and certificate in ZIP format (files will be encoded in

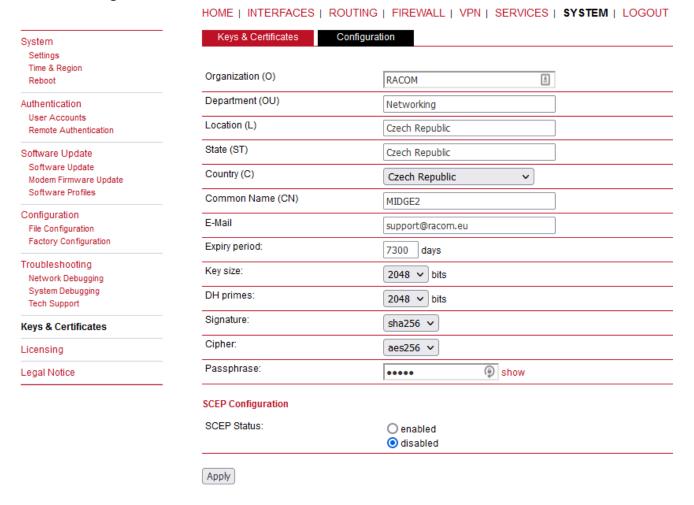
PEM format)

create signing request: Generate key locally and create a signing request to retrieve a certi-

ficate signed by another authority

erase certificate: Erase all keys and certificates associated with this section

7.7.6.1. Configuration



This page provides some general configuration options which will be applied when operating with keys and certificates. If keys, certificates and signing requests are generated locally, the following settings will be taken into account:

Organization (O): The certificate owner's organization

Department (OU): The name of the organizational unit to which the certificate issuer belongs

Location (L): The certificate owner's location

State (ST): The certificate owner's state

Country (C): The certificate owner's country (usually a TLD abbreviation)

Common Name (CN): The certificate owner's common name, mainly used to identify a host

E-Mail: The certificate owner's email address

Expiry period: The number of days a certificate will be valid from now on

Key size: The length of the private key in bits

DH primes: The number of bits for custom Diffie-Hellman primes

Signature: The signature algorithm when signing certificates

Cipher: Choose a required Cipher

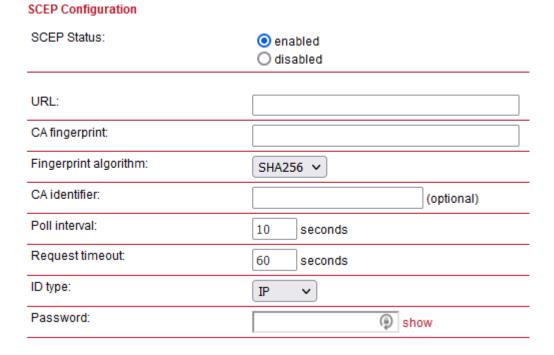
Passphrase: The passphrase for accessing/opening a private key. It is either a random

passphrase (automatic) or user-specified one.

Please be aware of the fact, that the local random number generator (RNG) provides pretty good randomness for most applications. If stronger cryptography is mandatory, we suggest to create the keys at an external RNG device or manage all certificates completely on a remote certification server. Nevertheless, using a local certificate authority can issue and manage all required certificates and also run a certificate revocation list (CRL).

When importing keys, the certificate and key file can be uploaded individually encoded in PEM/DER or PKCS7 format. All files (CA certificate, certificate and private key) can also be uploaded in one stroke by using the container format PKCS12. RSA/DSS keys can be converted from OpenSSH or Dropbear formats. It is possible to specify the passphrase for opening the private key. Please note that the system will generally apply the system-wide certificate passphrase on a key when installing the certificate. Thus, changing the general passphrase will result in all local keys getting equipped with the new one.

7.7.6.2. SCEP Configuration



If certificates are getting enrolled by using the Simple Certificate Enrollment Protocol (SCEP) the following settings can be configured:

SCEP status: Specifies whether SCEP is enabled or not.

URL: The SCEP URL, usually in the form http://<host>/<path>/pkiclient.exe.

CA fingerprint: The fingerprint of the certificate used to identify the remote authority.

If left empty, any CA will be trusted.

Web Configuration

Fingerprint algorithm: The fingerprint algorithm for identifying the CA (MD5 or SHA1).

CA Identifier: The Certification Authority issuer identifier (if SCEP server requires it).

The CA Identifier is any string that is understood by the SCEP server

(e.g. a domain name).

Poll interval: The polling interval in seconds for a certificate request.

Request timeout: The max. polling time in seconds for a certificate request.

ID type: It can be IP, Email or DNS.

Password: The password for the scep server.

When enrolling certificates, the CA certificate will be initially fetched from the specified SCEP URL using the getca operation. It will be shown on the configuration page and it has to be verified that it belongs to the correct authority. Otherwise, the CA must be rejected. This part is essential when using SCEP as it builds up the chain of trust. If a certificate enrollment request times out, it is possible to re-trigger the interrupted enrollment request and it will be resumed using the previously generated key. In case a request has been rejected, you are required to erase the certificate first and then start the enrollment process all over again.

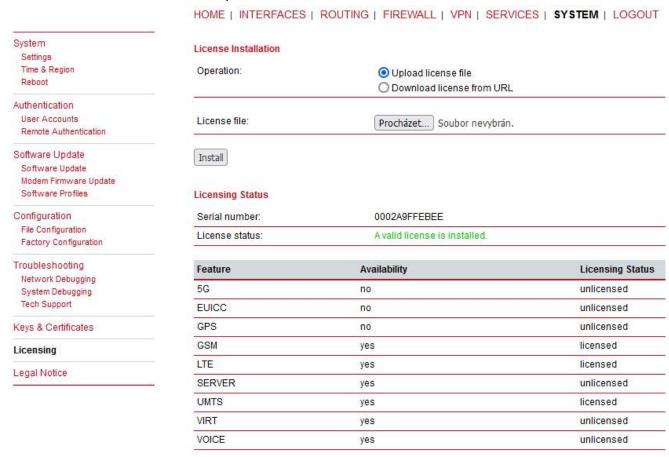
7.7.6.3. Authorities

For SSL client connections (as used by SDK functions or when downloading configuration/software images) you might upload a list of CA certificates which are considered trusted. To obtain the CA certificate from a particular site with Mozilla Firefox, the following steps will be required:

- · Point the browser to the relevant HTTPS website
- · Click the padlock in the address bar
- Click the More Information and the View Certificate button
- Select the Details tab and press the Export button
- Choose a path for the file (e.g. website.pem)

7.7.7. Licensing

This menu allows you to view and update the license status of your system. Note that some features are disabled if no valid license is provided.



Availability means that the licence can be applied to the current hardware. The valid license is active if the status "licensed" is displayed in the respective line.

7.7.8. Legal Notice

A dedicated GUI page under SYSTEM is pointing out that M!DGE contains in part open source software that may be licensed under GPL, LGPL or other open source licenses. It further provides detailed information for each package, including the relevant license text and the corresponding source URL. The user is now obliged to accept our end user license agreement during the initial setup of the router. We remind you that the source code of any package can be obtained by contacting our technical support at support@racom.eu.

System Settings Time & Region Reboot Authentication User Accounts Remote Authentication Software Update Software Update Modem Firmware Update Software Profiles Configuration File Configuration **Factory Configuration** Troubleshooting Network Debugging System Debugging Tech Support Keys & Certificates Licensing Legal Notice

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT

Legal Notice Licenses

OSS Notice

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Acknowledgements

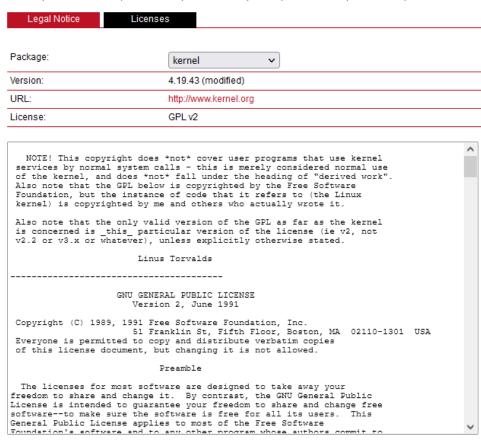
This product includes:

- PHP, freely available from http://www.php.net
- Software developed by the OpenSSL Project for use in the OpenSSL Toolkit (http://www.openssl.org/)
- Cryptographic software written by Eric Young (eay@cryptsoft.com)
- Software written by Tim Hudson (tjh@cryptsoft.com)
- Software written Jean-loup Gailly and Mark Adler
- MD5 Message-Digest Algorithm by RSA Data Security, Inc.
- An implementation of the AES encryption algorithm based on code released by Dr Brian Gladman
- Multiple-precision arithmetic code originally written by David Ireland
- Software from The FreeBSD Project (www.freebsd.org)
- Map and reverse geocoding tools using OpenStreetMap services (http://wiki.openstreetmap.org)
- An Internet metrics tool using Ookla Speedtest services (http://www.speedtest.net)

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System Settings Time & Region Reboot Authentication User Accounts Remote Authentication Software Update Software Update Modem Firmware Update Software Profiles Configuration File Configuration **Factory Configuration** Troubleshooting Network Debugging System Debugging Tech Support Keys & Certificates Licensing **Legal Notice**

HOME | INTERFACES | ROUTING | FIREWALL | VPN | SERVICES | SYSTEM | LOGOUT



7.8. LOGOUT

Log out from Web Manager.

M!DGE



Logout

You are now logged out. Goodbye.

To log in again, please click here

8. Command Line Interface

The Command Line Interface (CLI) offers a unified control interface to the router and can be used to get/set configuration parameters, apply updates, restart services or perform other system tasks.

The CLI should be started using **cli -i** command from system shell or when logging as root user. A list of available commands can be displayed by running **cli -I**. It will be started automatically in interactive mode when logging in as *admin* user.

```
~ $ cli -i
MIDGE2 Command Line Interface (version 1.1)
(C) Copyright RACOM s.r.o, Czech Republic
This kit is distributed under the terms of GPLv2.

Enter 'help' for a list of available commands
or hit the TAB key for auto-completion.

Ready to serve.
>
```

The CLI supports the TAB completion, that is expanding entered words or fragments by hitting the TAB key at any time. This applies to commands but also to arguments and generally offers a convenient way for working on the shell.

Please note that each CLI session will perform an automatic logout as soon as a certain time of inactivity (10 minutes by default) have been reached. It can be turned off by the command no-autologout.

The CLI can be exited by running exit.

8.1. General usage

When operating the CLI in interactive mode, each entered command will be executed by the RETURN key. You can use the Left and Right keys to move the current point between entered characters or use the Up and Down keys to search the history of entered commands. Pressing CTRL-c twice or CTRL-d on an empty command line will exit the CLI.

List of supported key sequences:

Key Sequence	Action
CTRL-a	Move to the start of the current line.
CTRL-e	Move to the end of the line.
CTRL-f	Move forward a character.
CTRL-b	Move back a character.
ALT-f	Move forward to the end of the next word.
ALT-b	Move back to the start of the current or previous word.
CTRL-I	Clear the screen leaving the current line at the top of the screen, with an argument given refresh the current line without clearing the screen.
CTRL-p	Fetch the previous command from the history list, moving back in the list.
CTRL-n	Fetch the next command from the history list, moving forward in the list.
ALT-<	Move to the first line in the history.
ALT->	Move to the end of the input history.
CTRL-r	Search backward starting at the current line and moving up through the history.
CTRL-s	Session will be frozen.
CTRL-q	Reactivate frozen session.
CTRL-d	Delete character at point or exit CLI if at the beginning of the line.
CTRL-t	Drag the character before point forward moving point forward as well. If point is at the end of the line, then this transposes the two characters before point.
ALT-t	Drag the word before point past the word after point, moving point over that word as well. If point is at the end of the line, this transposes the last two words on the line.
CTRL-k	Delete the text from point to the end of the line.
CTRL-y	Yank the top of the deleted text into the buffer at point.

Please note, that it can be required to apply quotes (") when entering commands with arguments containing whitespaces.

The following sections are trying to explain the available commands.

8.2. Print help

The help command can be used to get the list of available commands when called without arguments, otherwise it will print the usage of the specified command.

```
> help
Usage:
        help [<command>]
Available commands:
                             Get config parameters
        get
                             Set config parameters
        set
                             Check done
        done
       update
                             Update system facilities
                             Manage keys and certificates
        cert
                             Get status information
        status
                             Scan networks
        scan
                             Send message, mail, techsupport or ussd
        send
                             Restart service
       restart
       debua
                             Debug system
        reset
                             Reset system facilities
       reboot
                             Reboot system
       shell
                             Run shell command
        dio
                             DIO control
       help
                             Print help for command
                             Turn off auto-logout
        no-autologout
       history
                             Show command history
        exit
                             Exit
```

8.3. Getting config parameters

The get command can be used to get configuration values (not the current values).

See the following example for reading configuration DIO values:

```
> get dio.out1
dio.out1=on
> get dio.out2
dio.out2=on
```

8.4. Setting config parameters

The set command can be used to set configuration values.

```
> set -h
Usage:
        set [-hv] <parameter>=<value> [<parameter>=<value>..]
Options:
        -v  validate config parameter
```

See the following example for setting configuration digital output values. Both values will be "off" and both values will be also "off" after the next start-up procedure.

```
> set dio.out1=off
> set dio.out2=off
```

8.5. Updating system facilities

The **update** command can be used to perform various system updates.

```
> update -h
Usage:
        update [-hfrsnbv] <software|config|firmware <module>|license|sshkeys> <URL>
Options:
        -r
              reboot after update
        -f
              force update
              don't reset missing config values with factory defaults
        -b
              update backup config
               show update status
        -s
Available update targets:
        software
                           Perform software update
        firmware <module> Perform module firmware update on upgradable module
        config
                           Update configuration
                           Update licenses
        license
                           Install SSH authorized keys
        sshkeys
```

8.6. Manage keys and certificates

The **update** command can be used to manage keys and certificates.

```
> cert -h
Usage:
        cert [-h] [-p phrase] <operation> <cert> [<url>]
Possible operations:
```

```
install install a certificate from specified URL create create a certificate locally enroll enroll a certificate via SCEP erase erase an installed certificate view view an installed certificate
```

8.7. Getting status information

The **status** command can be used to get various status information of the system.

```
> status -h
Usage:
        status [-hs] <section>
Options:
               generate sourceable output
Available sections:
        summary
                             Short status summary
        info
                             System and config information
        config
                             Current configuration
                             System information
        system
        configuration
                             Configuration information
                             License information
        license
        storage
                             Storage information
                             LED status
        led
        virt
                             Virtualization status
        wwan
                             WWAN module status
        wlan
                             WLAN module status
                             GNSS (GPS) module status
        gnss
        eth
                             Ethernet interface status
                             LAN interface status
        lan
        wan
                             WAN interface status
                             OpenVPN connection status
        openvpn
        ipsec
                             IPsec connection status
                             PPTP connection status
        pptp
                             GRE connection status
        gre
                             Dial-In connection status
        dialin
                             MobileIP status
        mobileip
        dio
                            Digital IO status
        audio
                             Audio module status
        can
                             CAN module status
                             UART module status
        uart
        redundancy
                             Redundancy status
        sms
                             SMS status
        firewall
                             Firewall status
                             QoS status
        qos
        neigh
                             Neighborhood status
                             Current location
        location
                             Active users
        users
```

```
hotspot Hotspot status
bgp BGP status
ospf OSPF status
```

In the following example, we read the current DIO values. Remember that the current states do not correspond to the configuration values set with "set dio.out" commands.

8.8. Scan

The **scan** command can be used to scan the mobile network for the possible networks. Note that the active mobile connection will be deactivated during the scan procedure.

See the example below:

```
> scan -s Mobile1

NETWORK1_NAME="EUROTEL - CZ"
NETWORK1_LAI="23002"
NETWORK1_RAT="GSM"
NETWORK1_SERVICE="CSD"
NETWORK1_STATUS="Current"

NETWORK2_NAME="vodafone CZ"
NETWORK2_LAI="23003"
NETWORK2_RAT="GSM"
NETWORK2_RSPVICE="CSD"
NETWORK2_STATUS="Forbidden"

NETWORK3_NAME="T-Mobile CZ"
NETWORK3_LAI="23001"
NETWORK3_RAT="GSM"
NETWORK3_SERVICE="CSD"
```

```
NETWORK3_STATUS="Forbidden"

NETWORK_COUNT="3"
```

8.9. Sending e-mail or SMS

The **send** command can be used to send a message via E-Mail/SMS to the specified address or phone number.

8.10. Restarting services

The **restart** command can be used to restart system services.

```
> restart -h
Usage:
       restart [-h] <service>
Available services:
       configd
                           Configuration daemon
       dnsmasq
                           DNS/DHCP server
                           SSH server
       dropbear
                          Firewall and NAPT
       firewall
       gpsd
                           GPS daemon
                           GRE connections
       gre
                           IPsec connections
       ipsec
       lighttpd
                           HTTP server
       link-manager
                          WAN links
       network
                          Networking
                           OpenVPN connections
       openvpn
                           PPTP connections
       pptp
                           QoS daemon
       qos
                           SMS daemon
       smsd
       snmpd
                           SNMP daemon
       surveyor
                           Supervision daemon
       syslog
                          Syslog daemon
       telnet
                           Telnet server
                           Voice daemon
       voiced
                           VRRP daemon
       vrrpd
       wlan
                           WLAN interfaces
                           WWAN manager
       wwan-manager
```

8.11. **Debug**

The **debug** command can be used to display individual daemons debugging output.

```
> debug -h
Usage:
        debug [-hr] [-l <level>] <target>
Options:
        -1 <level> set debug level
                       reset debug level
Available debug targets:
        system
        scripts
        configd
        watchdog
        swupdate
        wwan-manager
        led-manager
        event-manager
        link-manager
        wwanmd
        surveyor
        mobile-node
        home-agent
        voiced
        smsd
        sdkhost
        ser2net
        qosd
        gpsd
        ubxd
        rrsp2
        rrsp11
        rrsp12
        rrsp21
```

8.12. Resetting system

The **reset** command can be used to reset the router back to factory defaults.

```
> reset -h
Usage:
    reset [-h] [facility]

Available reset facilities:

    factory Reset system to factory defaults
    statistics Reset link statistics
```

8.13. Rebooting system

The **reboot** command can be used to reboot the router.

```
> reboot -h
Usage:
    reboot [-h]
```

8.14. Running shell commands

The **shell** command can be used to execute a system shell and run any arbitrary application.

```
> shell -h
Usage:
          shell [-h] [<cmd>]
```

8.15. CLI commands history

The history command displays the history of CLI commands entered on the unit.

```
> history
1 help
2 get -h
3 get dio.out1
4 set dio.out1=off
5 set dio.out2=off
6 set dio.out1=on
7 get dio.out1
8 get dio.out2
9 set -h
```

8.16. CLI-PHP

CLI-PHP, an HTTP front-end to the CLI application, can be used to configure and control the router remotely. It is enabled in factory configuration, thus can be used for deployment purposes, but disabled as soon as the admin account has been set up. The service can later be turned on/off by setting the cliphp.status configuration parameter:

```
> get cliphp.status
cliphp.status=0
> set cliphp.status=1
> get cliphp.status
cliphp.status=1
```

This section describes the CLI-PHP interface for Version 2, the general usage (GET requests) is defined as follows:

```
Usage:
    \label{lem:http} $$ http (s)://cli.php?<key1>=<value1>&<key2>=<value2>..<keyN>=<
    valueN>
Available keys:
output
                   Output format ( html, plain )
                   Username to be used for authentication
usr
                   Password to be used for authentication
pwd
                   Command to be executed
commandV
arg0..arg31
                   Arguments passed to commands
Notes:
    The commands correspond to CLI commands as seen by 'cli -1', the arguments
   (arg0..arg31) will be directly passed to the cli application
    Thus, an URL containing the following sequence:
      command=get&arg0=admin.password&arg1=admin.debug&arg2=admin.access
   will lead to cli being called as:
    $ cli get "admin.password" "admin.debug" "admin.access"
    It supports whitespaces but please be aware that any special characters in the URL
    must be specified according to RFC1738 (which usually done by common clients such
    as wget, lynx, curl).
Response:
    The returned response will always contain a status line in the format:
    <return>: <msg>
    with return values of OK if succeeded and ERROR if failed. Any output from the
    commands will be appended
Examples:
    OK: status command successful
    ERROR: authentication failed
```

status - Display status information

```
status&arg0=-h
http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command=
status&arg0=summary
http://192.168.1.1/cli.php?version=2&output=html&command=status
```

get - Get configuration parameter

set – Set configuration parameter

```
Key usage:
    command=set&arg0=<config-key>&arg1=<config-value>[&arg2=<config
    -key>&arg3=<config-value>..]

Notes:
    In contrast to the other commands, this command requires a set
    of tuples because of the reserved '=' char, i.e.
    [arg0=key0, arg1=val0], [arg2=key1, arg3=val1], [arg4=key2, arg5=val2], etc

Examples:

http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=
admin01&command=set&arg0=snmp.status&arg1=1

http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=
admin01&command=set&arg0=snmp.status&arg1=0&arg2=openvpn.status&arg3=1
```

restart - Restart a system service

```
Key usage:
    command=restart&arg0=<service>
Notes:
    Available services can be retrieved by running 'command=restart&arg0=-h'

Examples:
    http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=
```

admin01&command=restart&arg0=-h

http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd= admin01&command=restart&arg0=link-manager

reboot - Trigger system reboot

```
Key usage:
     command=reboot
```

Examples:

http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command=reboot

reset - Run factory reset

```
Key usage:
     command=reset
```

Examples:

http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command=reset

update - Update system facilities

```
Key usage:
```

command=update&arg0=<facility>&arg1=<URL>

Notes:

Available facilities can be retrieved by running 'command=update &arq0=-h'

Examples:

http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=127 admin01&command=update&arg0=software&arg1=tftp://192.168.1.254/latest

http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd= admin01&command=update&arg0=config&arg1=tftp://192.168.1.254/userconfig.zip

http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd= admin01&command=update&arg0=license&arg1=http://192.168.1.254/xxx.lic

send - Send SMS

Key usage:

command=send&arg0=sms&arg1=<number>&arg2=<text>

Notes:

The phone number has to be specified in international format such as +123456789 including a leading plus sign (which can be encoded with %2B). The SMS daemon must be properly configured prior to using that function.

Examples:

http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01 &command=send&arg0=sms&arg1=%2B123456789&arg2=test

send - Send E-Mail

Key usage:

command=send&arg0=mail&arg1=<address>&arg2=<text>

Notes:

The address has to be a valid E-Mail address such as abc@abc.com (the at-sign can be encoded with \$40). The E-Mail client must be properly configured prior to using that function.

Examples:

http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command=send&arg0=mail&arg1=abc%40abc.com&arg2=test

send - Send TechSupport

Key usage:

command=send&arg0=techsupport&arg1=stdout
command=send&arg0=techsupport&arg1=<address>&arg2=<subject>
Notes:

The address has to be a valid E-Mail address such as abc@abc.com (the at-sign can be encoded with %40). The E-Mail client must be properly configured prior to using that function. In case of stdout, the downloaded techsupport file will be called 'download'.

Examples:

 $\label{local-php} $$ $$ http://192.168.1.1/cli.php?version=2\&output=mime\&usr=admin\&pwd=admin01\&command=send\&arg0=techsupport\&arg1=stdout $$$

http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command=send&arg0=techsupport&arg1=abc%40abc.com&arg2=subject

send - Send USSD code

Key usage:
 command=send&arg0=ussd&arg1=<card>&arg2=<code>
Notes:
 The argument card specifies the card module index (e.g. 0 for wwan0).
The USSD code can consist of digits, plus signs, asterisks
(can be encoded with %2A) and dashes (can be encoded with %23).

Examples:
http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command=send&arg0=ussd&arg1=0&arg2=%2A100%23

8.17. Special CLI commands

Idle LTE Attach

New config parameter "modem.0.config.idle Ite attach"

By setting the parameter to 0

[default]:

M!DGE2 will force 2G/3G for a cellular modem bring up process and will apply the configured RAT (2G/3G/4G) a bit later. This is

done to avoid unwanted data connections.

By setting the parameter to 1: M!DGE2 will disable forcing "2G/3G-Only" mode during the bring

up process. This can avoid issues especially in "4G-Only" modes. We could also see better behaviour with Manual LAI settings or

Scan situations.

Sleep mode

For optimizing the power consumption, you can put M!DGE2 into a deep sleep state over SDK API.

In the Deep Sleep State the CPU is basicly not running. The only component still running is Power Management Chip and will consume a very low current (<1mA). Please keep in mind you still need to have power supply attached to the router in the deep sleep state.

Requirements The Feature was introduced with FW version 4.4.40.104.

Limitations The minimum Sleep time is defined as 60 seconds.

Basic Usage

The basic Usage of the API is defined in the following SDK script.

```
nb_syslog("Sleep for 1 hour");
nb_wakeup(3600);
nb_syslog("Triggering deep sleep mode by SDK SKript NOW");
res = nb_poweroff();
if (res != 0) {nb_syslog("failed unexpectedly");}
```

You can use this example code and a period timer every X hours. It can also be combined with SMS-control SDK script.

9. Troubleshooting

9.1. Common errors

With cellular connection (even if signal is good enough) following Errors are common:

SIM missing Check the SIM card status in the INTERFACES → SIMs menu, turn

off the unit, insert/re-insert the SIM card and power up the unit again

PIN code required Insert the correct PIN code in the INTERFACES → SIMs → Config-

uration menu

Connection not established or

failed

See the SYSTEM \rightarrow Troubleshooting \rightarrow System Debugging output

for any errors/warnings

9.2. Messages

The Web Manager displays messages in the status bar in the footer of a web page.

MIDGE



	HOME INTERFACES ROUTING FIREWALL VPN SERVICES SYSTEM LOGOUT			
Status Summary	Summary			
WAN	Description	Administrative Status	Operational Status	
Ethernet LAN	Hotlink		WWAN1	
DHCP QoS	WWAN1	enabled	up	
System				

There are three levels:

Green The action was performed successfully.

Yellow Warning – please consider the information.

Red Error – command was not performed, typically with recommended action which is required

before the possible successful action.

9.3. Troubleshooting tools

9.3.1. Pinger

Connection from the M!DGE router can be checked using the built-in pinger available in the **SYSTEM** → **Troubleshooting** → **Network Debugging menu**.

The traceroute command is available in the same menu for tracing the packets from the M!DGE router to the Host.

9.3.2. Log Files

Information about boot-up process and about running processes can be found in the Linux-like Log files, see the SYSTEM→ Troubleshooting → System Debugging menu.

Contact our technical support group for more detailed debugging guide, hints and options.

10. Safety, regulations, warranty

10.1. Safety instructions

The M!DGE Wireless Router must be used in compliance with any and all applicable international and national laws and in compliance with any special restrictions regulating the utilization of the communication module in prescribed applications and environments.

To prevent possible injury to health and damage to appliances and to ensure that all the relevant provisions have been complied with, use only the original accessories. Unauthorized modifications or utilization of accessories that have not been approved may result in the termination of the validity of the guarantee.

The M!DGE Wireless Routers must not be opened. Only the replacement of the SIM card is permitted.

Voltage at all connectors of the communication module is limited to SELV (Safety Extra Low Voltage) and must not be exceeded.

For use with certified (CSA or equivalent) power supply, which must have a limited and SELV circuit output. The M!DGE is designed for indoor use only. Do not expose the communication module to extreme ambient conditions. Protect the communication module against dust, moisture and high temperature.

We remind the users of the duty to observe the restrictions concerning the utilization of radio devices at petrol stations, in chemical plants or in the course of blasting works in which explosives are used. Switch off the communication module when traveling by plane.

When using the communication module in close proximity of personal medical devices, such as cardiac pacemakers or hearing aids, you must proceed with heightened caution.

If it is in the proximity of TV sets, radio receivers and personal computers, M!DGE Wireless Router may cause interference.

It is recommended that you should create an approximate copy or backup of all the important settings that are stored in the memory of the device.

You must not work at the antenna installation during a lightning.

Always keep a distance bigger than 40 cm from the antenna in order to keep your exposure to electromagnetic fields below the legal limits. This distance applies to Lambda/4 and Lambda/2 antennas. Larger distances apply for antennas with higher gain.

Adhere to the instructions documented in this user's manual.

10.2. RoHS, WEEE and WFD



Fig. 10.1: EU Declaration of Conformity RoHS, WEEE

Waste Framework Directive Statement

According to the Directive 2008/98/EC on waste amended by Directive (EU) 2015/1127 and Directive (EU) 2018/851 (Waste Framework Directive) we hereby state that our products doesn't contain substances of very high concern (SVHC) listed on European chemical agency (ECHA) SCIP database candidate list in concentrations above 0.1 % w/w.

10.3. EU Declaration of Conformity



Fig. 10.2: EU Declaration of Conformity

10.3.1. Simplified EU declaration of conformity

- BG С настоящото RACOM s.r.o. декларира, че този тип радиосъоръжение M!DGE 2 е в съответствие с Директива 2014/53/EC.
- ES Por la presente, RACOM s.r.o. declara que el tipo de equipo radioeléctrico M!DGE 2 es conforme con la Directiva 2014/53/UE.
- CS Tímto RACOM s.r.o. prohlašuje, že typ M!DGE 2 rádiového zařízení M!DGE 2 je v souladu se směrnicí 2014/53/EU.
- DA Hermed erklærer RACOM s.r.o., at radioudstyrstypen M!DGE 2 er i overensstemmelse med direktiv 2014/53/EU.
- DE Hiermit erklärt RACOM s.r.o., dass der Funkanlagentyp M!DGE 2 der Richtlinie 2014/53/EU entspricht.
- ET Käesolevaga deklareerib RACOM s.r.o., et käesolev raadioseadme tüüp M!DGE 2 vastab direktiivi 2014/53/EL nõuetele.
- EL Με την παρούσα ο/η RACOM s.r.o., δηλώνει ότι ο ραδιοεξοπλισμός M!DGE 2 πληροί την οδηγία 2014/53/ΕΕ.
- EN Hereby, RACOM s.r.o. declares that the radio equipment type M!DGE 2 is in compliance with Directive 2014/53/EU.
- FR Le soussigné, RACOM s.r.o., déclare que l'équipement radioélectrique du type M!DGE 2 est conforme à la directive 2014/53/UE.
- HR RACOM s.r.o. ovime izjavljuje da je radijska oprema tipa M!DGE 2 u skladu s Direktivom 2014/53/EU.
- IT Il fabbricante, RACOM s.r.o., dichiara che il tipo di apparecchiatura radio M!DGE 2 è conforme alla direttiva 2014/53/UE.
- LV Ar šo RACOM s.r.o. deklarē, ka radioiekārta M!DGE 2 atbilst Direktīvai 2014/53/ES.
- LT Aš, RACOM s.r.o., patvirtinu, kad radijo įrenginių tipas M!DGE 2 atitinka Direktyvą 2014/53/ES.
- HU RACOM s.r.o. igazolja, hogy a M!DGE 2 típusú rádióberendezés megfelel a 2014/53/EU irányelvnek.
- MT B'dan, RACOM s.r.o., niddikjara li dan it-tip ta' tagħmir tar-radju M!DGE 2 huwa konformi mad-Direttiva 2014/53/UE.
- NL Hierbij verklaar ik, RACOM s.r.o., dat het type radioapparatuur M!DGE 2 conform is met Richtlijn 2014/53/EU.
- PL RACOM s.r.o. niniejszym oświadcza, że typ urządzenia radiowego M!DGE 2 jest zgodny z dyrektywa 2014/53/UE.
- PT O(a) abaixo assinado(a) RACOM s.r.o. declara que o presente tipo de equipamento de rádio M!DGE 2 está em conformidade com a Diretiva 2014/53/UE.

- Prin prezenta, RACOM s.r.o. declară că tipul de echipamente radio M!DGE 2 este în conformitate cu Directiva 2014/53/UE.
- SK RACOM s.r.o. týmto vyhlasuje, že rádiové zariadenie typu M!DGE 2 je v súlade so smernicou 2014/53/EÚ.
- SL RACOM s.r.o. potrjuje, da je tip radijske opreme M!DGE 2 skladen z Direktivo 2014/53/EU.
- FI RACOM s.r.o. vakuuttaa, että radiolaitetyyppi M!DGE 2 on direktiivin 2014/53/EU mukainen.
- SV Härmed försäkrar RACOM s.r.o. att denna typ av radioutrustning M!DGE 2 överensstämmer med direktiv 2014/53/EU.

10.4. Country of Origin

...the broadest narrowband money can buy





Country of Origin Declaration

Manufacturer: RACOM s.r.o.

Address: Mirova 1283, 592 31 Nove Mesto na Morave, Czech Republic

VAT No: CZ46343423

We, the manufacturer, hereby declare that Country of Origin of the MG102i and M!DGE routers and its accessories is the Czech Republic, EU.

Part Number Description

MG102i-Ldual SIM GPRS/EDGE/HSPA+/LTE router - 5Eth, RS232, 2DI, 2DOMG102i-Udual SIM GPRS/EDGE/UMTS/HSPA router - 5Eth, RS232, 2DI, 2DOMG102i-2UW-Gdual module GPRS/EDGE/UMTS/HSPA router + WiFi + GPS

MG102_DINSET DIN rail mounting accessories

M!DGE-UMTSGPRS/EDGE/UMTS/HSPA router, 2Eth, RS232, 2DI, 2DO, DIN railM!DGE-LTEGPRS/EDGE/HSPA/LTE router, 2Eth, RS232, 2DI, 2DO, DIN railM!DGE2GPRS/EDGE/HSPA/LTE router, 2Eth, RS232, 2DI, 2DO, DIN rail

Nove Mesto na Morave, 1 of November 2018 Jiri Hruska, CEO

J. 9657

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www.racom.eu

Fig. 10.3: Country of Origin declaration

10.5. Warranty

RACOM-supplied parts or equipment ("equipment") is covered by warranty for inherently faulty parts and workmanship for a warranty period as stated in the delivery documentation from the date of dispatch to the customer. The warranty does not cover custom modifications to software. During the warranty period RACOM shall, on its option, fit, repair or replace ("service") faulty equipment, always provided that malfunction has occurred during normal use, not due to improper use, whether deliberate or accidental, such as attempted repair or modification by any unauthorised person; nor due to the action of abnormal or extreme environmental conditions such as overvoltage, liquid immersion or lightning strike.

Any equipment subject to repair under warranty must be returned by prepaid freight to RACOM direct. The serviced equipment shall be returned by RACOM to the customer by prepaid freight. If circumstances do not permit the equipment to be returned to RACOM, then the customer is liable and agrees to reimburse RACOM for expenses incurred by RACOM during servicing the equipment on site. When equipment does not qualify for servicing under warranty, RACOM shall charge the customer and be reimbursed for costs incurred for parts and labour at prevailing rates.

This warranty agreement represents the full extent of the warranty cover provided by RACOM to the customer, as an agreement freely entered into by both parties.

RACOM warrants the equipment to function as described, without guaranteeing it as befitting customer intent or purpose. Under no circumstances shall RACOM's liability extend beyond the above, nor shall RACOM, its principals, servants or agents be liable for any consequential loss or damage caused directly or indirectly through the use, misuse, function or malfunction of the equipment, always subject to such statutory protection as may explicitly and unavoidably apply hereto.

Appendix A. Glossary

APN Access Point Name / Access Point Node

CE Conformity of equipment according to EU rules

CS Coding Scheme

CSD Circuit Switched Data

DHCP Dynamic Host Configuration Protocol

DMZ Demilitarized Zone

DNS Domain Name System

EDGE Enhanced Data Service for GSM Evolution

EMC Electromagnetic compatibility

FTP File Transfer Protocol

GPRS General Packet Radio Service

GSM Global System for Mobile communications

GUI Graphical User Interface

HSCSD High Speed Circuit Switched Data

HSDPA High-Speed Downlink Packet Access

HSUPA High-Speed Uplink Packet Access

HTML Hypertext Markup Language

HW Hardware

IP Internet Protocol

IPsec Internet Protocol Security

ISDN Integrated Services Digital Network

ISP Internet Service Provider

LAN Local Area Network

NAPT Network Address Port Translation

NAT Network Address Translation

POP Point of Presence

POP, POP3 Post Office Protocol, Version 3

PPP Point to Point Protocol

RAS Remote Access Service (Dial-in Networking PPP)

RoHS Restriction of hazardous substances

SIM Subscriber Identity Module

SW Software

TCP Transmission Control Protocol

TFTP Trivial File Transfer Protocol

UDP User Datagram Protocol

UMTS Universal Mobile Telecommunications System

URL Universal Resource Locator

VPN Virtual Private Network

WEEE Waste Electrical and Electronic Equipment environmental directives

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Revision History

Revision 1.0 2018-01-10

1st version

Revision 1.1 2018-04-12

update fw 4.2.x.x

Revision 1.2 2019-06-10

GNSS

Revision 1.3 2019-08-02

update fw 4.3.x.x L2TP added

Revision 1.4 2019-08-13

Section 8.16 CLI-PHP modified

Revision 1.5 2019-11-25 *M!DGE2-SW-SERVER* details changed

Environmental Conditions changed

Revision 1.6 2020-06-05

update fw 4.4.x.x

Revision 1.7 2021-07-27

update fw 4.4.40.111

Revision 1.8 2023-01-19

update fw 4.6.40.102

Revision 1.9 2023-09-20

update Section 4.5, "Model offerings"